



# Network-free, unsupervised semantic segmentation with synthetic images

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Amazon

THU-PM-286



## 1. Introduction

**Problem:** Segmentation on synthetic images

**Contribution:** we made A key observation that, in StyleGAN2

Across style mixings, pixels categorized together, change together.

(Long version) The correlation of a set of pixels belonging to the same semantic segment do not change when generating synthetic variants of an image using the style mixing approach

From this observation, we proposed a novel segmentation method that

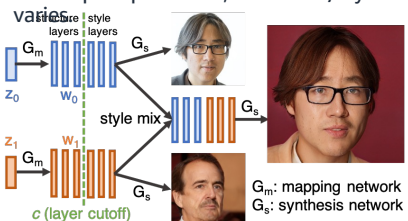
1. Does not need to train a new network
2. Unsupervised
3. Highly accurate

So why do we care? It is because:

1. This method don't need to be re-trained for every new generator deployed.
2. Fewer manual annotations, lower costs.
3. Can be used for downstream supervised training.

## 2. Background - Style mixing

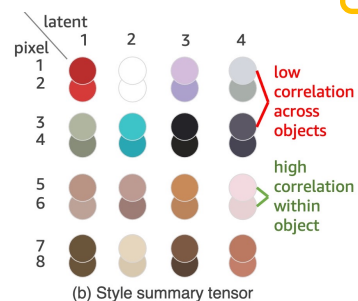
StyleGAN2 uses "style mixing" to create style variants of a synthetic image, where the shape is preserved, but colors/styles



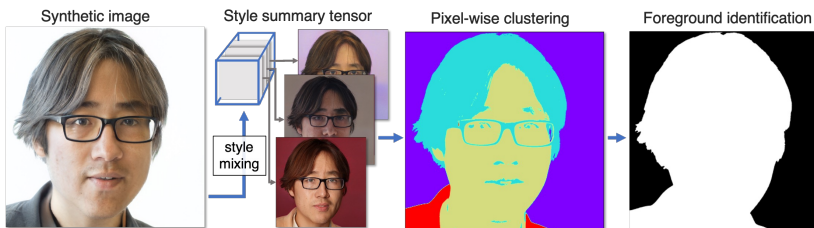
## 3. Key observation



(a) Style mixing



## 4. Method Design

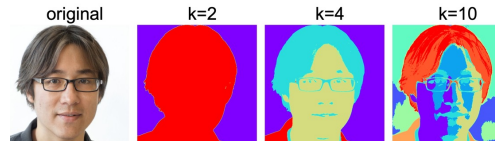


For a given input image, our algorithm has the following steps

1. Generate N style variants
2. Concatenate style variants, get  $N \times C \times H \times W$  tensor
3. Cluster  $H \times W$  pixels into k clusters using flattened N-C dimensions
4. Perform foreground identification for fg/bg task

Our method can be extended to object/instance segmentation with the help of a detector. Simply do the detection first, then run through steps 1-4.

For a foreground / background task,  $k = 2$  works the best.



## 5. Results - Quantitative

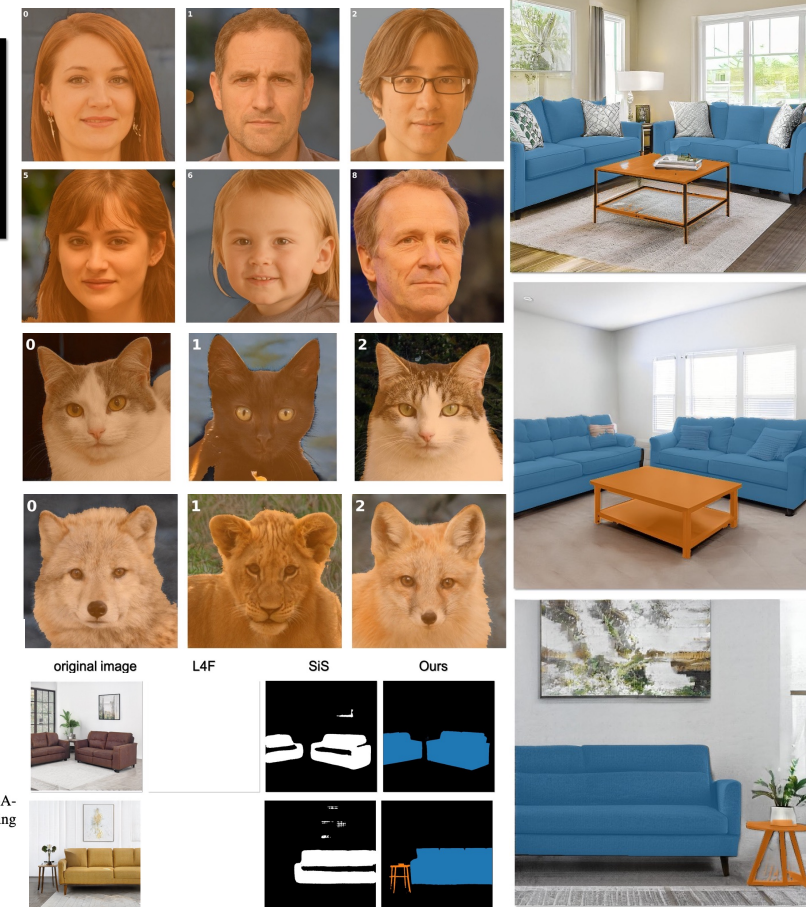
Methods	# manual gt	IOU		mIOU		Trimap IOU		Trimap mIOU	
		fg	bg	fg/bg	bg	fg	bg	fg/bg	bg
U-net [23]	1000	0.95	0.87	<b>0.91</b>	0.53	0.45	<b>0.49</b>		
w/ DatasetGAN [28]	16	0.90	0.79	0.84	0.43	0.39	0.41		
w/ L4F [1]	0	0.92	0.82	0.87	0.43	0.38	0.41		
w/ SiS [21]	0	0.92	0.80	0.86	0.45	0.33	0.39		
w/ Ours	0	0.92	0.82	<b>0.87</b>	0.42	0.43	<b>0.42</b>		

Table 3. Using synthetic data as training data for image segmentation. Trained on images generated from FFHQ model, test on CelebA-Mask-HQ (real data). The supervised segmentation method is DeepLabV3. All synthetic data performances are trained from scratch using synthetic data only. Trimap width is 3 pixels.

Methods	LSUN-Horse		DeepRoom-livingroom			
	IOU (horse-fg/bg)	mIOU	IOU (sofa-fg/bg)	mIOU	IOU (table-fg/bg)	mIOU
L4F [1]	0.51/0.73	0.62	×	×	×	×
SiS [21]	0.44/0.78	0.61	×	×	×	×
Ours	0.64/0.89	<b>0.77</b>	<b>0.88/0.97</b>	<b>0.93</b>	<b>0.14/0.96</b>	<b>0.55</b>

Table 2. Semantic segmentation performance on LSUN-horses, and DeepRoom-livingroom datasets, all with synthetic images and DeepLabV3 as pseudo ground-truth. ×: method not easily extendable to segment the target class.

## 6. Results - Qualitative



## 7. Conclusion

We proposed a novel segmentation method on synthetic images that 1. does not need to train a new network, 2. Unsupervised 3. Highly accurate.



# Problem



# Problem

- Semantic segmentation on synthetic images



# Problem

- Semantic segmentation on synthetic images
  - StyleGAN
  - Extend to more



# Problem

- Semantic segmentation on synthetic images
  - StyleGAN
  - Extend to more
- Not a new problem
  - DatasetGAN, Label-4-Free, Segment-in-Style, furryGAN



# Our contribution

## Previous methods

- Use a masking branch
- Take generator intermediate activation as input

## This is problematic because

- Every new generator -> re-train masking branch



# Our contribution

We proposed a simple, novel segmentation method that

1. Does not need to train a new network
2. Unsupervised
3. Highly accurate

A key observation that, in StyleGAN2

Pixels that belong to the same semantics class, change their color together across different style mixings.

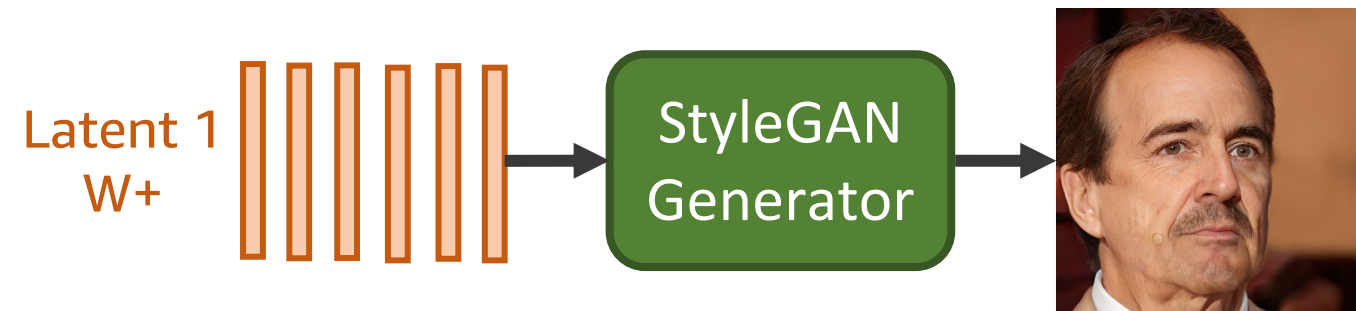
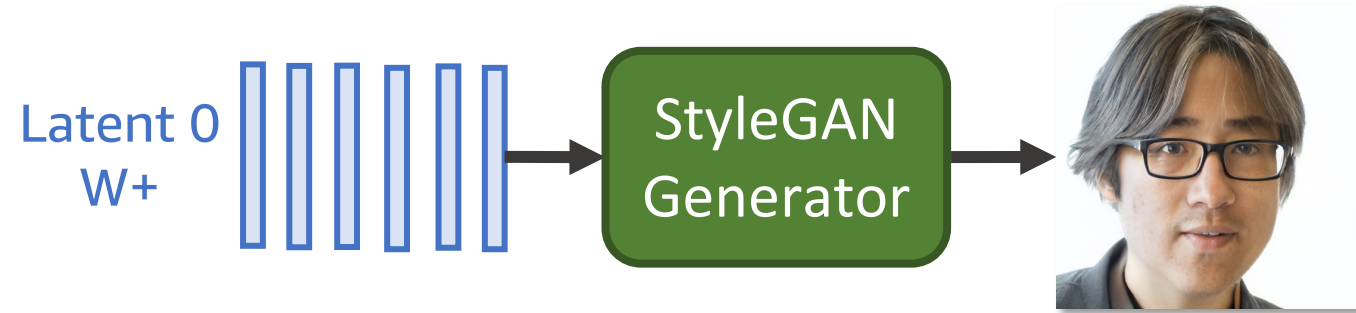




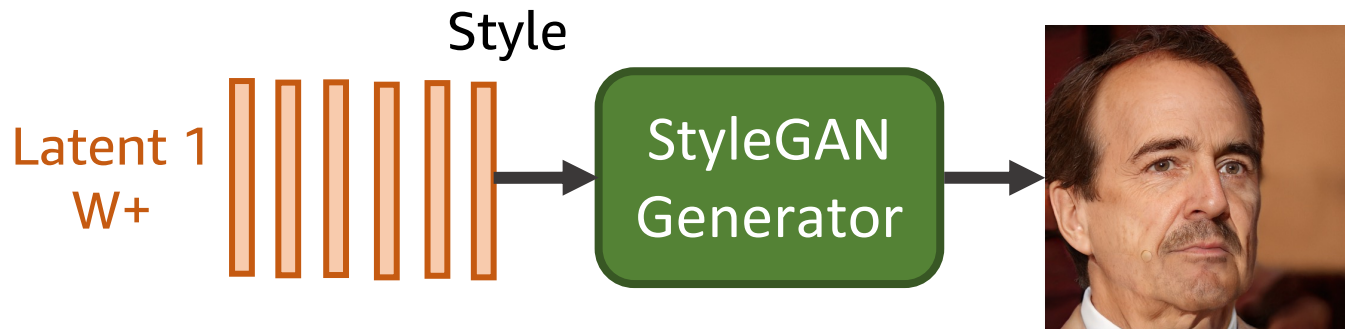
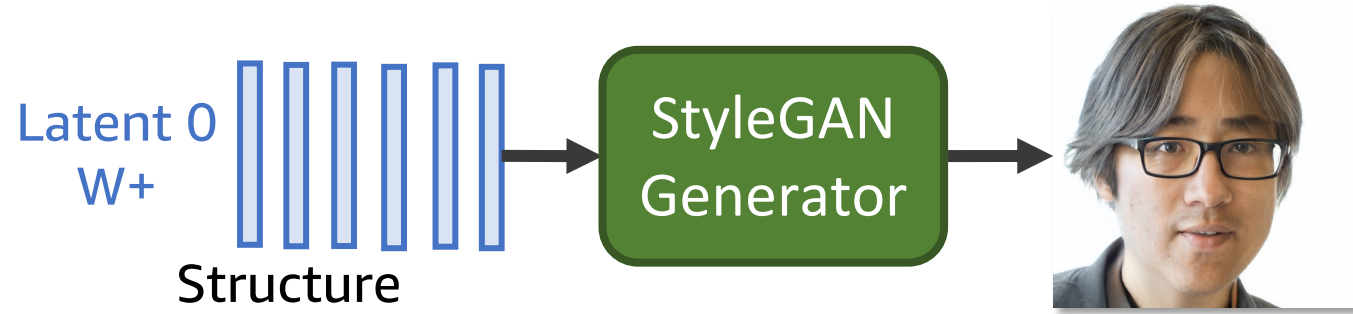
# Background – Style Mixing in StyleGAN2



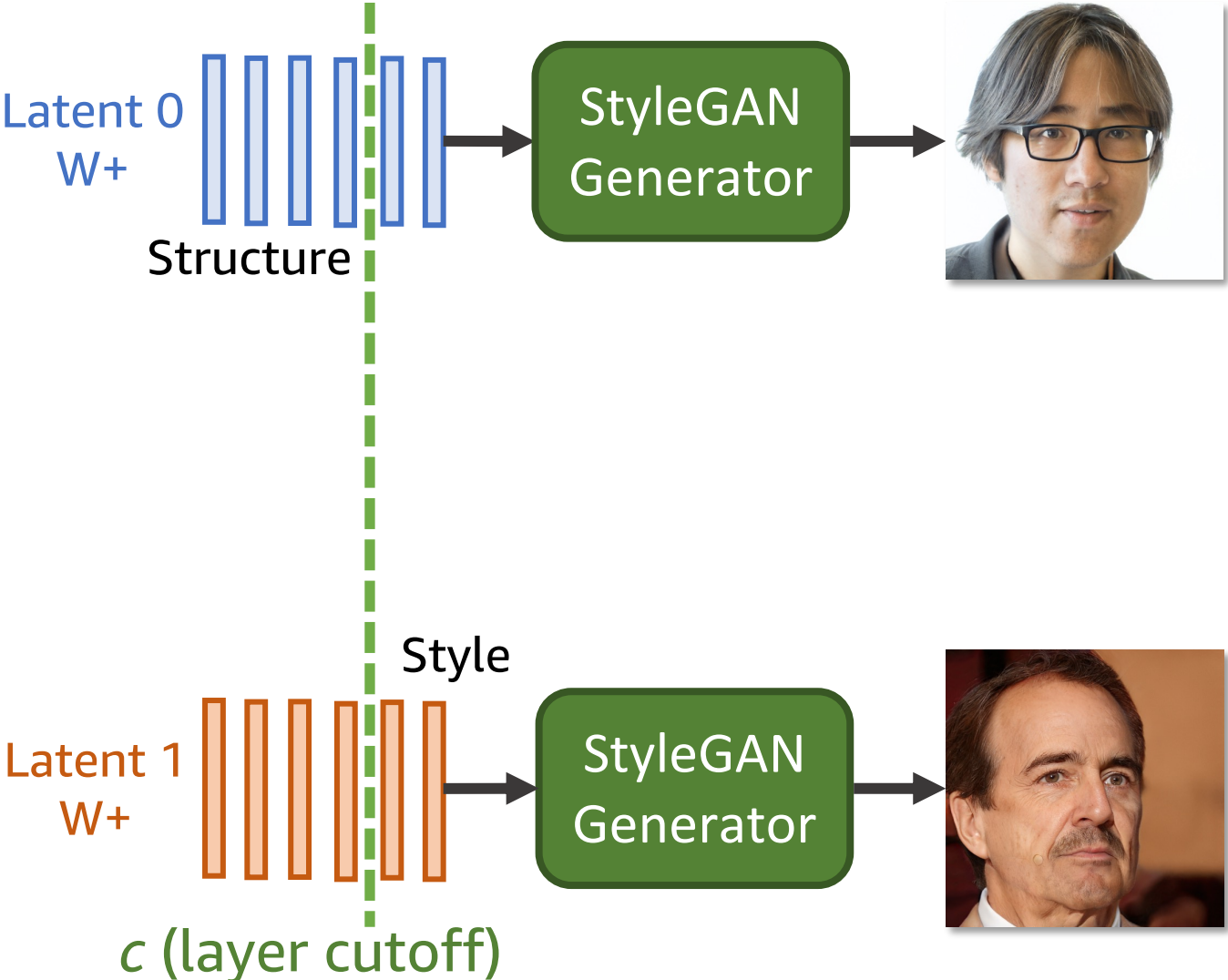
# Background – Style Mixing in StyleGAN2



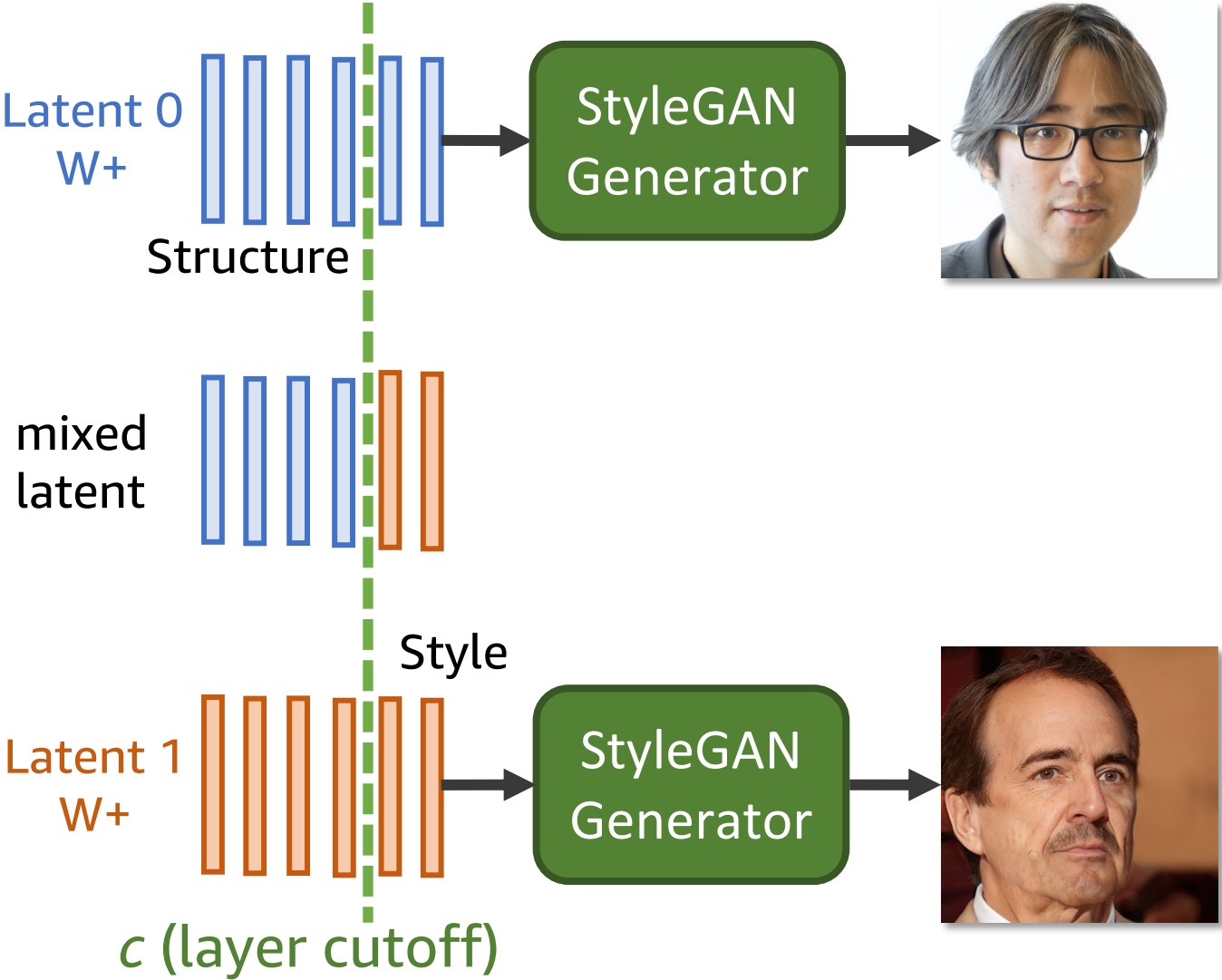
# Background – Style Mixing in StyleGAN2



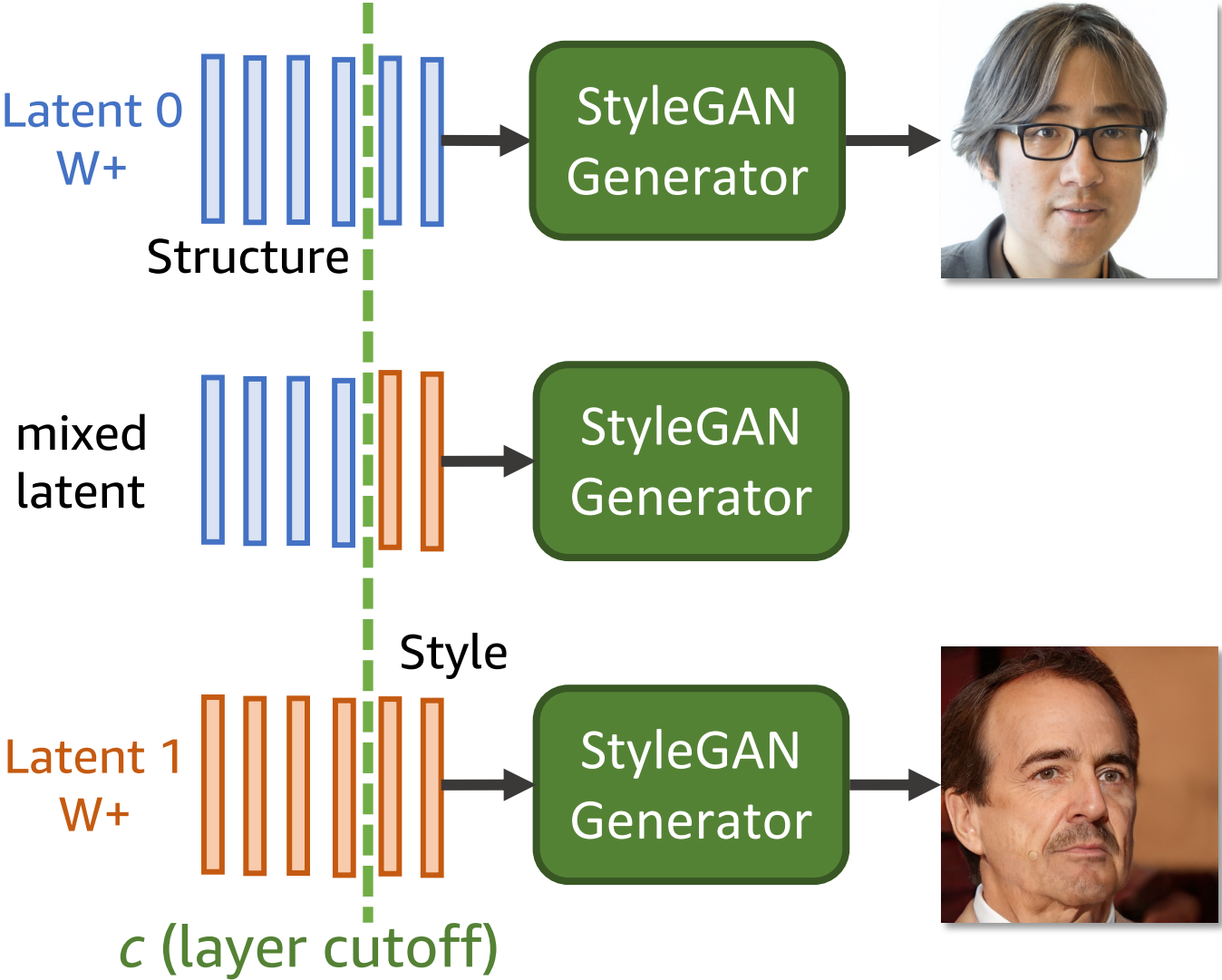
# Background – Style Mixing in StyleGAN2



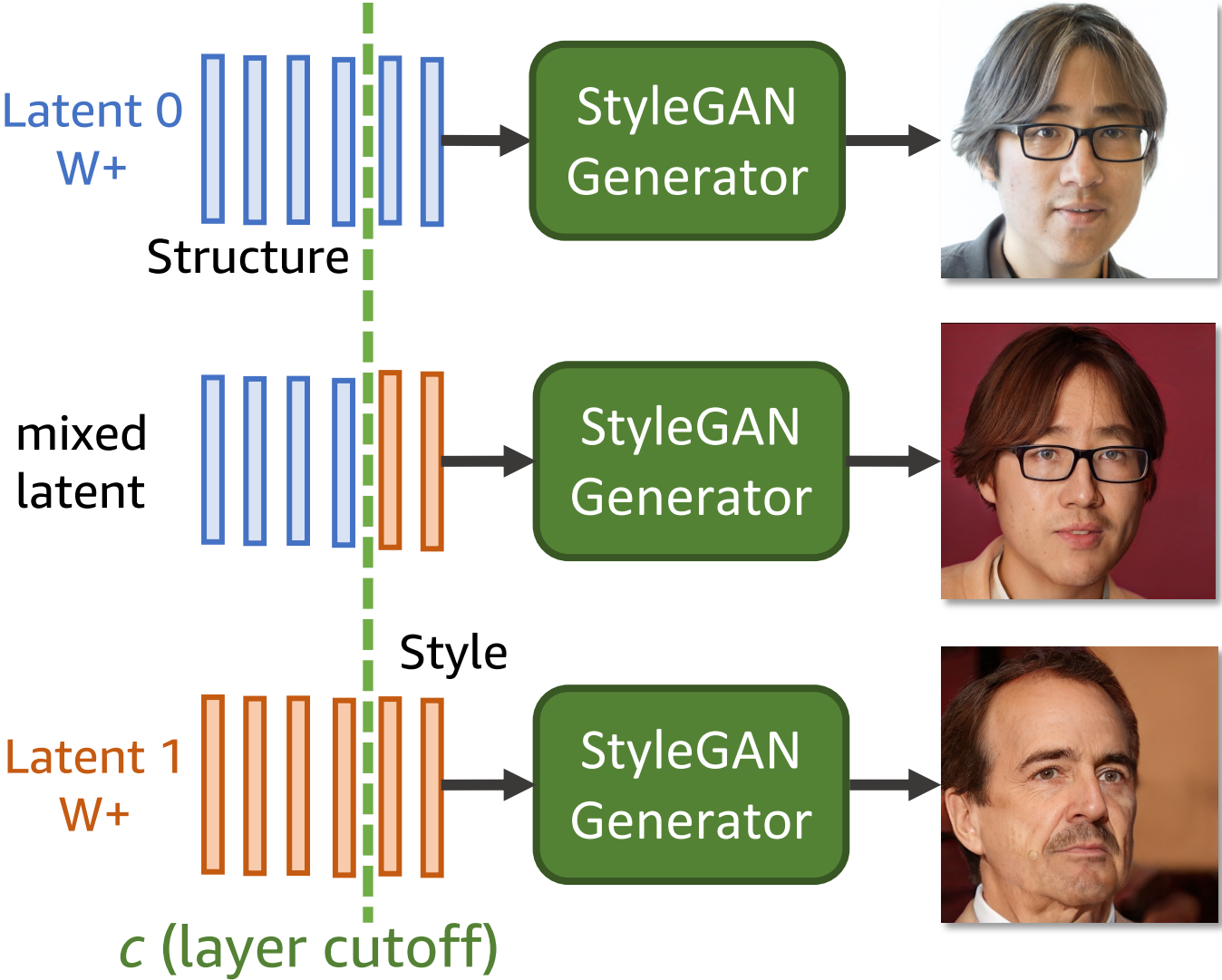
# Background – Style Mixing in StyleGAN2



# Background – Style Mixing in StyleGAN2



# Background – Style Mixing in StyleGAN2



# Key observation

latent 1



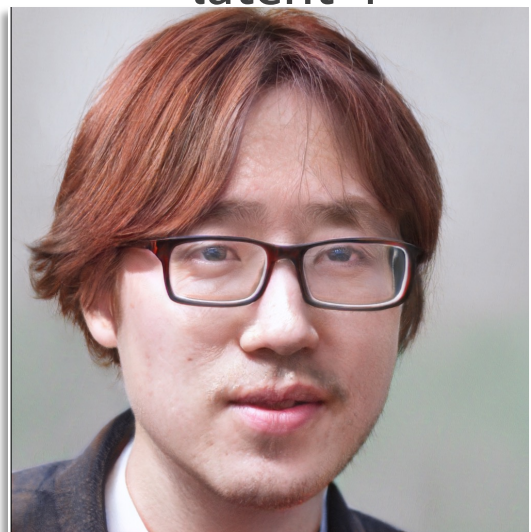
latent 2



latent 3



latent 4



In StyleGAN2, pixels that belong to the same semantics class, change their color together across different style mixings.





# Key observation

latent 1



latent 2



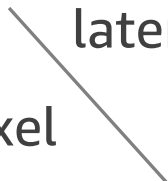
latent 3



latent 4



latent  
pixel



# Key observation

latent 1



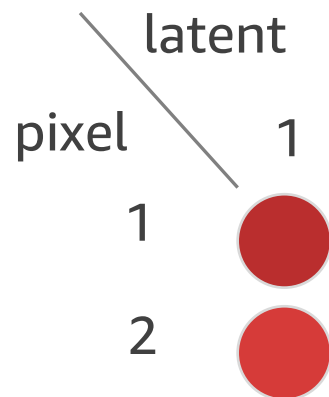
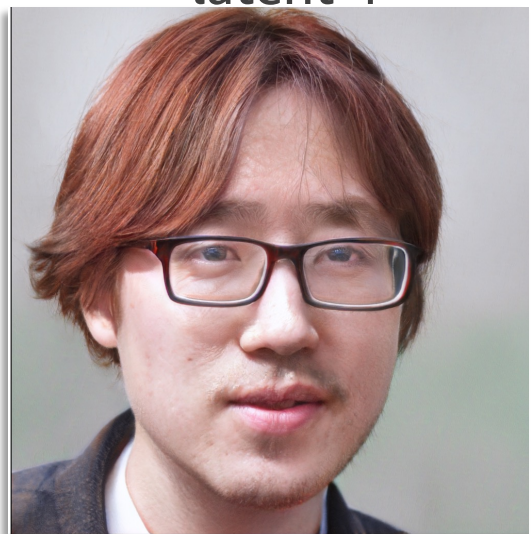
latent 2



latent 3



latent 4



# Key observation

latent 1



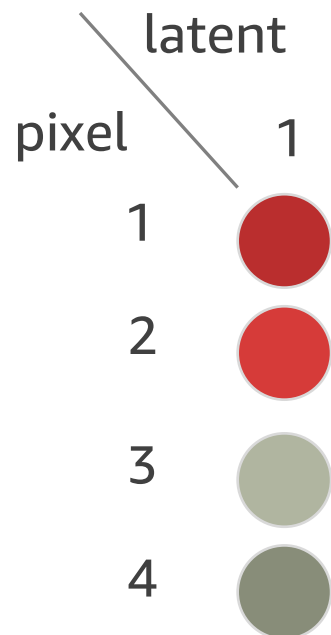
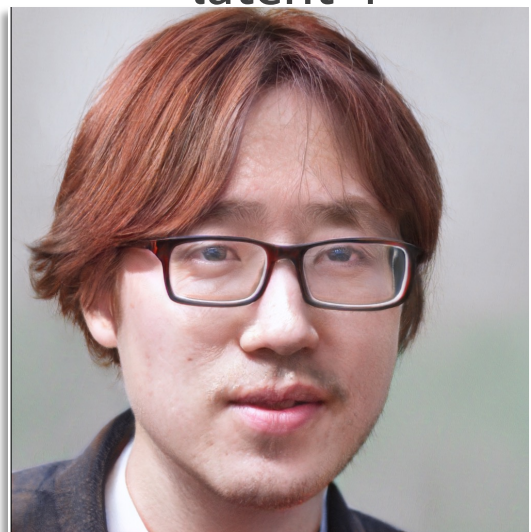
latent 2



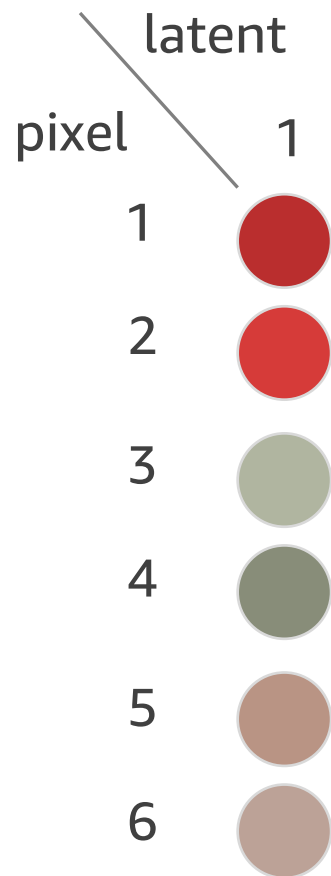
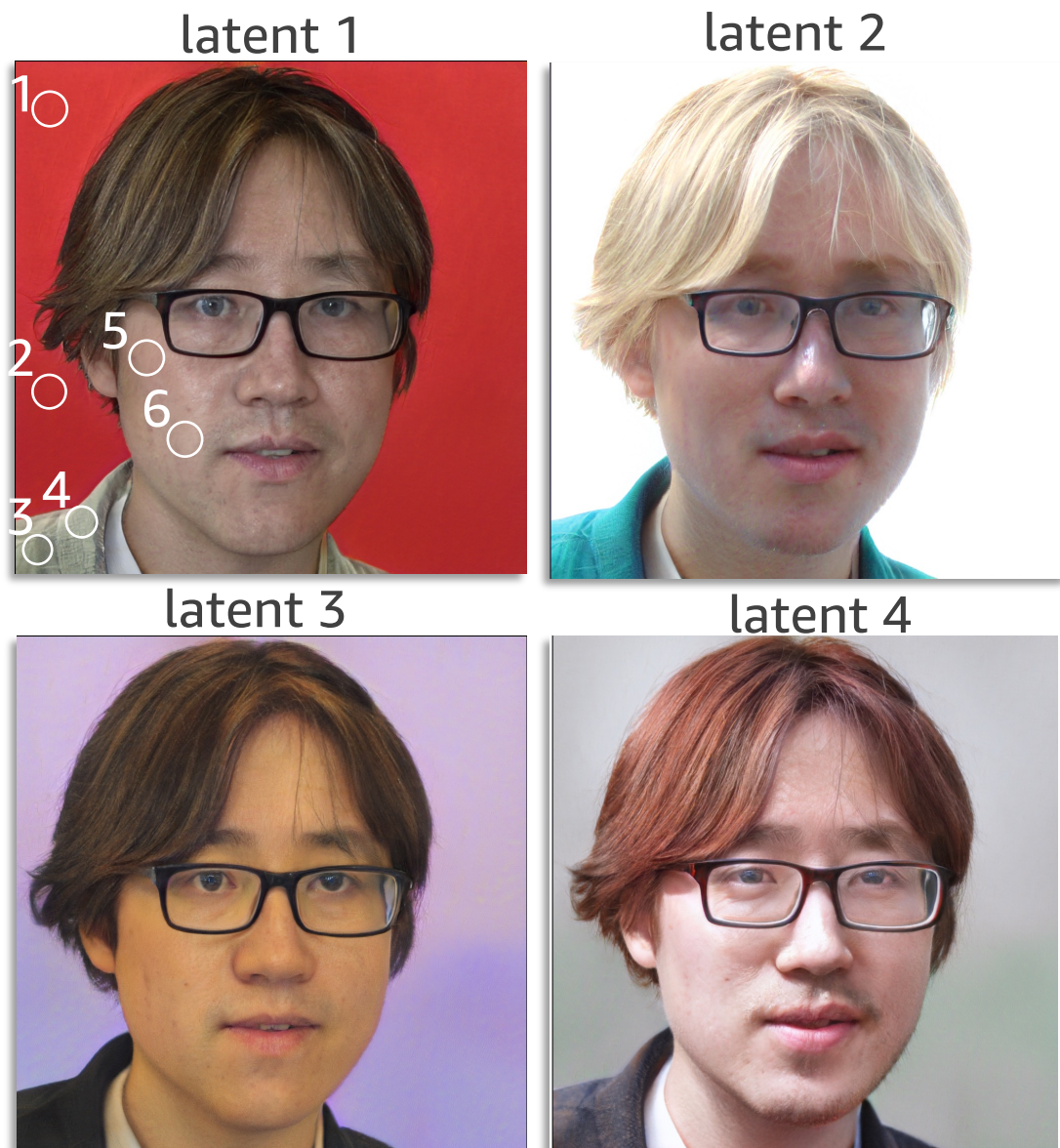
latent 3



latent 4

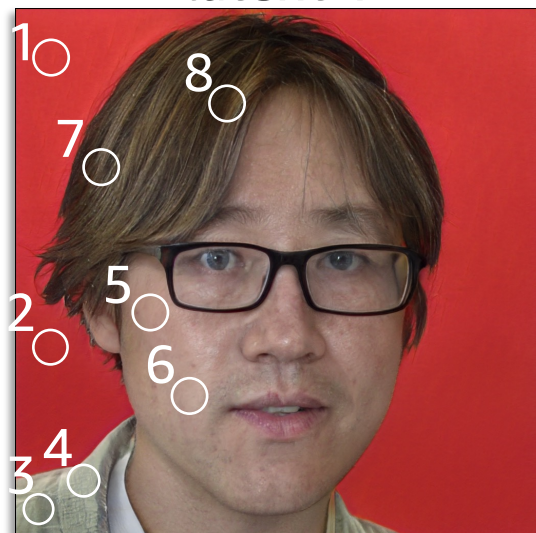


# Key observation



# Key observation

latent 1



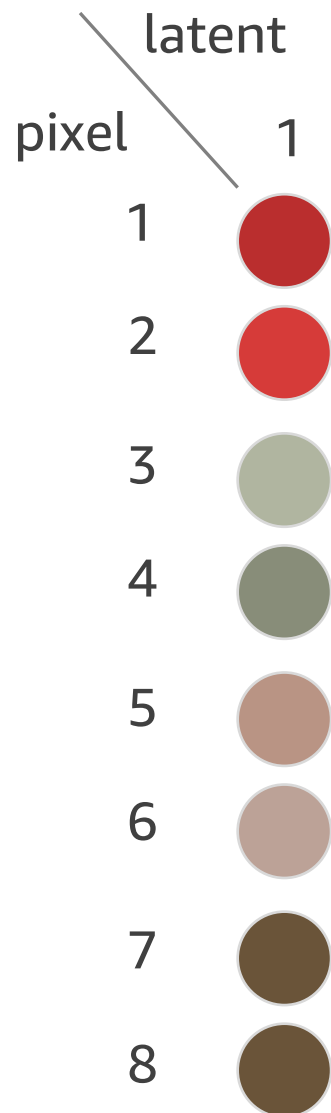
latent 2



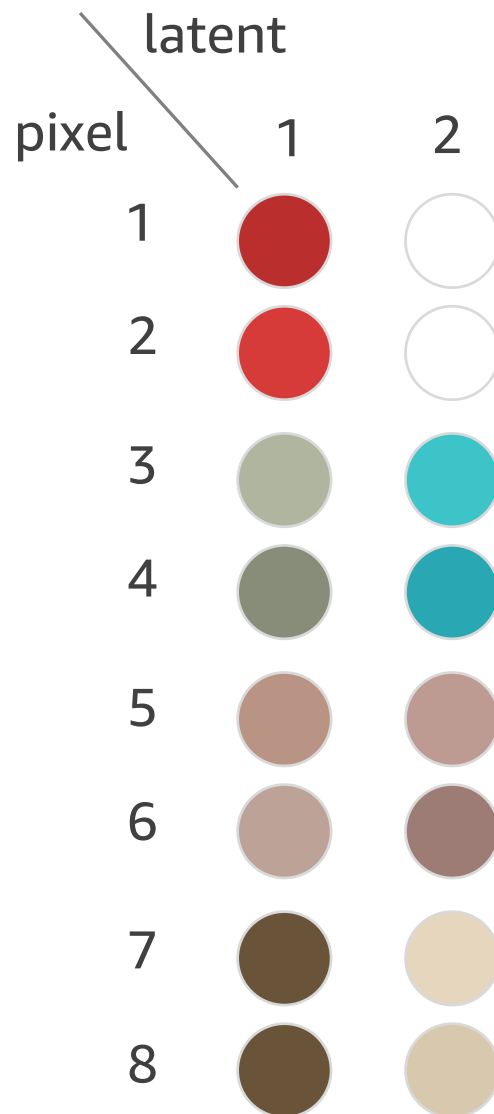
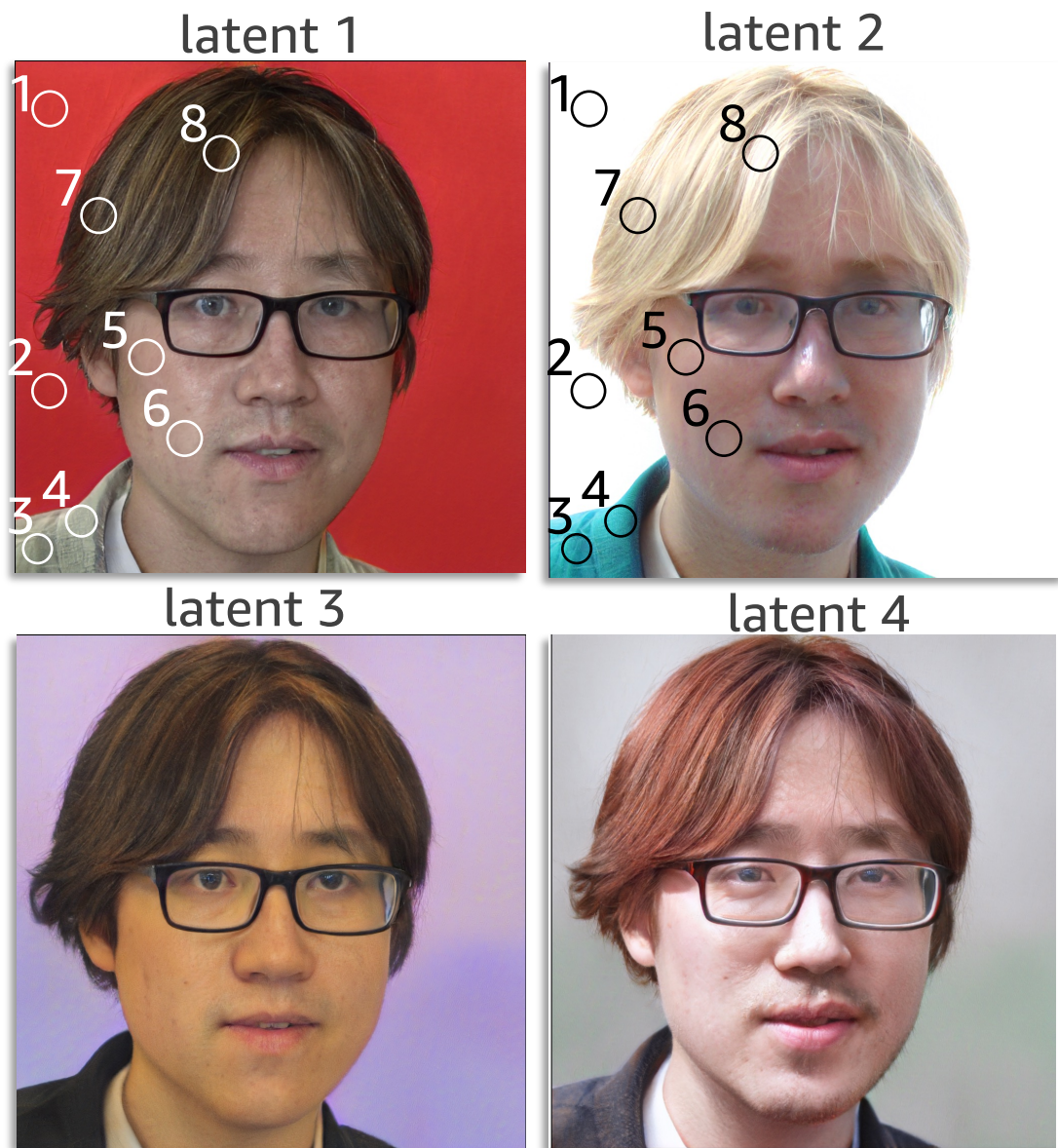
latent 3



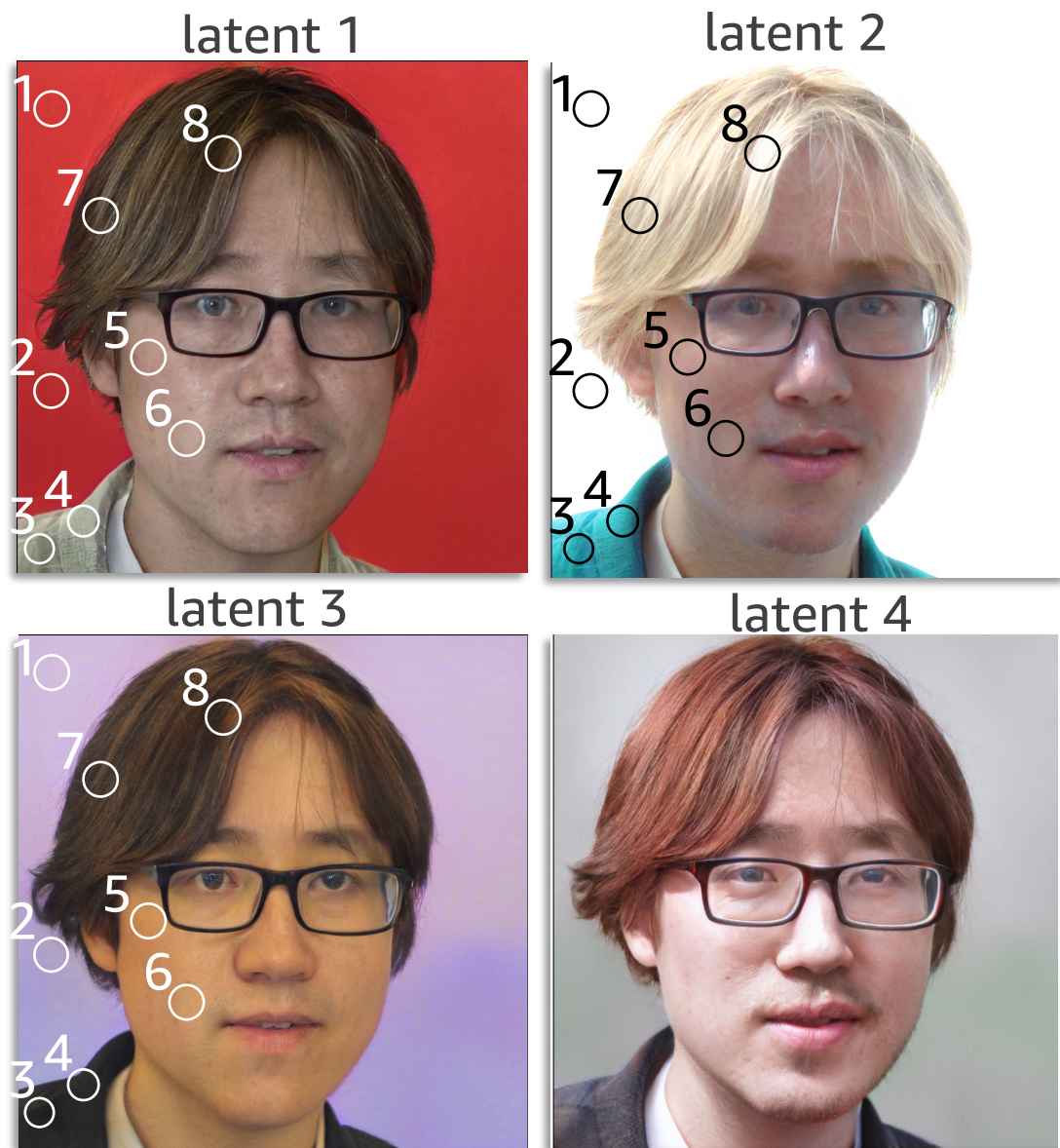
latent 4



# Key observation

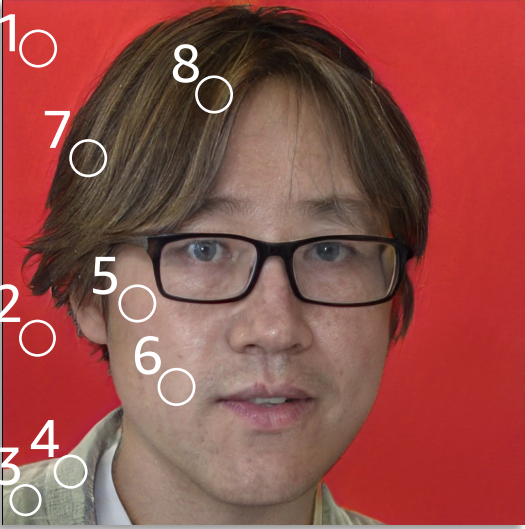


# Key observation

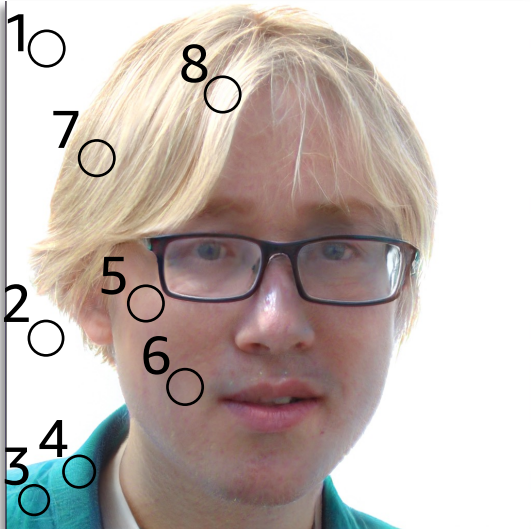


# Key observation

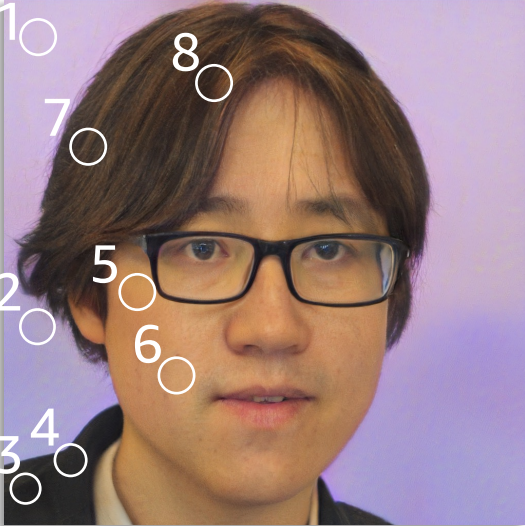
latent 1



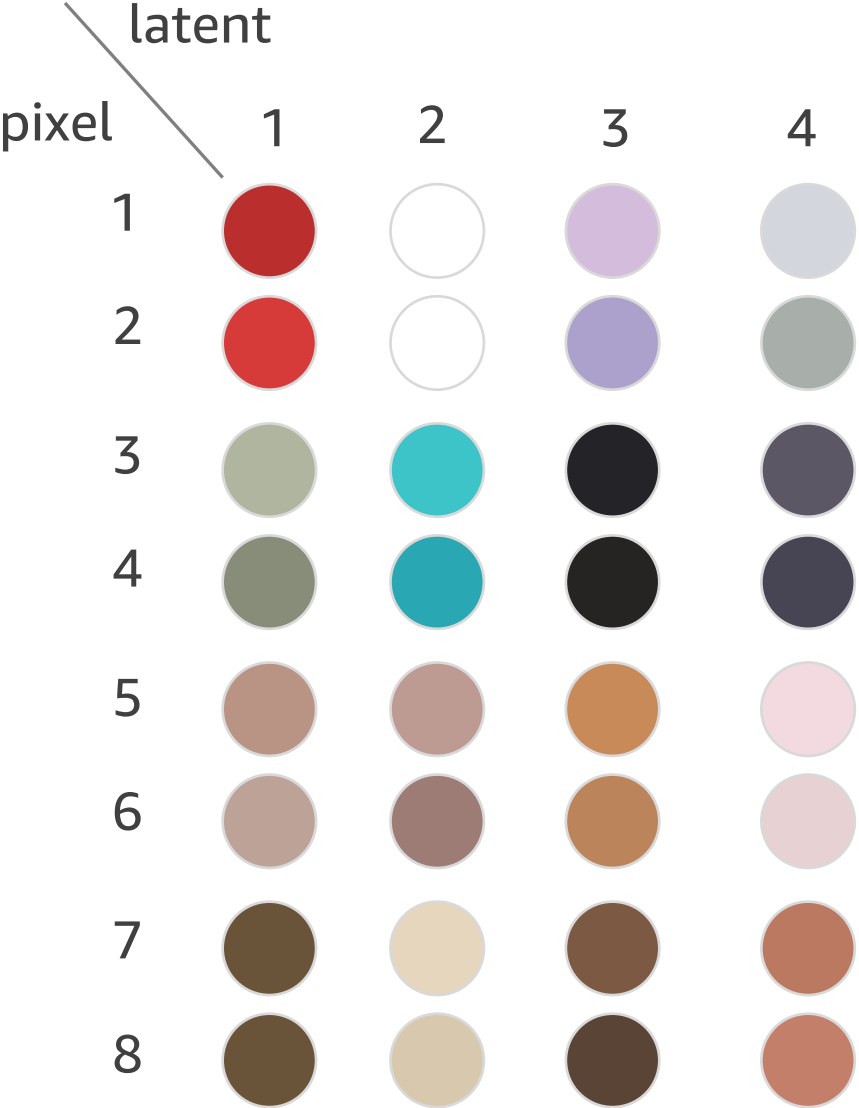
latent 2



latent 3

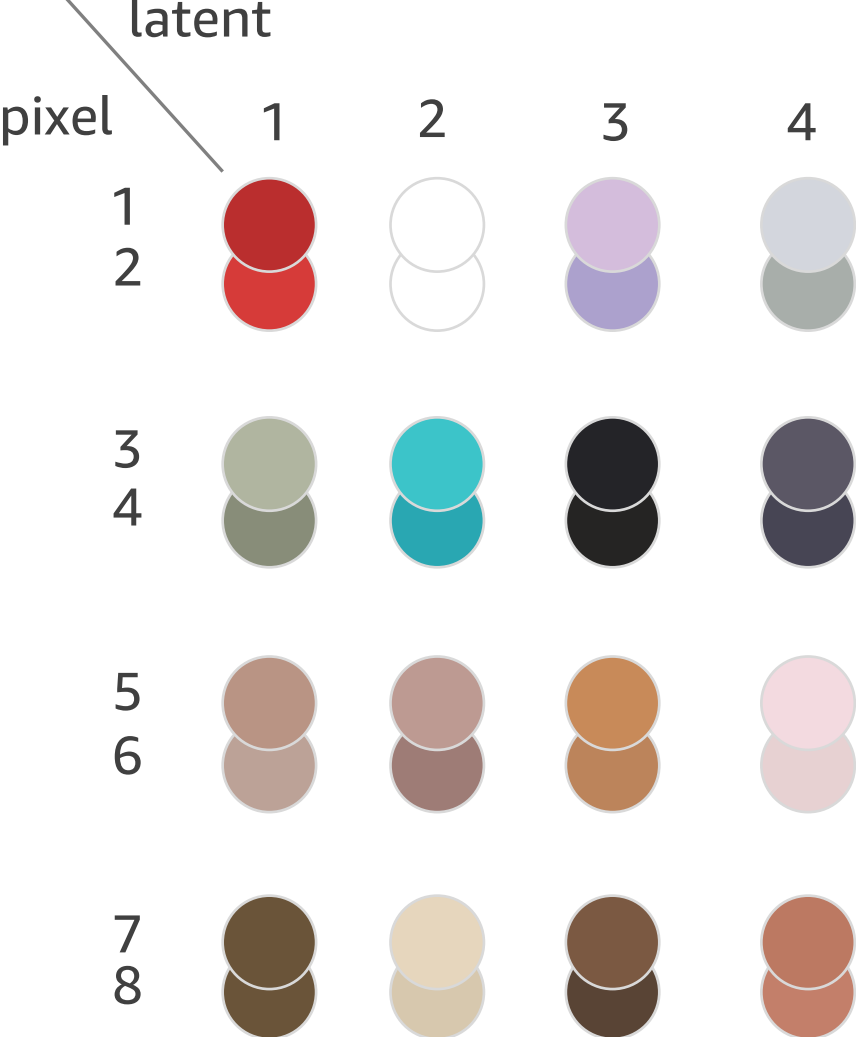
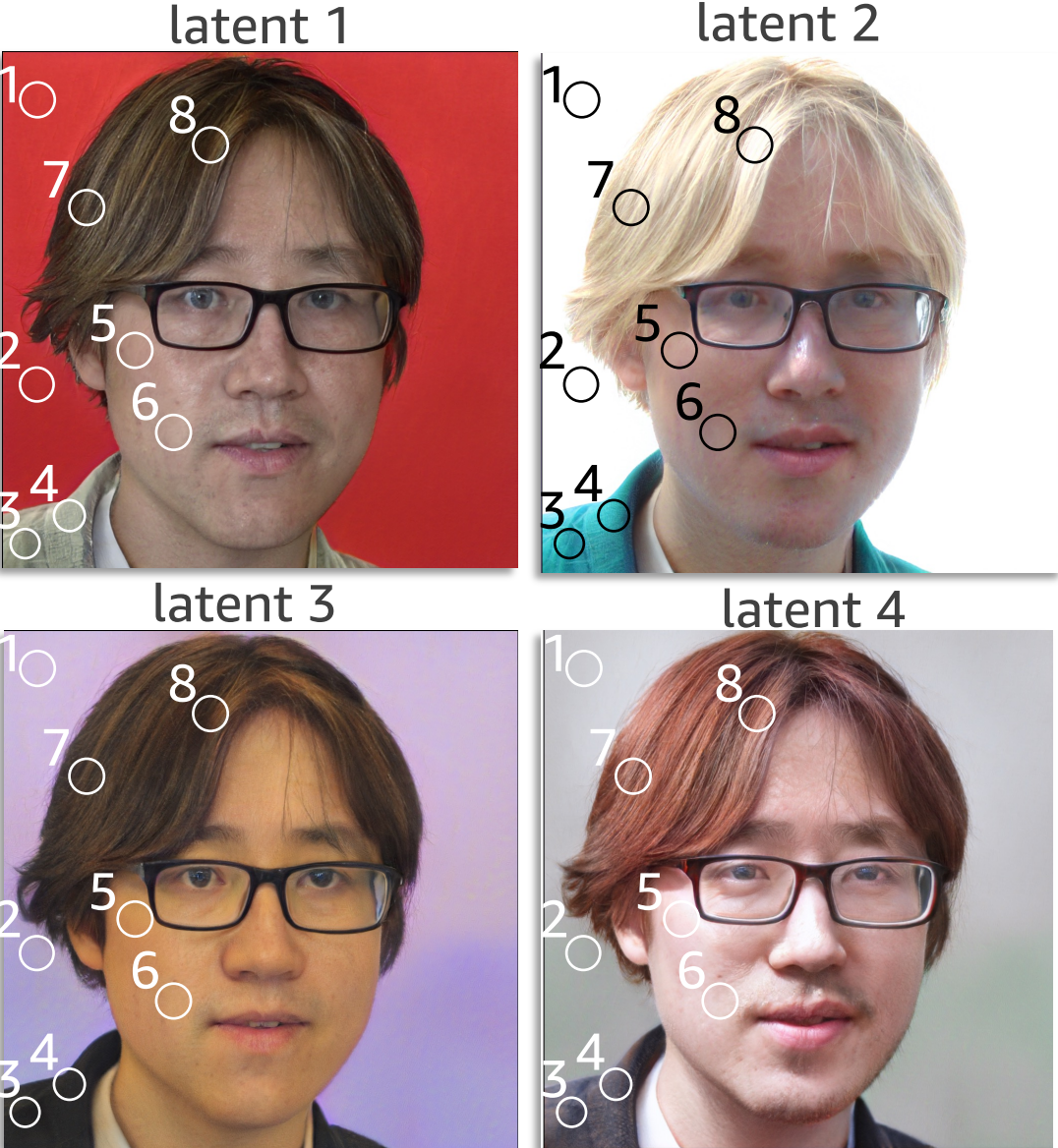


latent 4

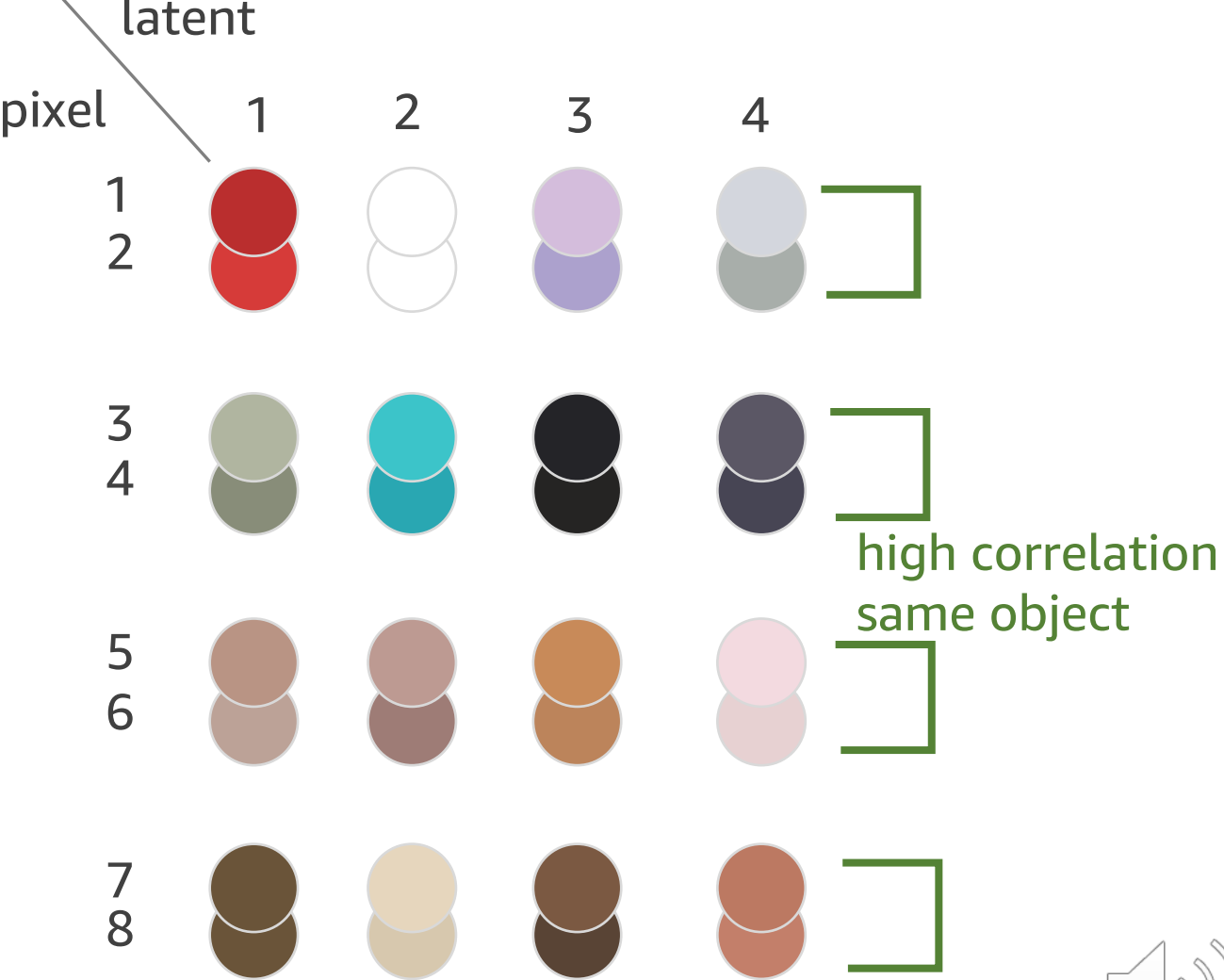
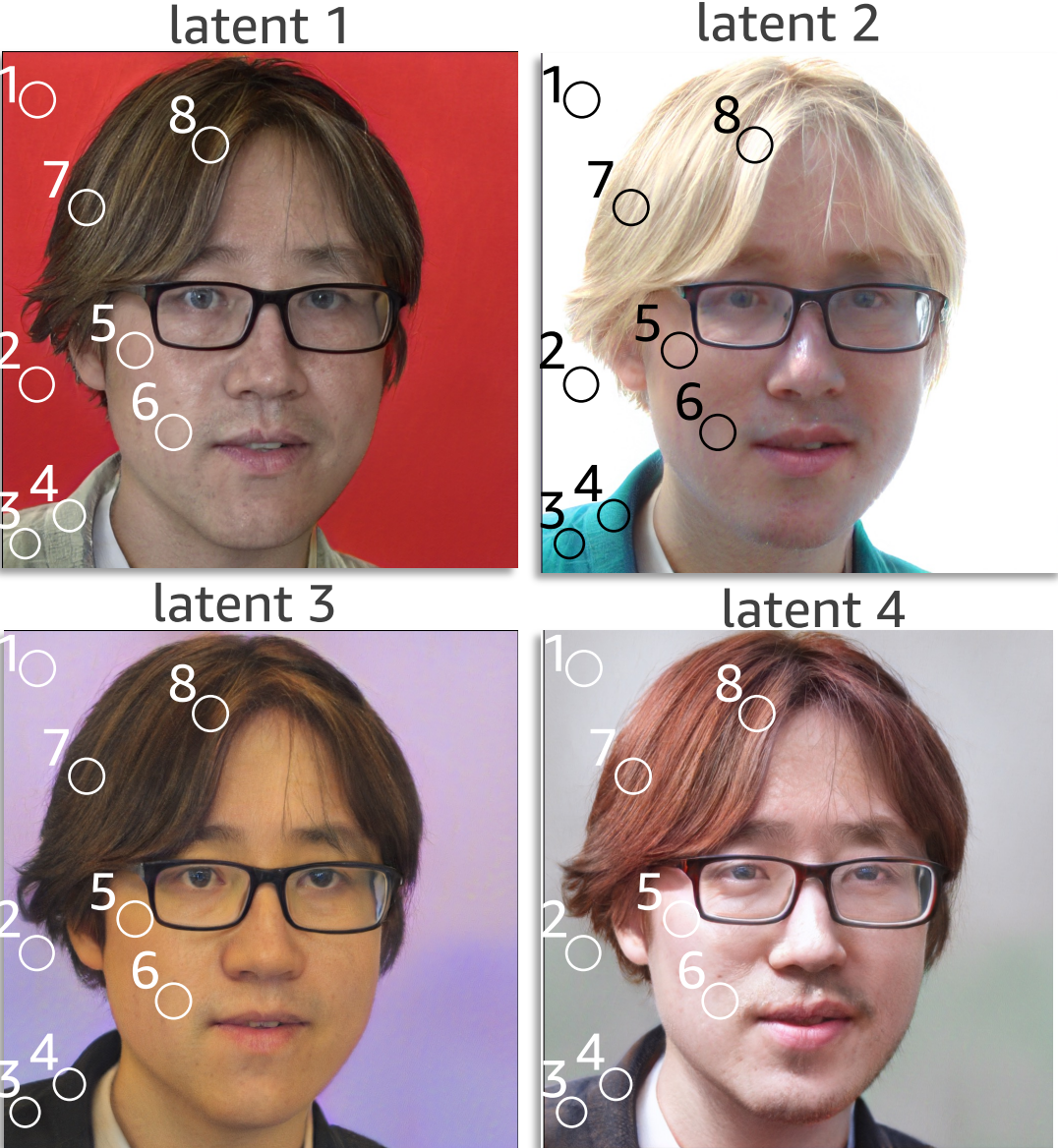




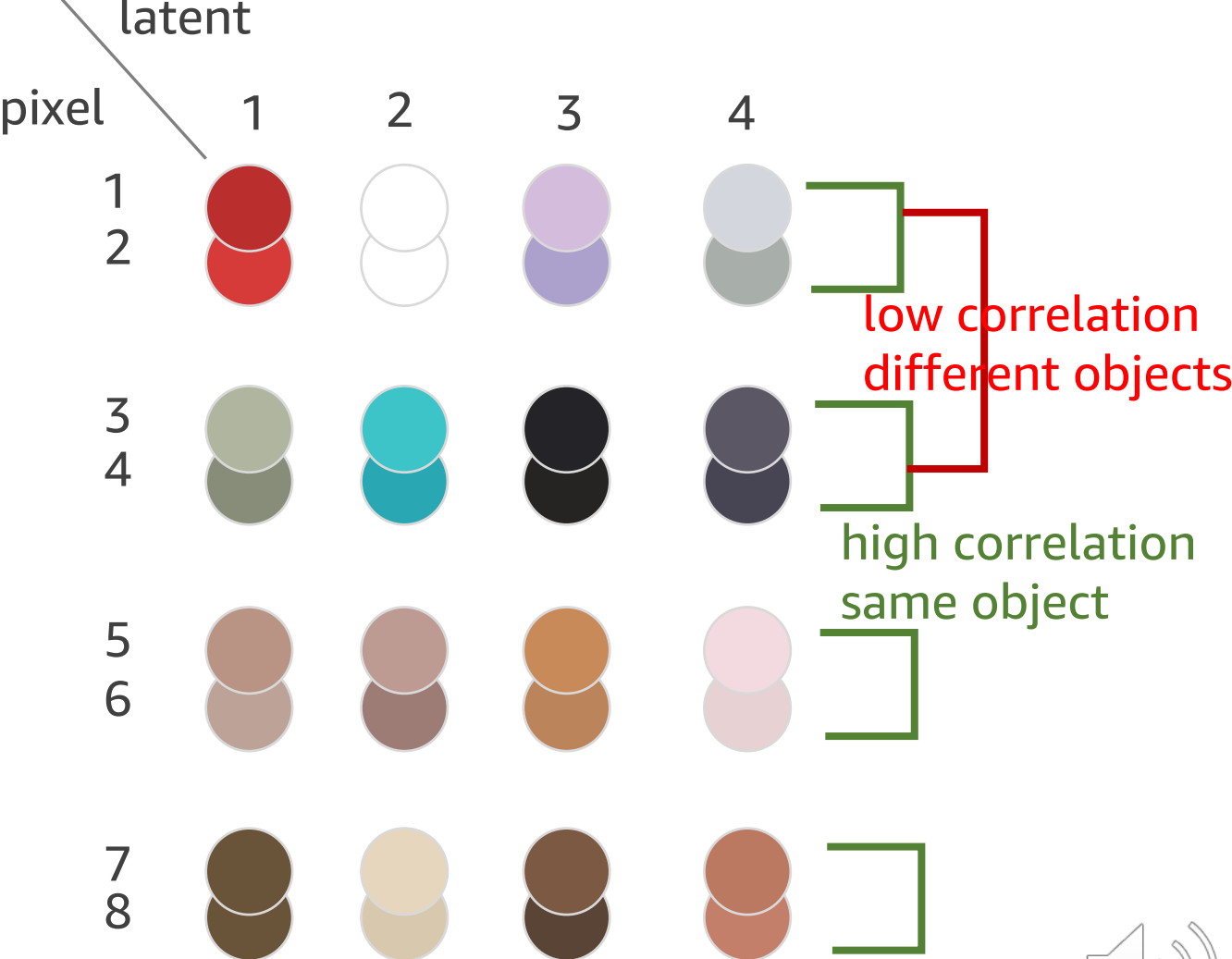
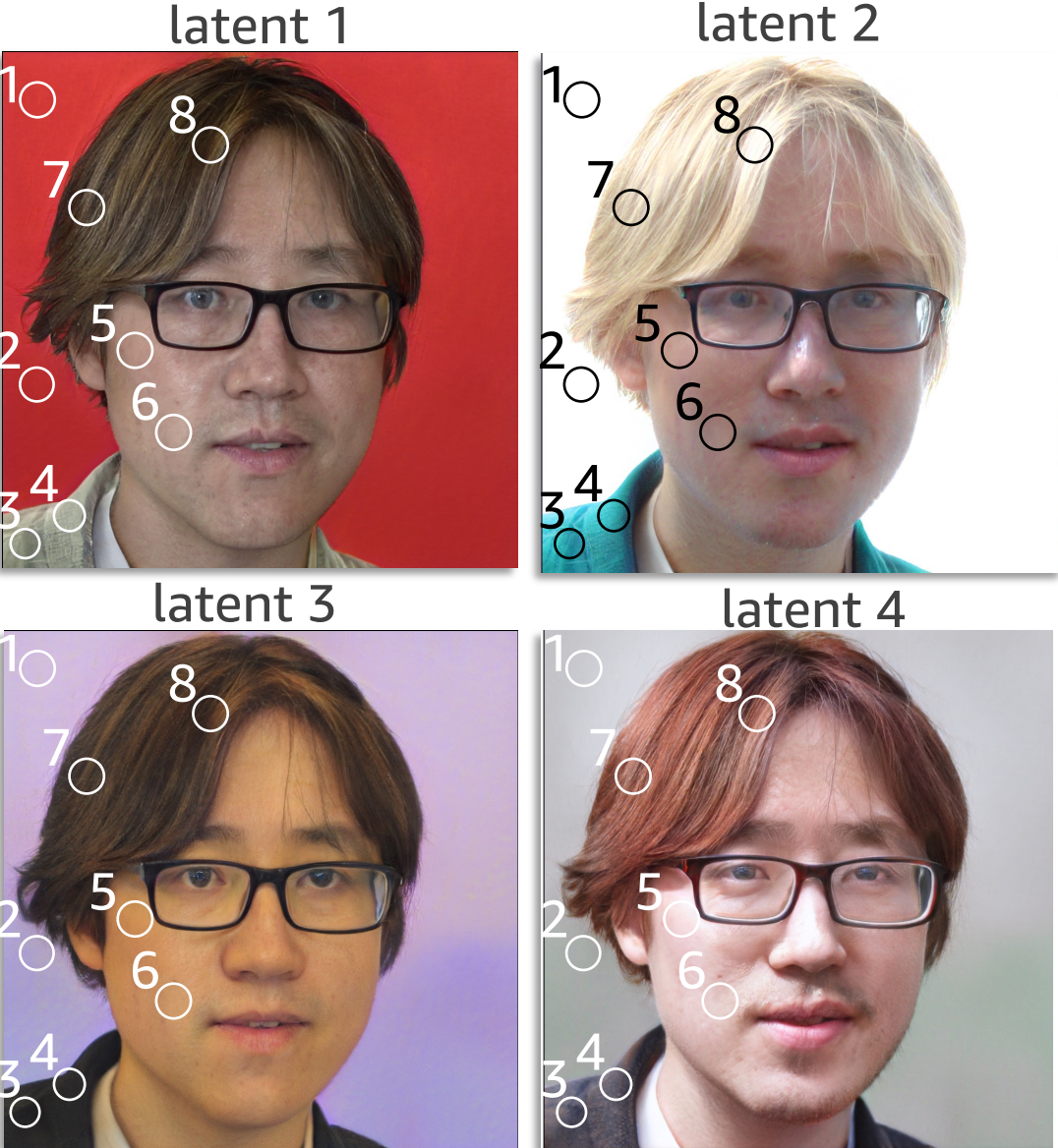
# Key observation



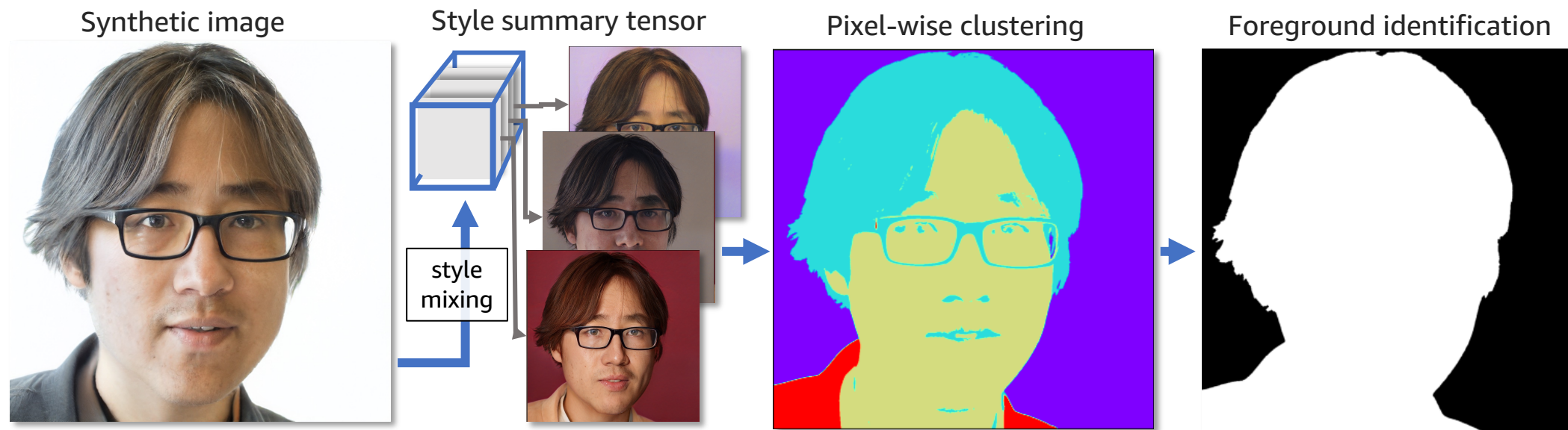
# Key observation



# Key observation



# Our method



- For a given input image, our algorithm has the following steps
  1. Generate N style variants
  2. Concatenate style variants, get  $N \times C \times H \times W$  tensor
  3. Cluster  $H \times W$  pixels into k clusters using flattened N-C dimensions
  4. Perform foreground identification for fg/bg task
- Our method can be extended to object/instance segmentation with the help of a detector. Simply do the detection first, then run through steps 1-4.



# Experiment / Results

- Experiment on
  - Fg/bg segmentation directly on synthetic images

Methods	Training data	supervision	additional network	FFHQ		CelebAHQ-Mask	
				IOU (fg/bg)	mIOU	IOU (fg/bg)	mIOU
DatasetGAN [28]	16	✓	✓	0.83/0.73	0.78	0.87/0.73	0.80
L4F [1]	10k	×	✓	0.92/0.85	<b>0.88</b>	0.92/0.80	0.86
SiS [21]	50+15k	×	✓	0.89/0.77	0.83	0.92/0.81	<b>0.87</b>
Ours	0	×	×	0.87/0.73	0.80	0.91/0.81	0.86

Table 1. Image segmentation performance on FFHQ (*i.e.*, on synthetic data) and CelebA-Mask-HQ (*i.e.*, on real data). IOU (fg/bg) is the IOU for foreground/background segmentation. mIOU is the average between the IOU (fg) and IOU (bg).



# Experiment / Results

- Experiment on
  - Fg/bg segmentation directly on synthetic images
  - Instance segmentation on synthetic images

Methods	LSUN-Horse		DeepRoom-livingroom			
	IOU (horse-fg/bg)	mIOU	IOU (sofa-fg/bg)	mIOU	IOU (table-fg/bg)	mIOU
L4F [1]	0.51/0.73	0.62	×	×	×	×
SiS [21]	0.44/0.78	0.61	×	×	×	×
Ours	0.64/0.89	<b>0.77</b>	<b>0.88/0.97</b>	<b>0.93</b>	<b>0.14/0.96</b>	<b>0.55</b>

Table 2. Semantic segmentation performance on LSUN-horses, and DeepRoom-livingroom datasets, all with synthetic images and DeepLabV3 as pseudo ground-truth. ×: method not easily extendable to segment the target class.



# Experiment / Results

- Experiment on
  - Fg/bg segmentation directly on synthetic images
  - Instance segmentation on synthetic images
  - Generate synthetic segmentation data for downstream training

Methods	# manual gt	IOU		mIOU	Trimap IOU		Trimap mIOU
		fg	bg	fg/bg	fg	bg	fg/bg
U-net [23]	1000	0.95	0.87	<b>0.91</b>	0.53	0.45	<b>0.49</b>
w/ DatasetGAN [28]	16	0.90	0.79	0.84	0.43	0.39	0.41
w/ L4F [1]	0	0.92	0.82	0.87	0.43	0.38	0.41
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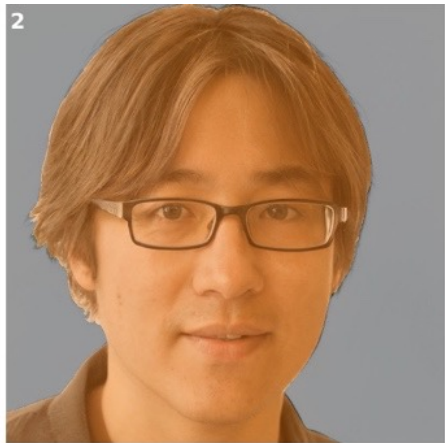
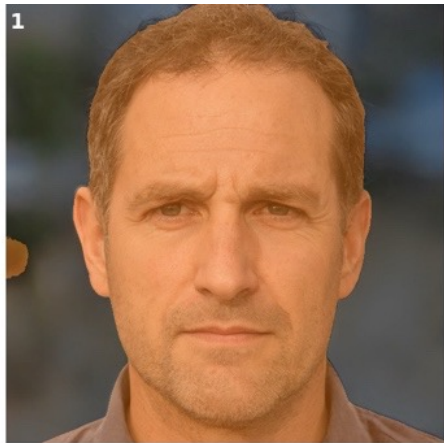
Table 3. Using synthetic data as training data for image segmentation. Trained on images generated from FFHQ model, test on CelebA, Mask-HQ (real data). The supervised segmentation method is DeepLabV3. All synthetic data performances are trained from scratch using synthetic data only. Trimap width is 3 pixels.

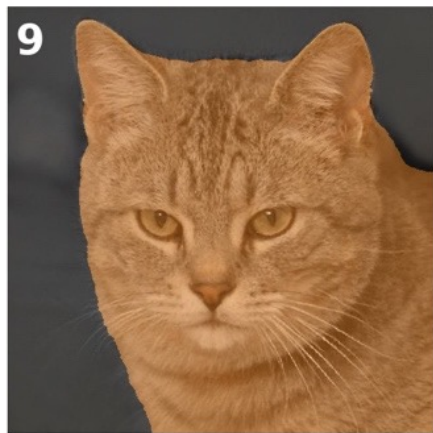
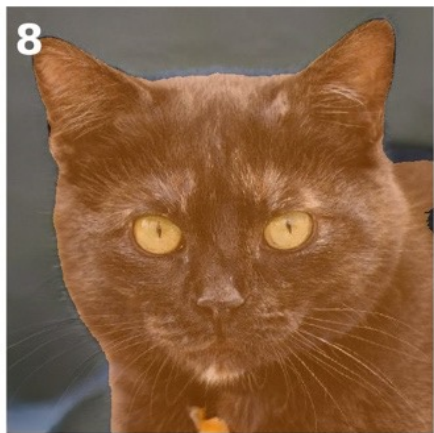
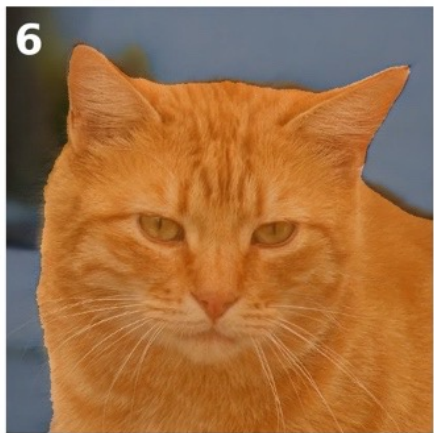
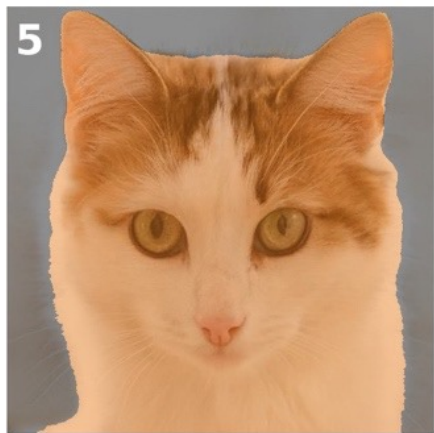


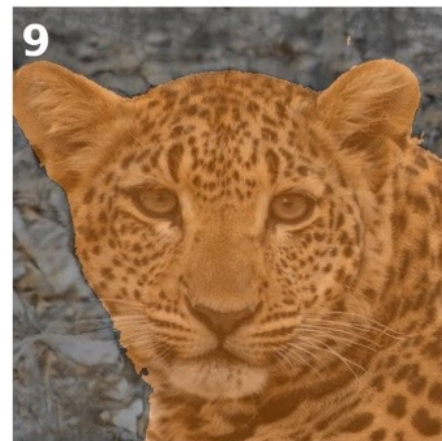
# More qualitative results











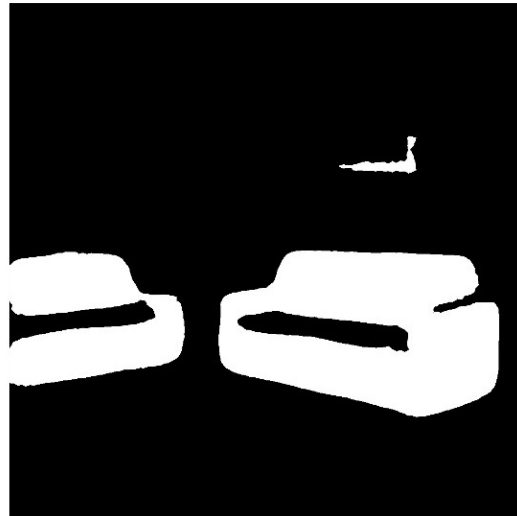
original image



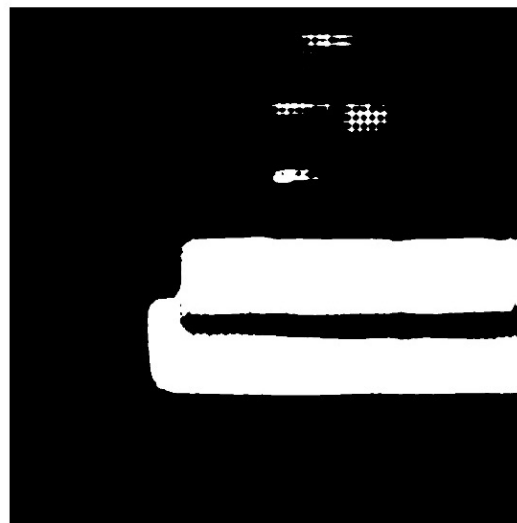
L4F



SiS



Ours





**Thanks! Please check out our paper**

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