

The Dialog Must Go On: Improving Visual Dialog via Generative Self-Training



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NAVER
Cloud



What is Visual Dialog?

- Answer a sequence of questions grounded in an image
- Image and dialog history as a context



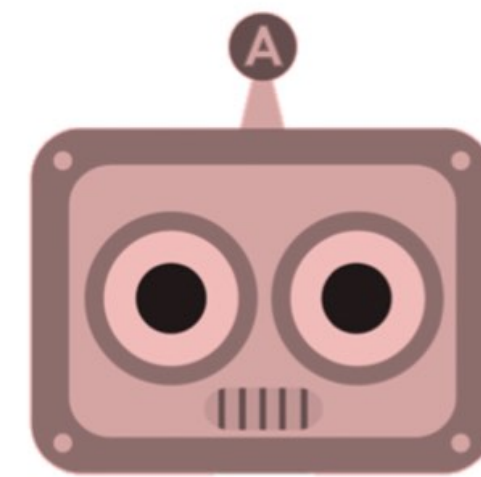
C: A dog with goggles is in a motorcycle side car.
Q: Is motorcycle moving or still?
A: It's parked
Q: What kind of dog is it?
A: Looks like beautiful pit bull mix

Q: What color is it?

Image

Dialog history

Question



Visual Dialog model

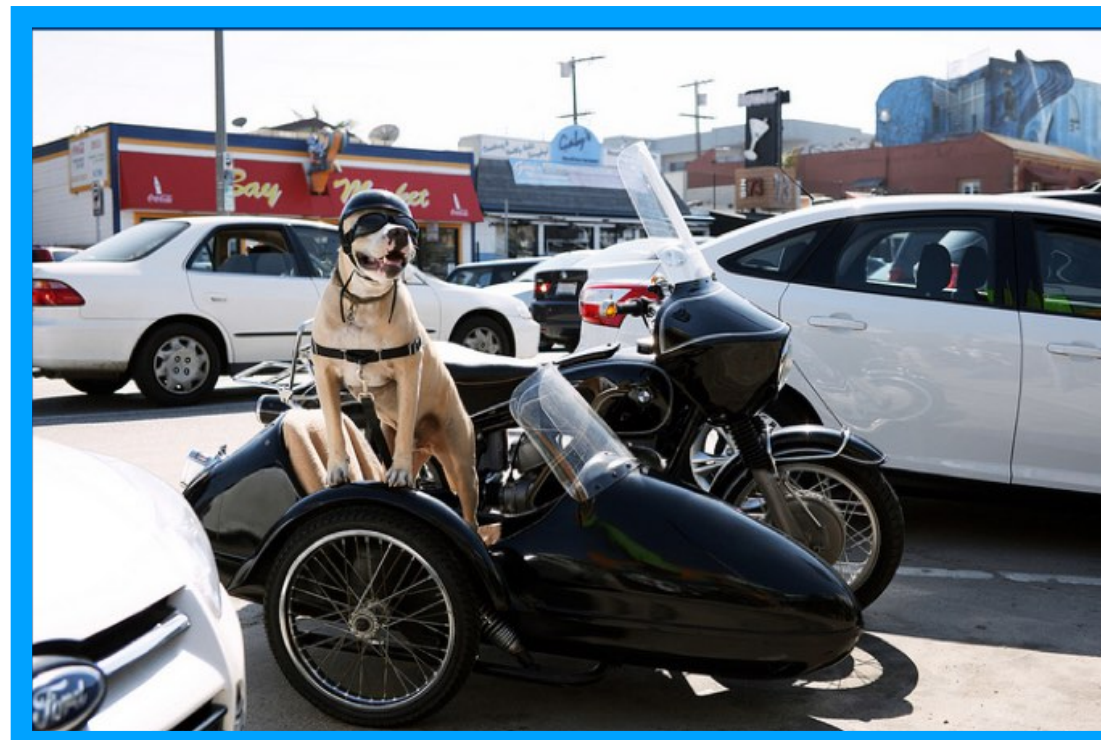
Answer

A: Light tan with white patch that runs up to bottom of his chin

Credit: visualdialog.org

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- **Image and dialog history as context**



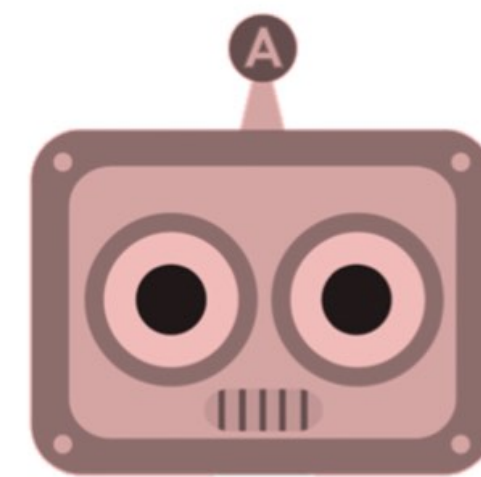
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Visual Dialog model

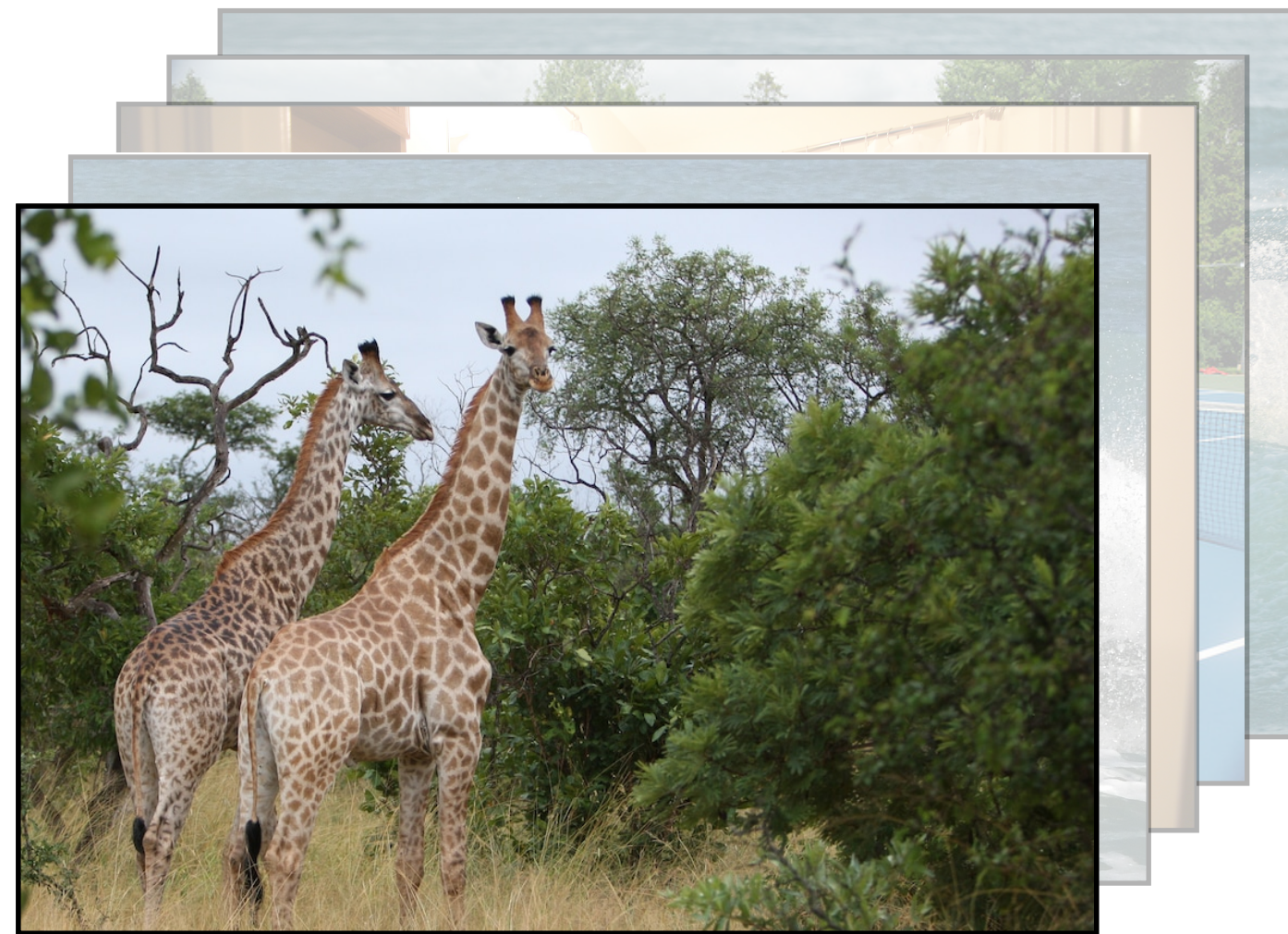
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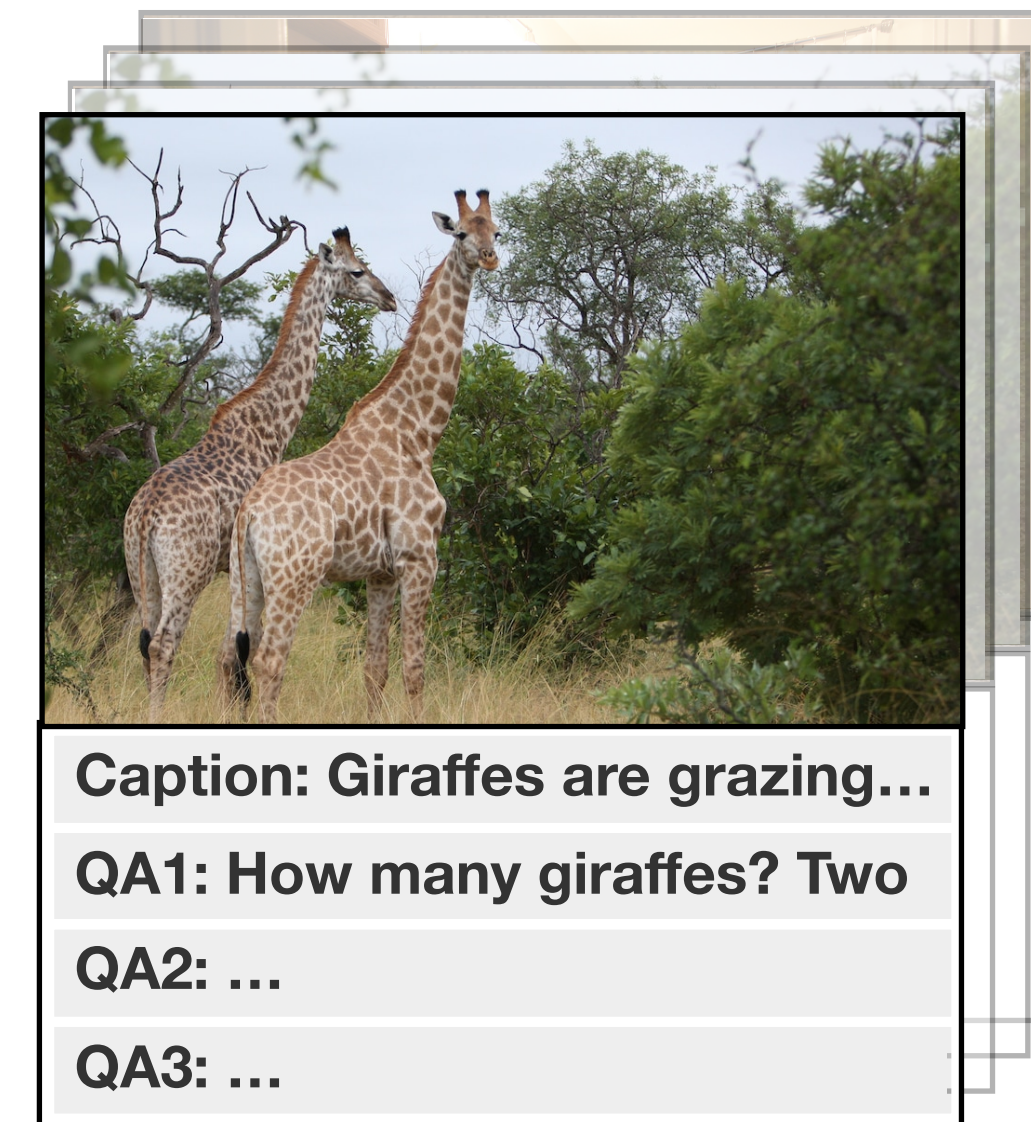
Credit: visualdialog.org

Quick Preview

- Semi-supervised learning approach for Visual Dialog
- Generate visually-grounded dialog data for unlabeled Web images
- Leveraging the dialog data improves overall performance, adversarial robustness ...



Unlabeled Images



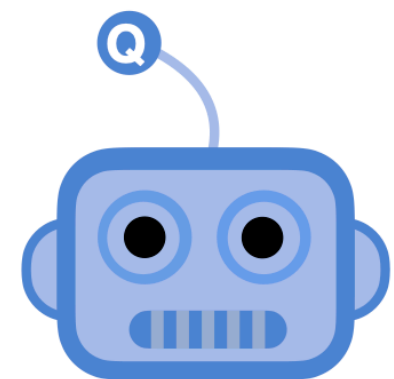
Artificial Visual Dialog Dataset

Motivation

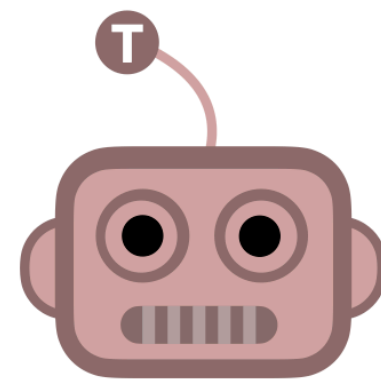
- Prior work has trained the dialog agents solely on VisDial data via supervised learning or leveraged pre-training on related vision-and-language datasets.
- How can the dialog agent expand its knowledge beyond what it can acquire via supervised learning or self-supervised pre-training on the provided datasets?
- We propose a semi-supervised learning approach, called Generative Self-Training (GST), that artificially generates multi-turn visual QA data and utilizes the synthetic data for training.

Generative Self-Training (GST)

1. Training Teacher & Questioner

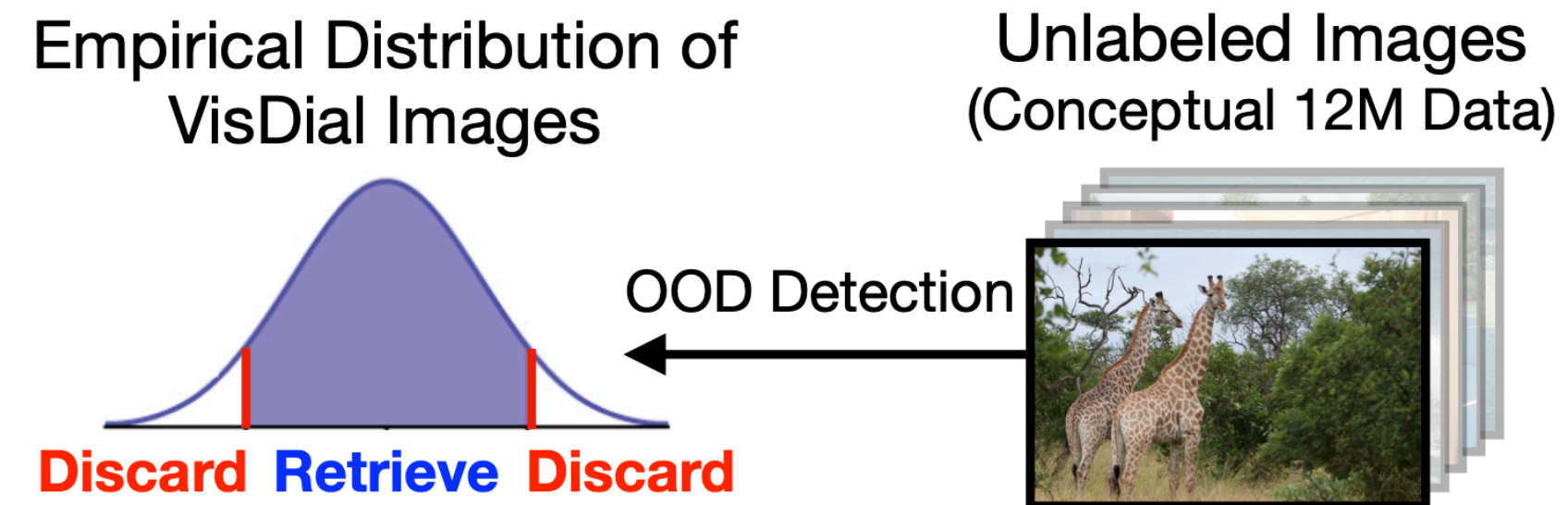


Questioner

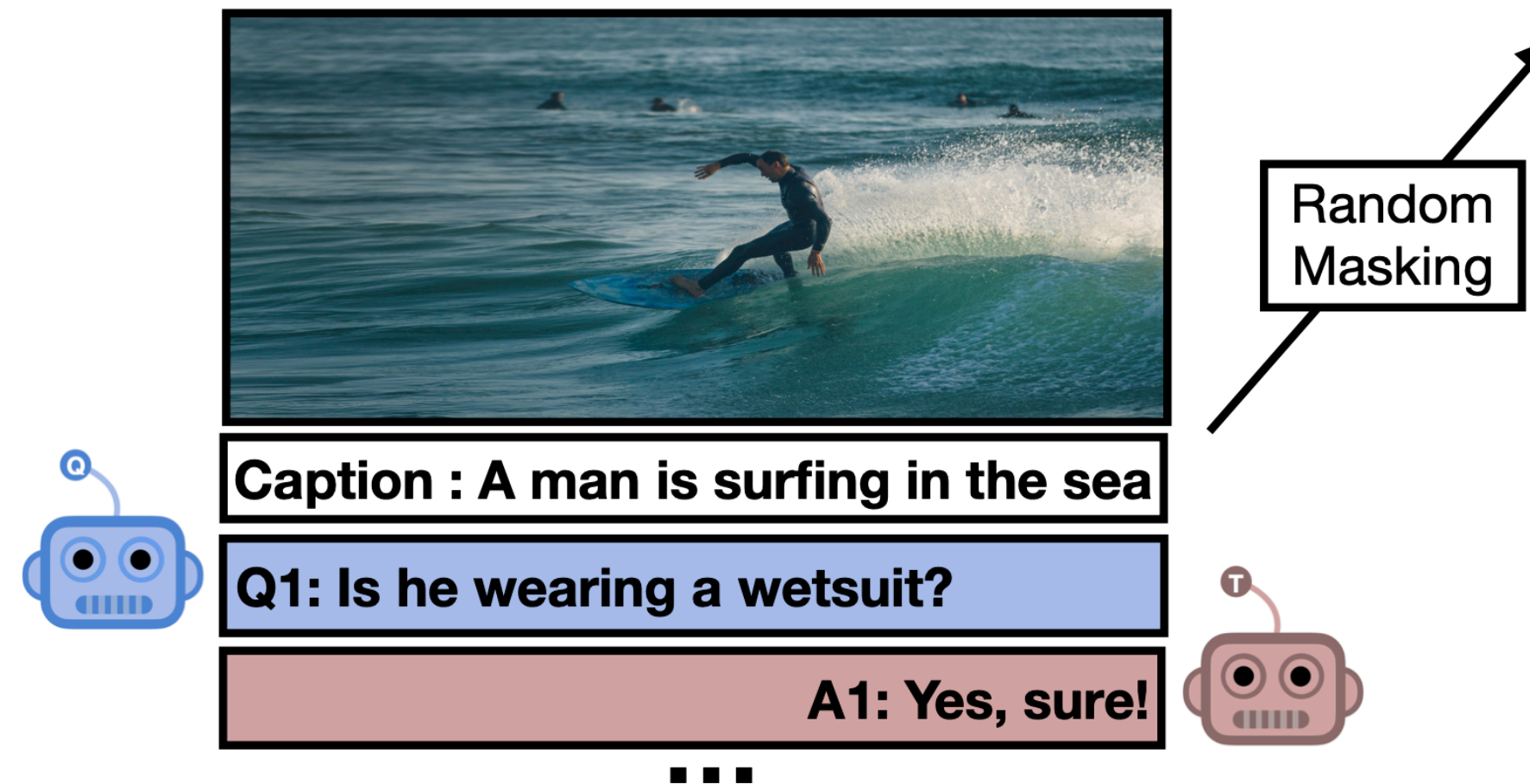


Teacher

2. Unlabeled In-domain Image Retrieval

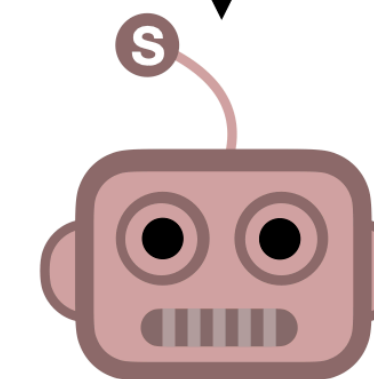
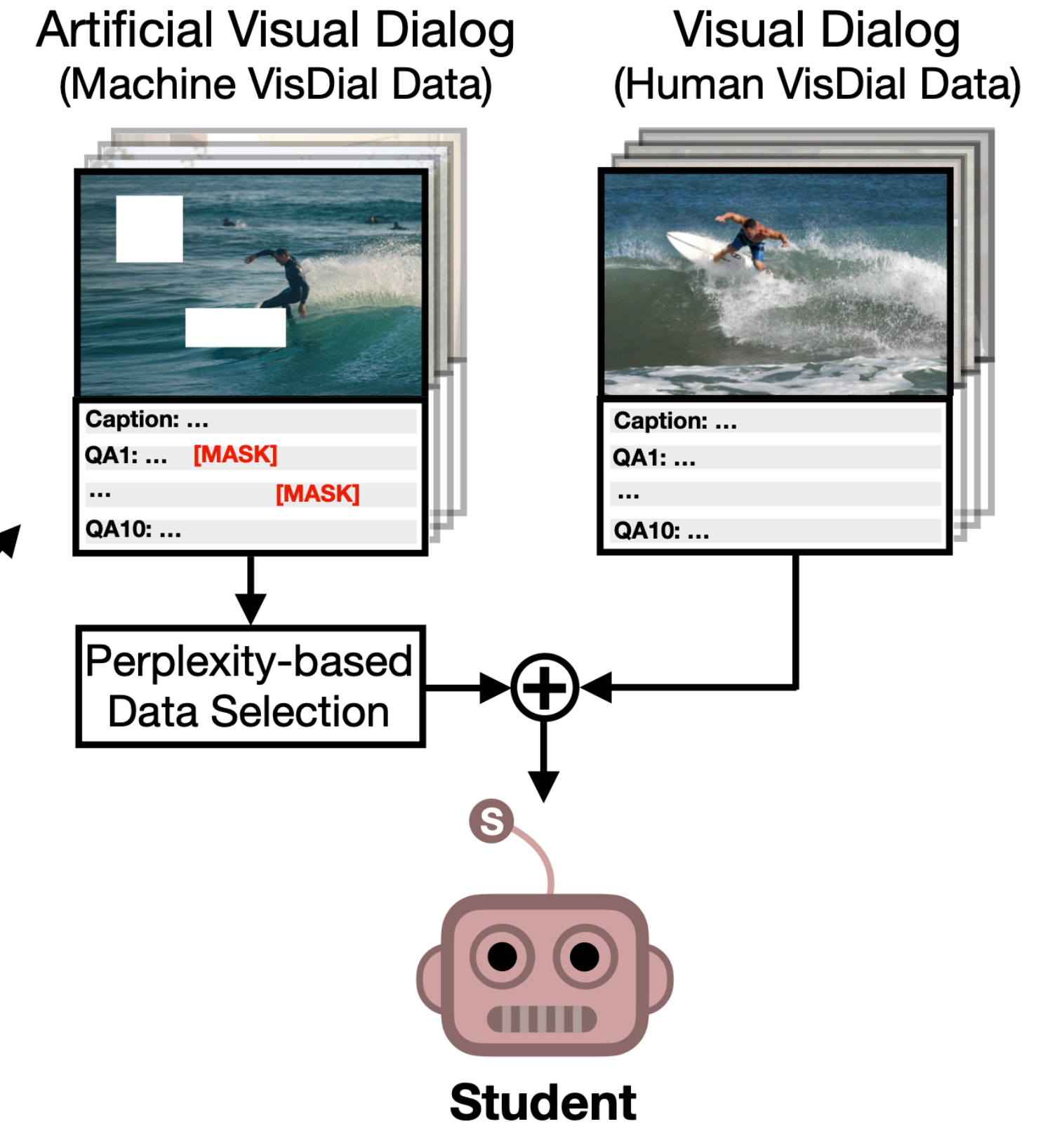


3. Visually-Grounded Dialogue Generation



Random Masking

4. Student Training



Student

Teacher & Questioner Training

Given VisDial data $L = \{(v_n, d_n)\}_{n=1}^N$ $d_n = \left\{ \underbrace{c_n}_{d_{n,0}}, \underbrace{(q_{n,1}, a_{n,1})}_{d_{n,1}}, \dots, \underbrace{(q_{n,T}, a_{n,T})}_{d_{n,T}} \right\}$

- ① We first train teacher model $P_{\mathcal{T}}$ by minimizing the negative log likelihood of the ground-truth answers $a_{n,t} = (w_1, \dots, w_S)$

$$\begin{aligned} \mathcal{L}_{teacher} &= -\frac{1}{NT} \sum_{n=1}^N \sum_{t=1}^T \log P_{\mathcal{T}}(a_{n,t} | v_n, d_{n,<t}, q_{n,t}) \\ &= -\frac{1}{NTS} \sum_{n=1}^N \sum_{t=1}^T \sum_{s=1}^S \log P_{\mathcal{T}}(w_s | v_n, d_{n,<t}, q_{n,t}, w_{<s}) \end{aligned}$$

- ② Similarly, we train the question generation model $P_{\mathcal{Q}}$

Model Architecture of Teacher & Questioner

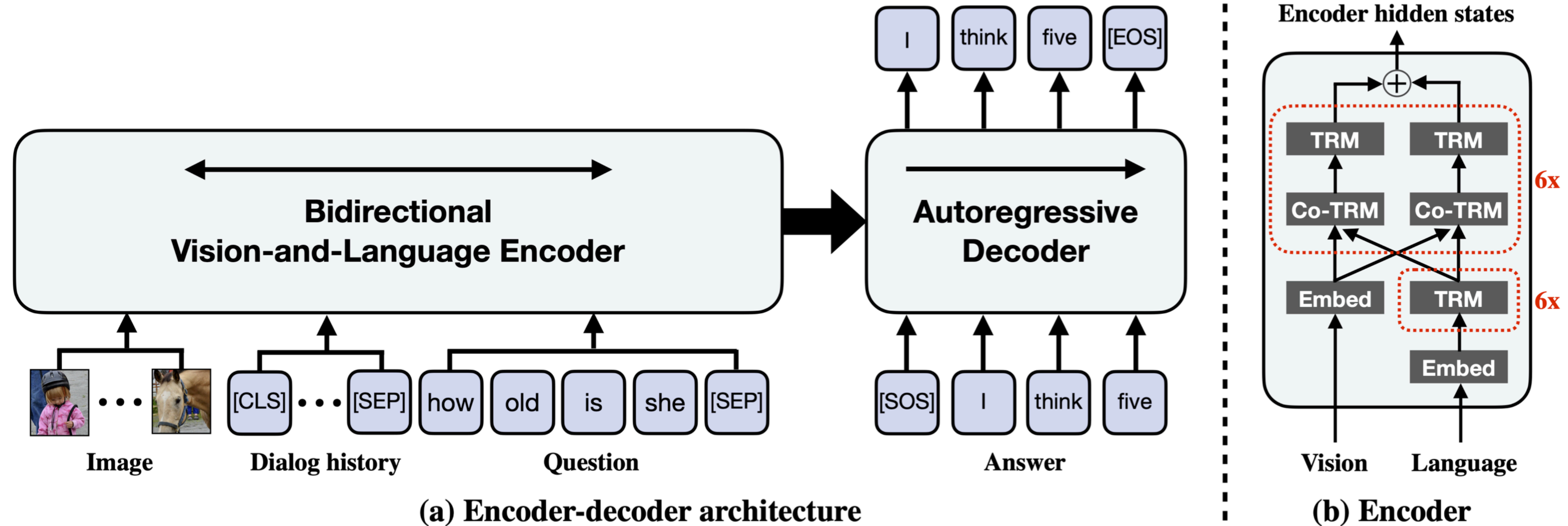
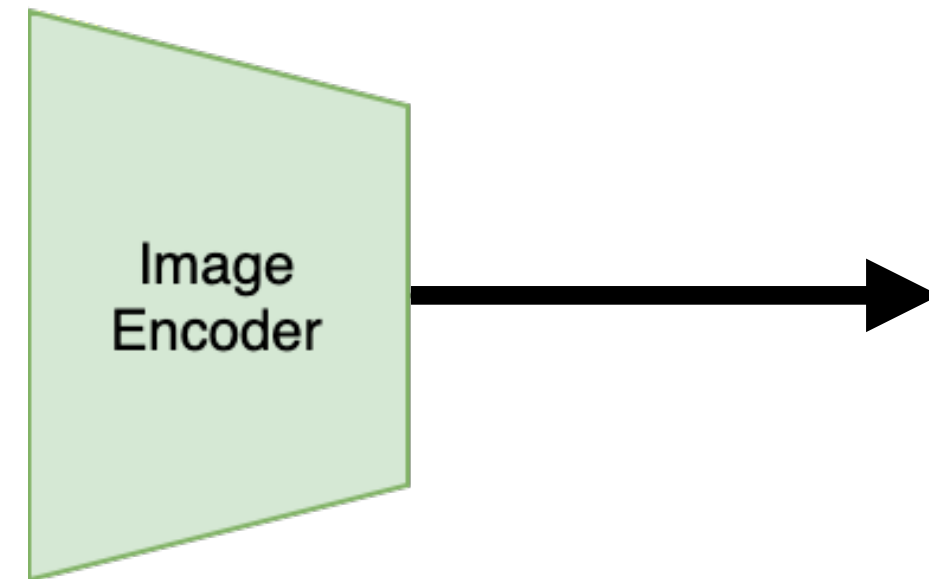


Figure 3: A detailed architecture of our proposed model. We propose the encoder-decoder model where the encoder aggregates the given multimodal context, and the decoder generates the target sentence. (b): a more detailed view of the encoder. TRM and Co-TRM denote the transformer module and the co-attentional transformer module, respectively. \oplus denotes the concatenation operation.

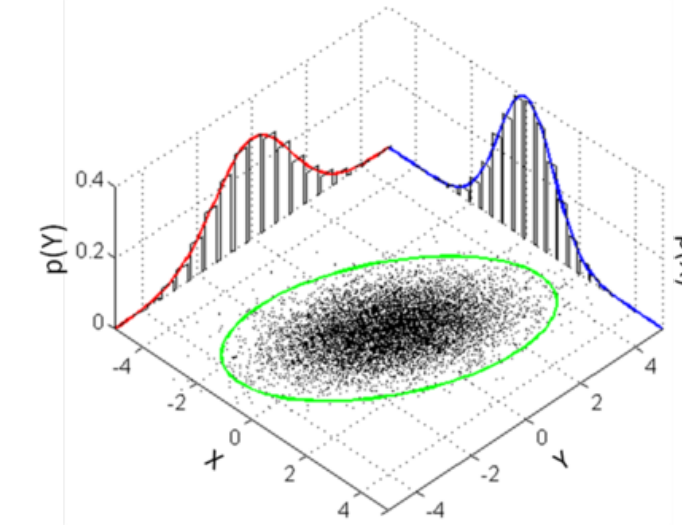
Unlabeled In-Domain Image Retrieval

Visual Dialog



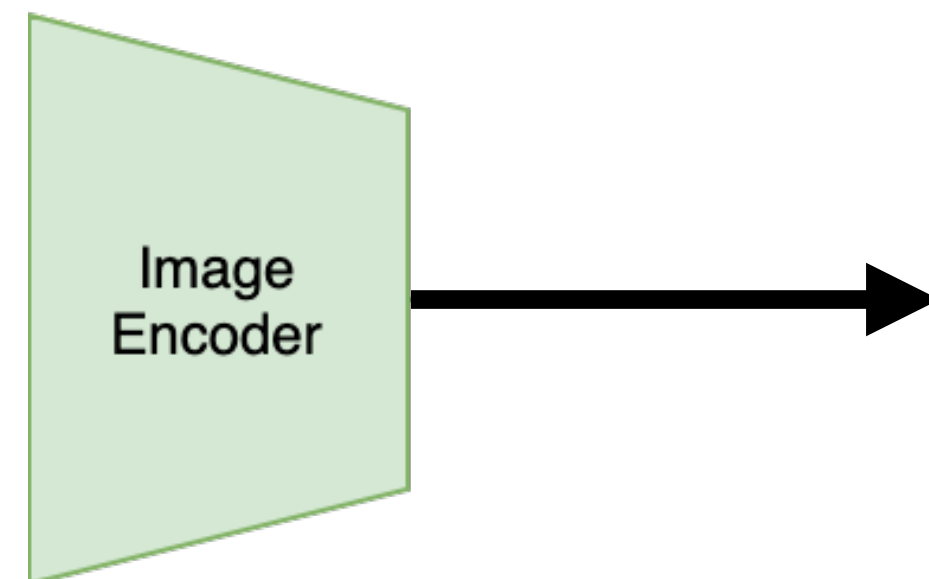
Feature vectors for 120k images

Multivariate Normal Distribution



Sorting by Probability

CC12M



Feature vectors for 12M images




Visually-Grounded Dialogue Generation

Given unlabeled images and the captions, the questioner and the teacher generate the dialogs

For 3.6M images, 36M QA pairs are generated (1 image + 10 QA pairs)

Decoding strategy: Top-k sampling($k=7$) with temperature 0.7



Caption : A man is surfing in the sea

Q1: Is he wearing a wetsuit?

A1: Yes, sure!

...

The diagram illustrates a visually-grounded dialogue generation process. It features a central image of a surfer on a wave. Below the image, a caption reads "Caption : A man is surfing in the sea". To the left of the caption is a blue robot icon with a question mark, and to the right is a pink robot icon with a 'T' (Teacher) label. Below the caption, a blue box contains the question "Q1: Is he wearing a wetsuit?". Below that, a pink box contains the answer "A1: Yes, sure!". Three black dots are centered below the answer box.

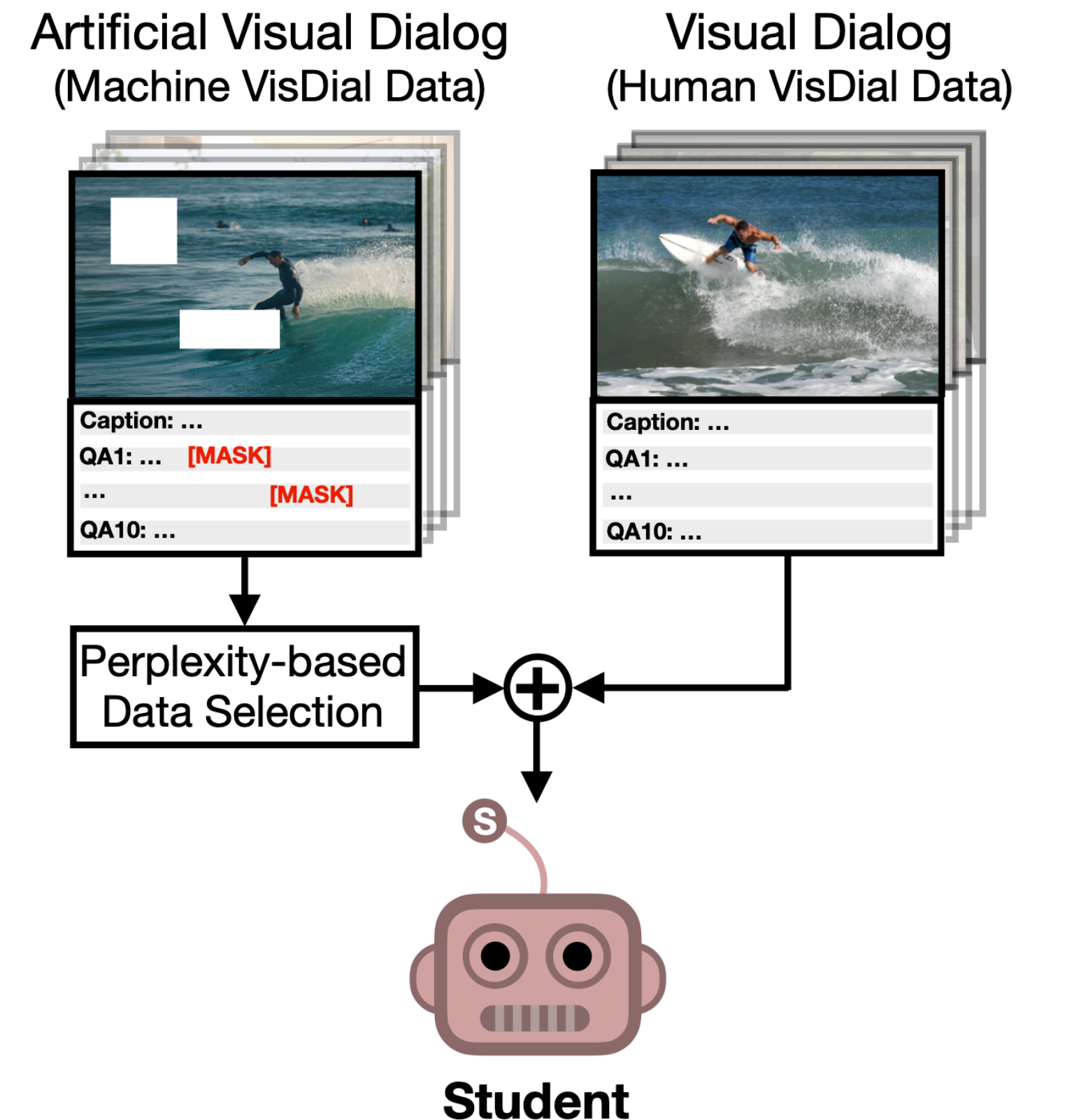
Student Training

We propose perplexity-based data selection (PPL) and multimodal consistency regularization (MCR) to effectively train the artificially generated dialog dataset

$$\mathcal{L}_{Student} = -\frac{1}{MT} \sum_{m=1}^M \sum_{t=1}^T \mathbb{1}(\text{PPL}(\tilde{a}_{m,t}) < \tau) \log \underbrace{P_S(\tilde{a}_{m,t} | \mathcal{M}(\tilde{v}_m, \tilde{d}_{m,<t}, \tilde{q}_{m,t}))}_{\text{MCR}}$$

$$- \frac{1}{NT} \sum_{n=1}^N \sum_{t=1}^T \log P_S(a_{n,t} | v_n, d_{n,<t}, q_{n,t})$$

where $\text{PPL}(\tilde{a}_t) = \exp \left\{ -\frac{1}{S} \sum_{s=1}^S \log P_{\mathcal{T}}(\tilde{w}_s | \tilde{v}, \tilde{d}_{<t}, \tilde{q}_t, \tilde{w}_{<s}) \right\}$

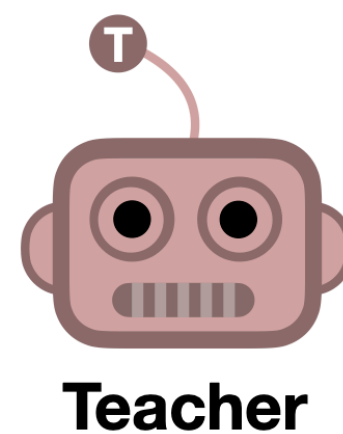
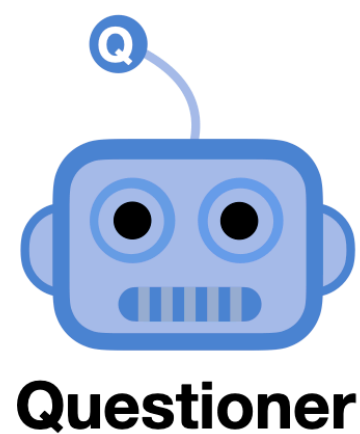


Iterative Training

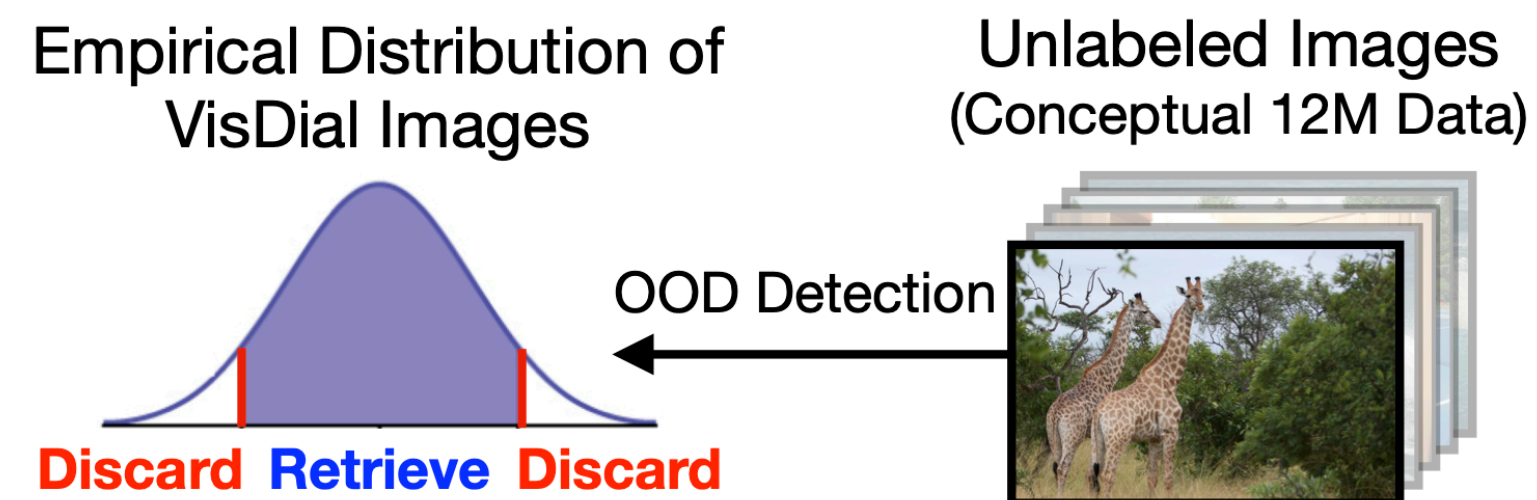
The student model at i -th iteration as a teacher model at $(i + 1)$ -th iteration

Repeats the third and fourth steps up to 3 times

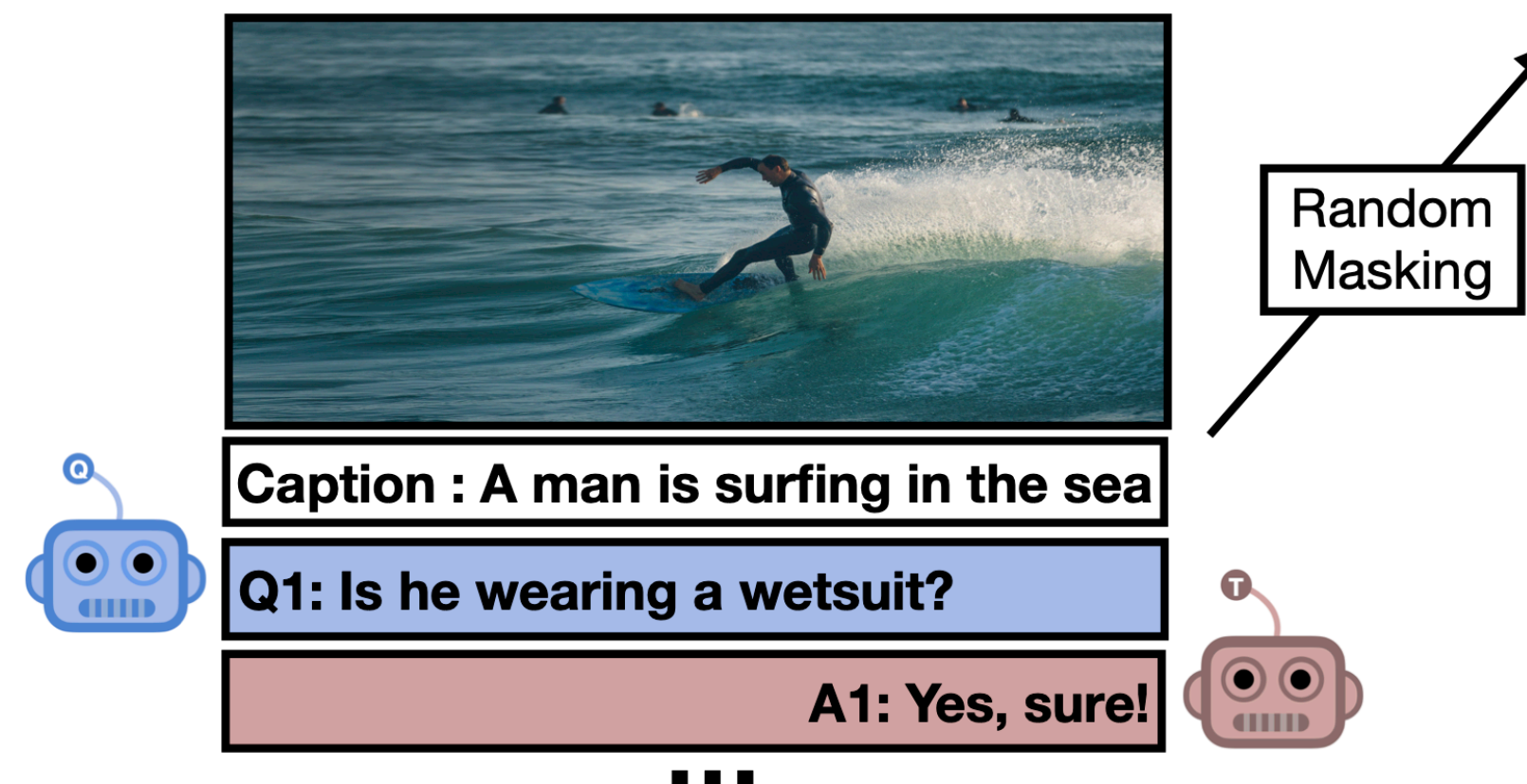
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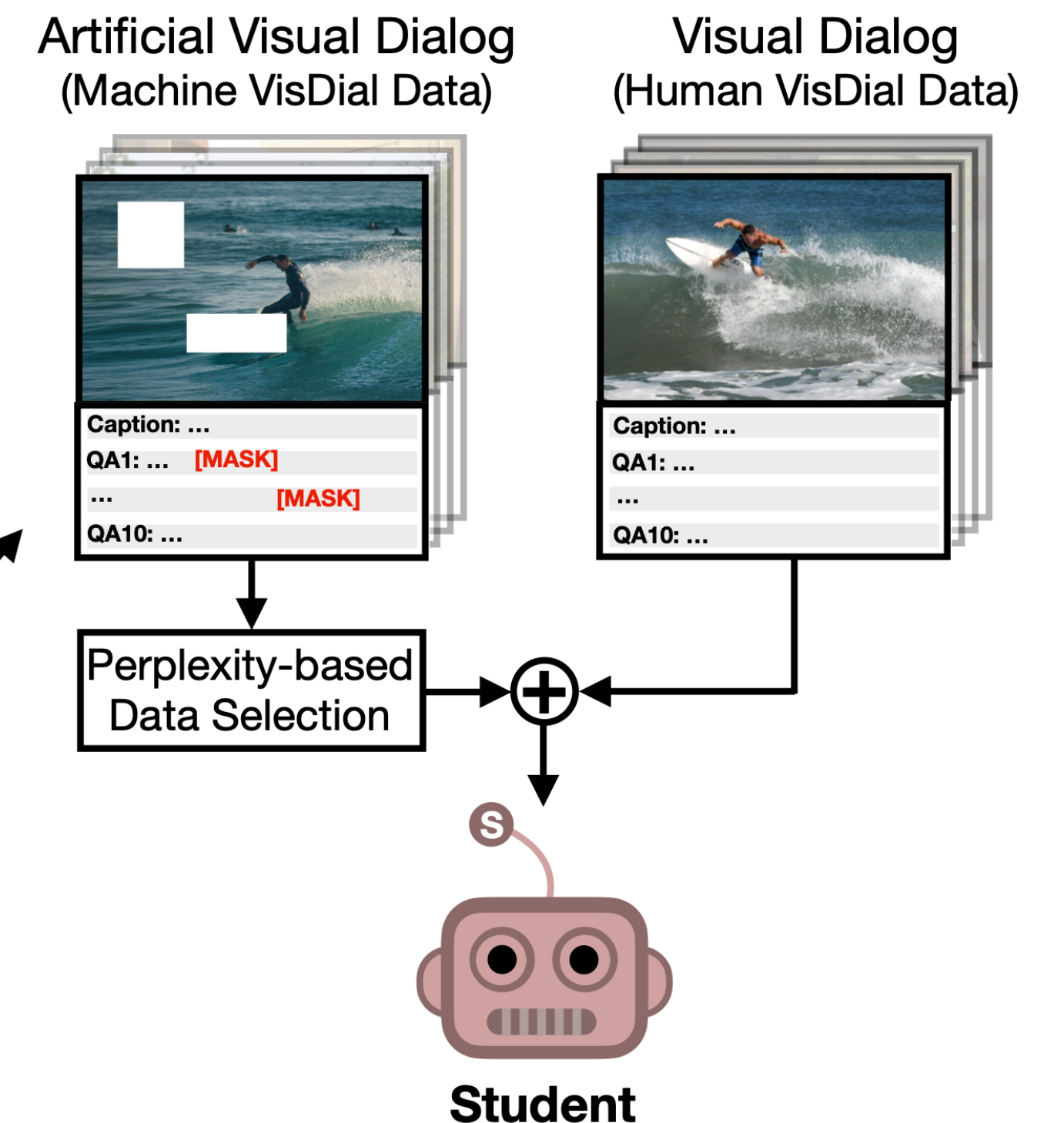
2. Unlabeled In-domain Image Retrieval



3. Visually-Grounded Dialogue Generation



4. Student Training



Evaluation Metrics

Mean Reciprocal Rank (MRR) -
$$\text{MRR} = \frac{1}{Q} \sum_{i=1}^Q \frac{1}{\text{rank}_i^{gt}}$$

Recall@k, $k \in \{1, 5, 10\}$ - existence of ground truth answer in top-k ranked list

Mean Rank (Mean) - mean rank of the ground truth answer

Normalized Discounted Cumulative Gain (NDCG) - answer *relevance*

Answer options : ["two", "yes", "probably", "no", "yes it is"]

Ground-truth relevances : [0, 1.0, 0.5, 0, 1.0] (collecting dense annotations)

Ideal ranking of answer options : ["yes", "yes it is", "probably", "two", "no"]

Submitted ranking of answer options : ["yes", "yes it is", "two", "probably", "no"]

$$\text{NDCG} = \frac{DCG_{submitted}}{DCG_{ideal}} \approx \frac{1.63}{1.88} \approx 0.87 \quad DCG = \sum_{j=1} \frac{relevance_j}{\log_2(j+1)}$$

NDCG penalizes the lower rank of candidates with high relevance scores !

Experimental Results

SOTA Comparison

Model	VisDial v0.9 (val)					VisDial v1.0 (val)					
	MRR↑	R@1↑	R@5↑	R@10↑	Mean↓	NDCG↑	MRR↑	R@1↑	R@5↑	R@10↑	Mean↓
MN† [12]	52.59	42.29	62.85	68.88	17.06	51.86	47.99	38.18	57.54	64.32	18.60
HCIAE† [55]	53.86	44.06	63.55	69.24	16.01	59.70	49.07	39.72	58.23	64.73	18.43
CoAtt† [90]	55.78	46.10	65.69	71.74	14.43	59.24	49.64	40.09	59.37	65.92	17.86
CorefNMN [40]	53.50	43.66	63.54	69.93	15.69	-	-	-	-	-	-
RvA [61]	55.43	45.37	65.27	72.97	10.71	-	-	-	-	-	-
Primary [22]	-	-	-	-	-	-	49.01	38.54	59.82	66.94	16.60
DMRM [10]	55.96	46.20	66.02	72.43	13.15	-	50.16	40.15	60.02	67.21	15.19
ReDAN [19]	-	-	-	-	-	60.47	50.02	40.27	59.93	66.78	17.40
DAM [29]	-	-	-	-	-	60.93	50.51	40.53	60.84	67.94	16.65
KBGN [28]	-	-	-	-	-	60.42	50.05	40.40	60.11	66.82	17.54
LTMi [60]	-	-	-	-	-	63.58	50.74	40.44	61.61	69.71	14.93
VD-BERT [89]	55.95	46.83	65.43	72.05	13.18	-	-	-	-	-	-
MITVG [9]	<u>56.83</u>	<u>47.14</u>	<u>67.19</u>	<u>73.72</u>	<u>11.95</u>	61.47	51.14	41.03	61.25	68.49	<u>14.37</u>
UTC [8]	-	-	-	-	-	<u>63.86</u>	<u>52.22</u>	<u>42.56</u>	<u>62.40</u>	<u>69.51</u>	15.67
Student (ours)	60.03±.18	50.40±.15	70.74±.09	77.15±.13	12.13±.18	65.47±.14	53.19±.11	43.08±.10	64.09±.05	71.51±.13	14.34±.15

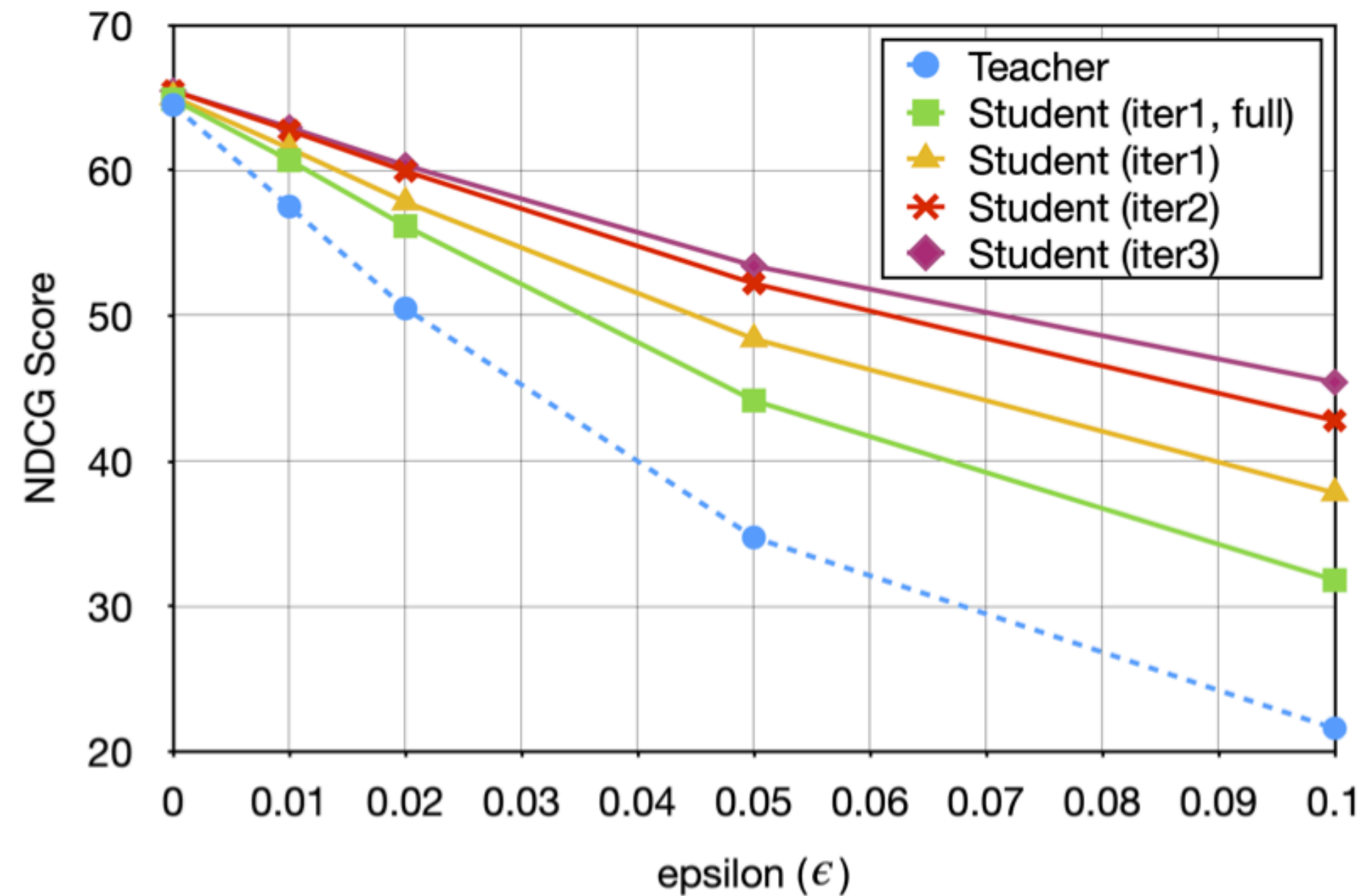
GST in the Low-data Regime

Model	NDCG				
	1%	5%	10%	20%	30%
Teacher	27.64	50.04	54.46	57.14	60.67
Student	38.73 (+11.09)	56.60 (+6.56)	58.62 (+4.16)	60.92 (+3.78)	63.09 (+2.42)

N-gram Diversity of Generated Questions

Model	N-gram Diversity				No Match
	N=1	N=2	N=3	N=4	
Questioner	28.06 ±0.14	56.46 ±0.09	76.98 ±0.08	92.80 ±0.08	95.38 ±0.15

Experimental Results






Adversarial Robustness
(Visual FGSM attack)

Model	No Attack	Coreference Attack	Random Token Attack			
			10%	20%	30%	40%
Teacher	56.55	52.60	54.69 \pm 1.12	52.86 \pm 0.79	49.41 \pm 2.09	45.04 \pm 2.28
Student (iter1, full)	58.53	54.26	56.59 \pm 1.37	54.55 \pm 1.15	50.98 \pm 2.06	46.56 \pm 1.96
Student (iter1)	58.63	54.34	55.59 \pm 0.88	54.26 \pm 1.54	51.04 \pm 2.39	47.04 \pm 2.03
Student (iter2)	56.92	52.69	55.59 \pm 0.88	53.57 \pm 1.40	49.95 \pm 1.91	46.82 \pm 2.02
Student (iter3)	59.30	55.44	57.25\pm0.91	55.10\pm1.50	52.11\pm2.75	48.00\pm2.90

Adversarial Robustness
(Textual attack)

Visualization of Human and Machine Conversation

Image & Caption	Human Conversation	Machine Conversation
 <p data-bbox="386 795 846 874">A man is talking on a cell phone in a parking lot</p>	<p data-bbox="892 438 1692 851"> D1 : Is it daytime? Yes D2 : Is this is a busy full parking lot? No D3 : Is the man dressed for work? No D4 : What is he wearing? Polo shirt and shorts D5 : Are there other people around? No D6 : Do you see any cars? Yes D7 : Are there a lot of cars? No D8 : How many cars do you think there are? 3 D9 : What colors are the cars? White and black D10 : Is the man wearing sunglasses? Yes </p>	<p data-bbox="1789 431 2948 874"> D1 : Is the man wearing a hat? No D2 : Is the man dressed for cold or warm weather? Warm weather D3 : Is the man talking on a cell phone? Yes he is D4 : Is it a flip phone? Yes it is D5 : What color is the phone? Black and silver D6 : Is the man holding it in his hand? Yes it is D7 : Are there any cars in the parking lot? Yes D8 : Is he waiting for someone to get on the car? No just standing D9 : Is the man looking at the camera? No he is looking off to the side D10 : Are there any buildings in the background? \ There is a brick building behind him </p>
 <p data-bbox="399 1253 839 1328">A person stand in front of a brown horse</p>	<p data-bbox="892 926 1725 1328"> D1 : Is the horse wearing a saddle? No D2 : Is it a large horse? Yes D3 : Is the person male or female? Female D4 : About what age is she? She is about 25 D5 : Is she wearing riding gear? Yes D6 : Is this a country setting? Yes it is D7 : Do you see a barn? No D8 : Does the horse look well cared for? Yes it do D9 : Is there a blanket on the horse? No D10 : Is the weather nice? Yes </p>	<p data-bbox="1789 926 2805 1328"> D1 : Is the horse large? Yes D2 : Is it facing the camera? No D3 : Is the person a man or a woman? Woman D4 : Does the horse have a saddle? No she does not D5 : Is it sunny? It is hard to tell but it is daylight D6 : Is the woman wearing a hat? Yes she is D7 : What color is the woman's hair? It appears to be brown D8 : Does the woman have long hair? I cannot tell D9 : What color is her shirt? She is wearing a black jacket D10 : Are there any trees? There are no trees </p>
 <p data-bbox="386 1688 846 1763">A woman rides her bike on a sidewalk next to a fence</p>	<p data-bbox="892 1376 1752 1785"> D1 : Is it daytime? Yes D2 : Is the sun out? Yes D3 : How old is the woman? 24 D4 : Is she alone? Yes D5 : Is she wearing sunglasses? No D6 : Is she carrying anything else with her? No D7 : Is she wearing sneakers? Yes D8 : What color is her shirt? Wearing a black jacket D9 : Is she smiling? No D10 : Where is she going? West on the road </p>	<p data-bbox="1789 1376 2638 1785"> D1 : Is this a color photo? Yes, it is a color photo D2 : Is it daytime? Yes D3 : What is the weather like? Looks like sunny D4 : What color is the woman's hair? Hair is brown D5 : How old does she seem? Around 35 D6 : Is she wearing a helmet? No helmet seen D7 : Is she wearing jeans? No D8 : Is she wearing glasses? No D9 : What color is her bike? Bike is blue in color D10 : Are there any cars? Yes, i see 1 car </p>

Thank You !

Code: <https://github.com/gicheonkang/gst-visdial>

Paper: <https://arxiv.org/abs/2205.12502>