

# Learned trajectory embedding for subspace clustering

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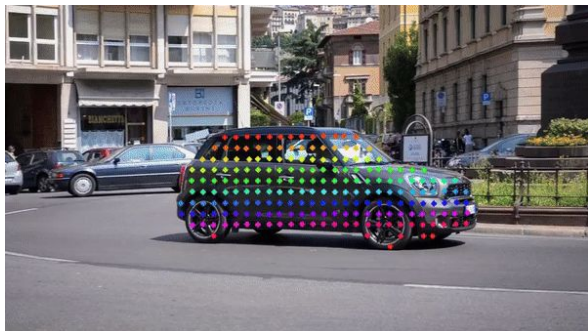
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**CVPR**  
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## Point trajectories



Courtesy of **Tumanyan, Singer et al.**  
*DINO-tracker: taming DINO for self-supervised  
point tracking in a single video*

Courtesy of **Wang et al.** *Tracking everything everywhere all at once*

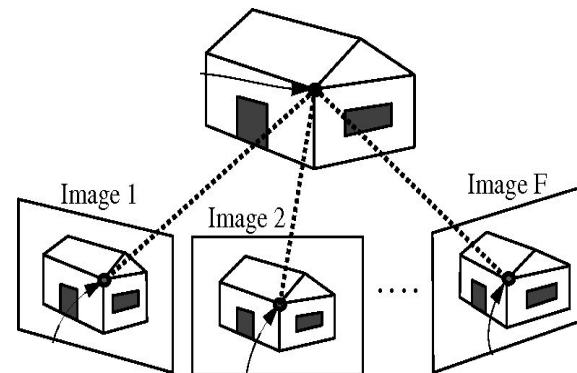
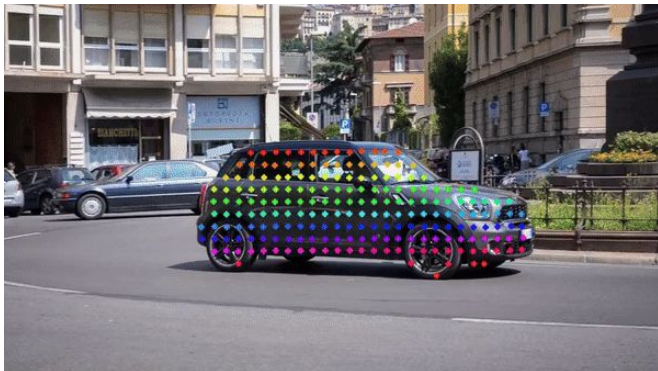
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## Rigid motion estimation

**Matrix factorization** for shape and motion reconstruction

$$\underbrace{\mathbf{M}}_{2F \times P} \approx \underbrace{\mathbf{B}}_{2F \times r} \underbrace{\mathbf{C}}_{r \times P}, \quad r \ll 2F$$

motions    shapes



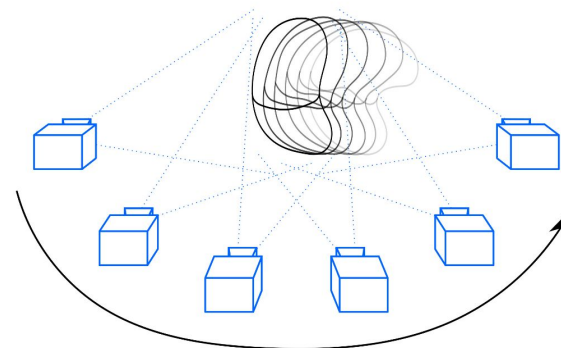
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## Nonrigid motion estimation

**Matrix factorization** for shape and motion reconstruction

$$\underbrace{\mathbf{M}}_{2F \times P} \approx \underbrace{\mathbf{B}}_{2F \times r} \underbrace{\mathbf{C}}_{r \times P}, \quad r \ll 2F$$

“motions”    “shapes”



Courtesy of **Badias et al.** *MORPH-DSLAM: model order reduction for physics-based deformable SLAM*

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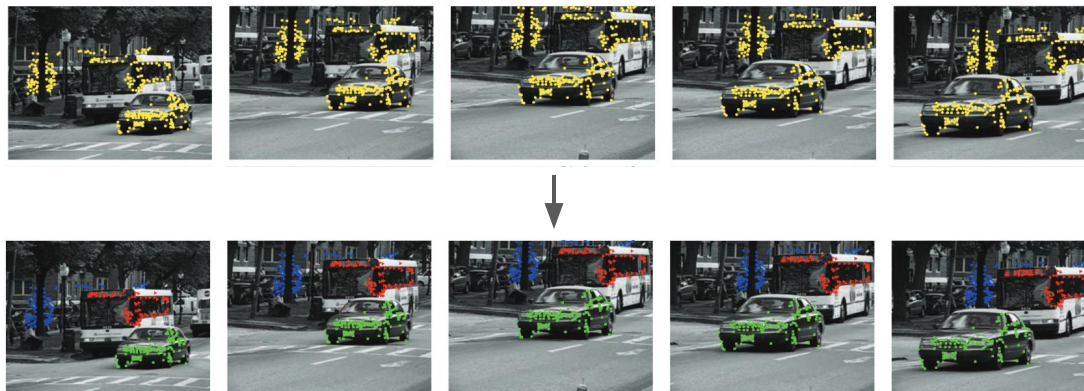
## Motion segmentation

**Multiple independent** motions. Important for dynamic scene understanding

Chicken-and-egg problem (even for **rigid motion**) + contaminated by outliers and missing points

$$\underbrace{M P \pi}_{P \times P} \approx \left[ \begin{array}{ccc} B_1 C_1 & \dots & B_c C_c \end{array} \right]$$

**group 1**
**group c**



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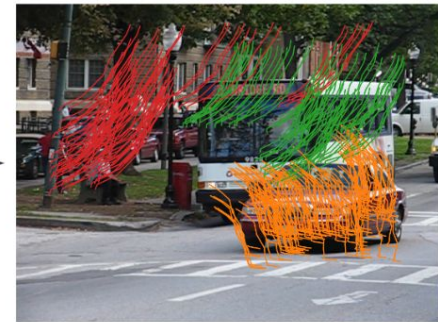
## Motion segmentation methods

- Hypothesis generation-based *Robust statistical methods, joint optimization*
- Spectral clustering *Affinity matrix design, pairwise or multi-view relations*
  - Sparse subspace clustering *Use self-expressiveness, sparse optimization*

*“Unfortunately, traditional cluster-based trajectory segmentation methods rely on **heavy optimization** and **hand-crafted features**, and are hard to scale with dense trajectories” — Zhao et al. ParticleSfM*



Heavy test-time optimization





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## Proposed method

**Goal:** learn trajectory feature representation useful for clustering  
so that **no simultaneous grouping and motion estimation** at test-time is needed

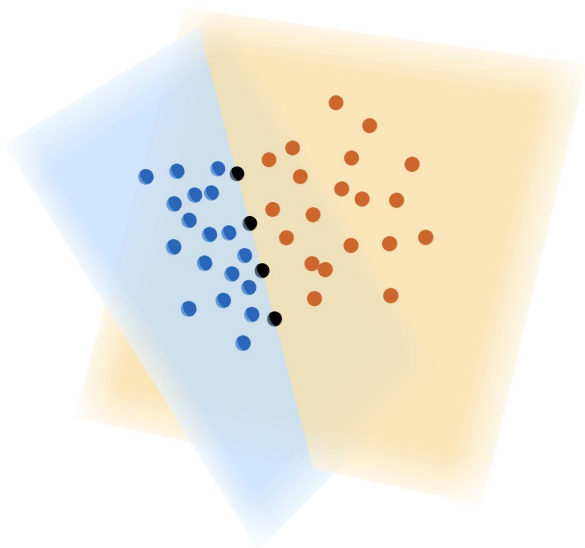


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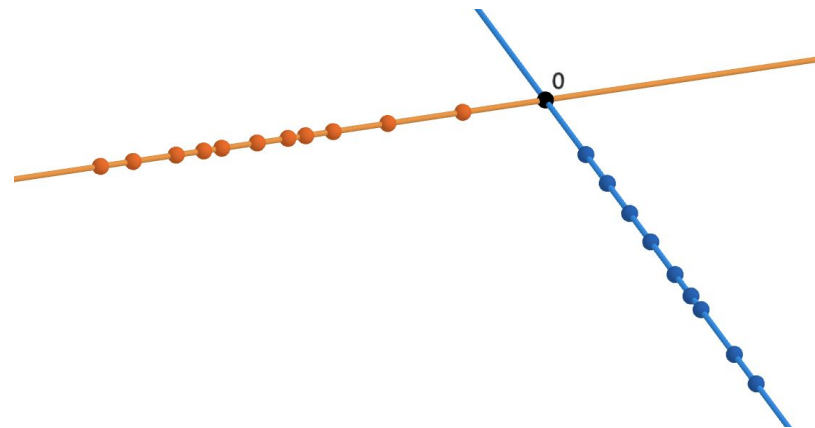
## Disjoint subspace assumption

- Motion models do not intersect in high dimensional trajectory space
- In this work, we build on this **disjoint subspace assumption**

**Planes in 3D**



**Motions as low dim subspaces  
in high dim space**



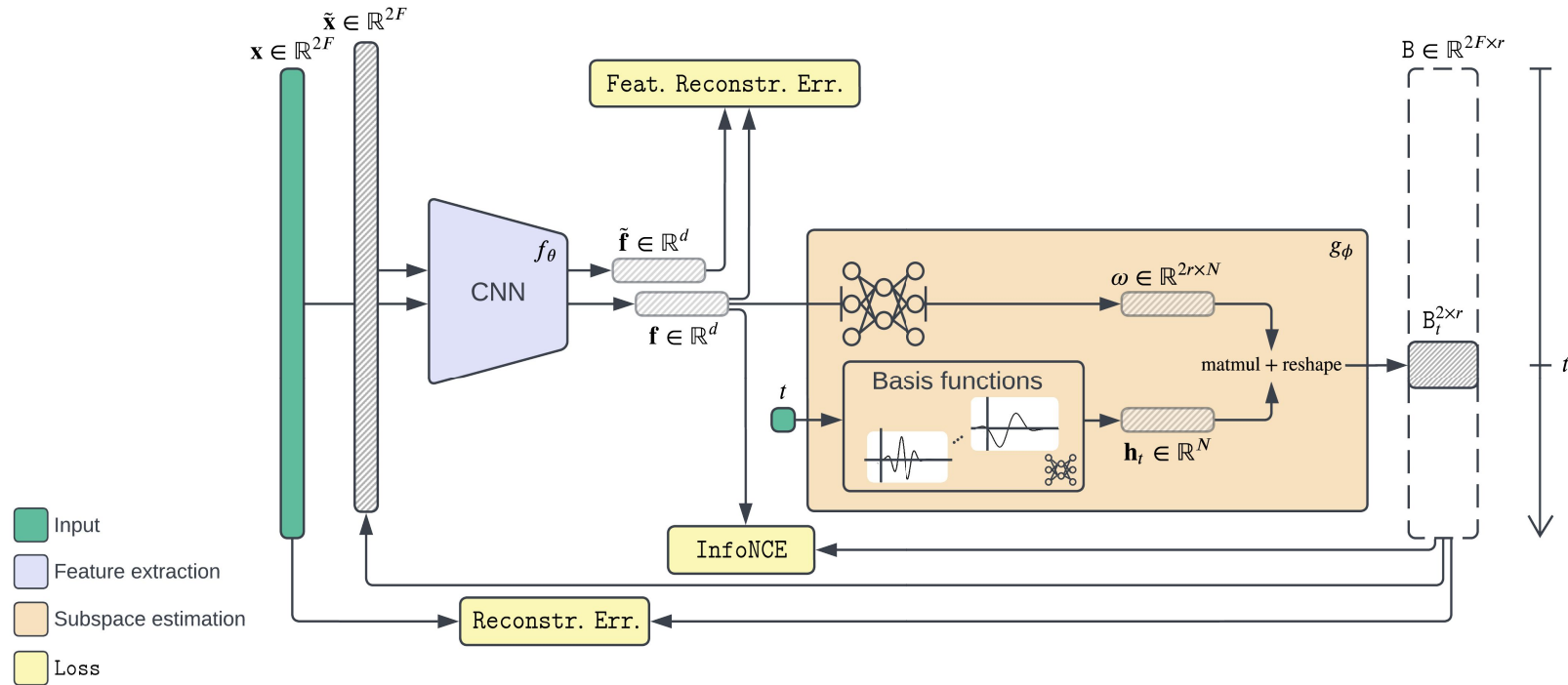
vs.

$$\dim(\mathcal{S}_i \oplus \mathcal{S}_j) = \dim(\mathcal{S}_i) + \dim(\mathcal{S}_j)$$



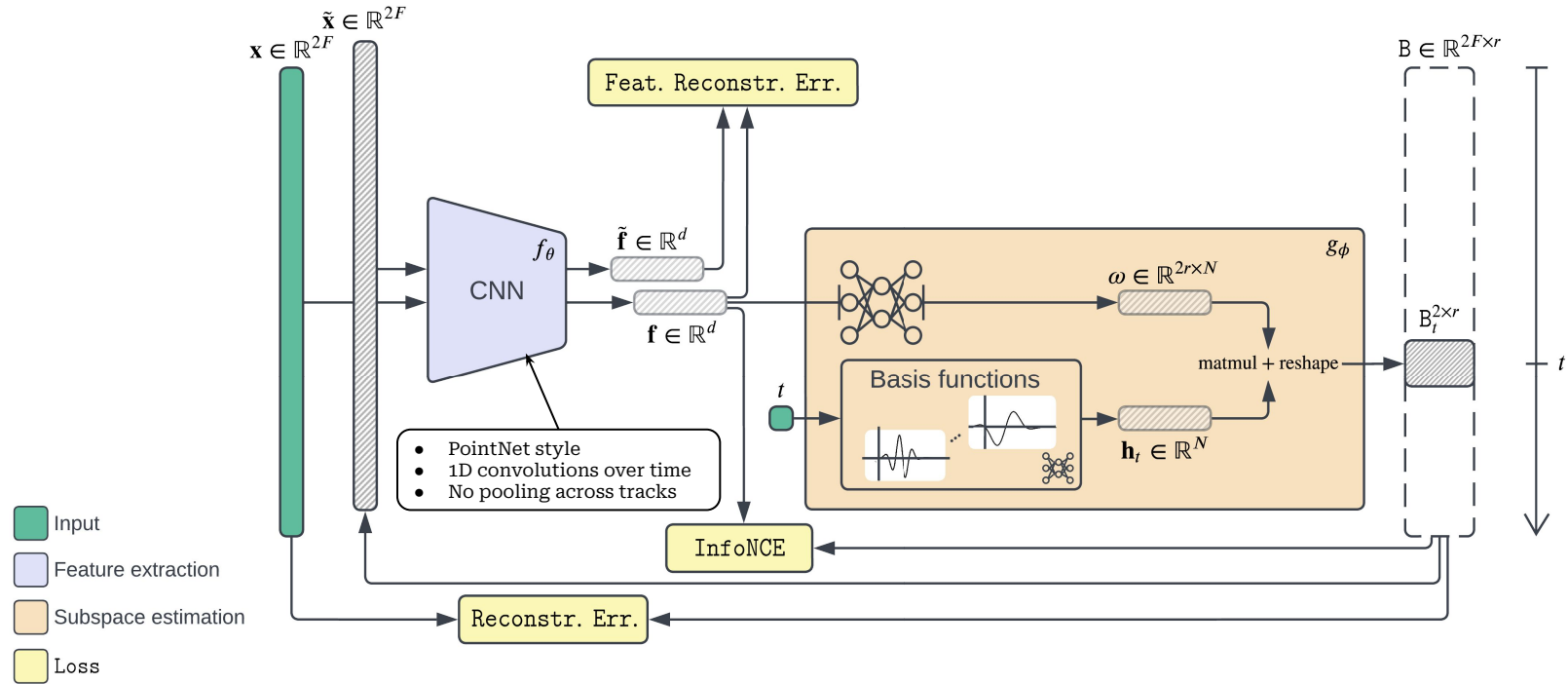
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## Proposed approach



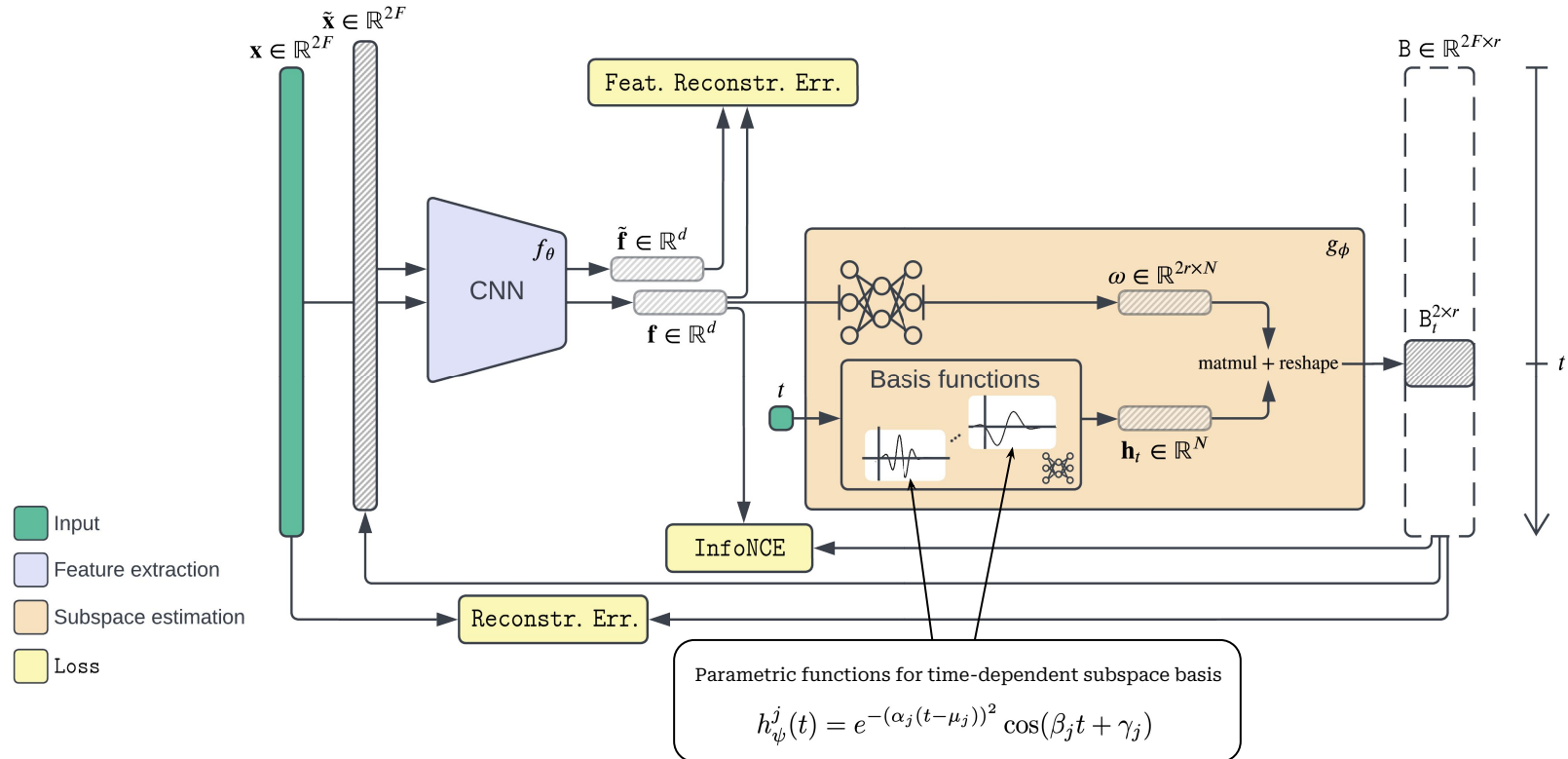
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# Proposed approach



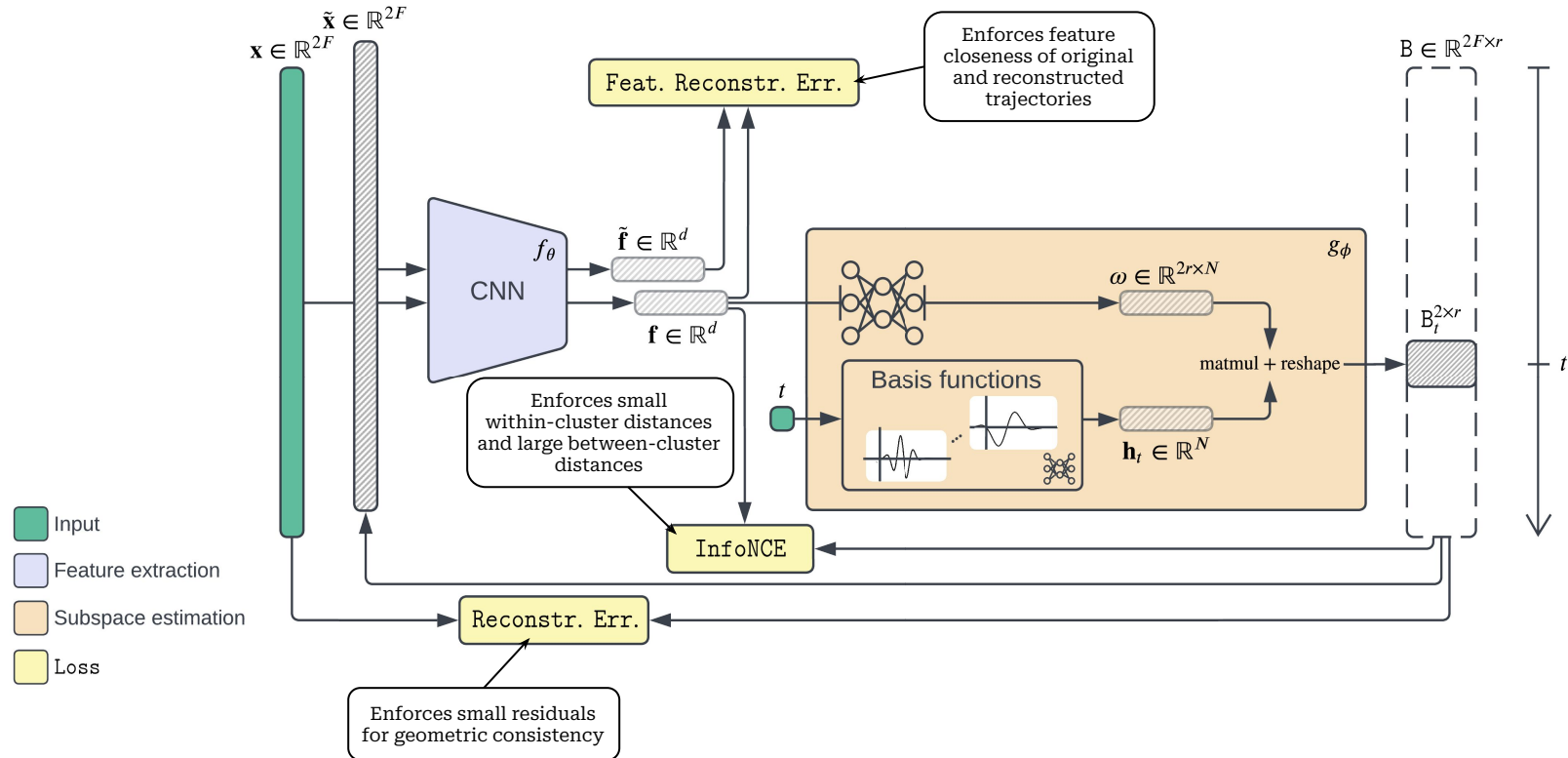
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# Proposed approach



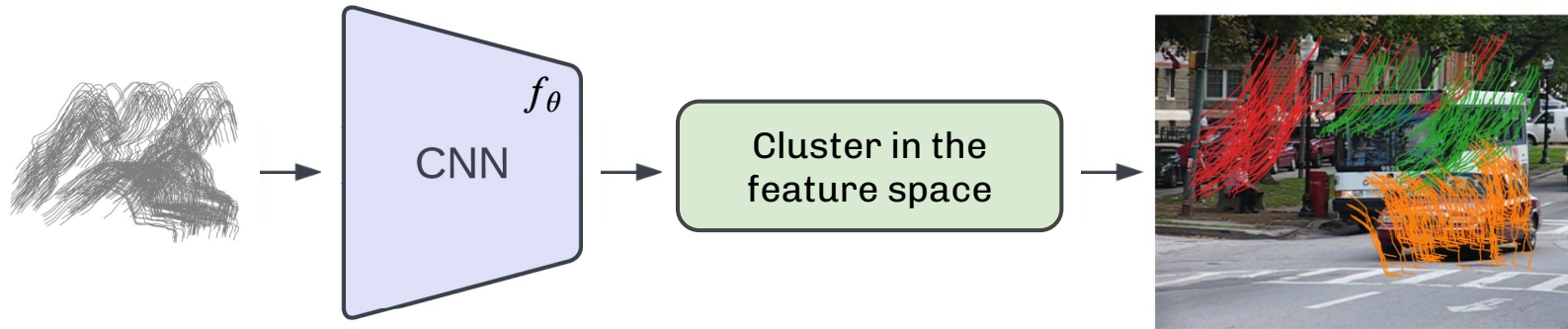
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# Proposed approach



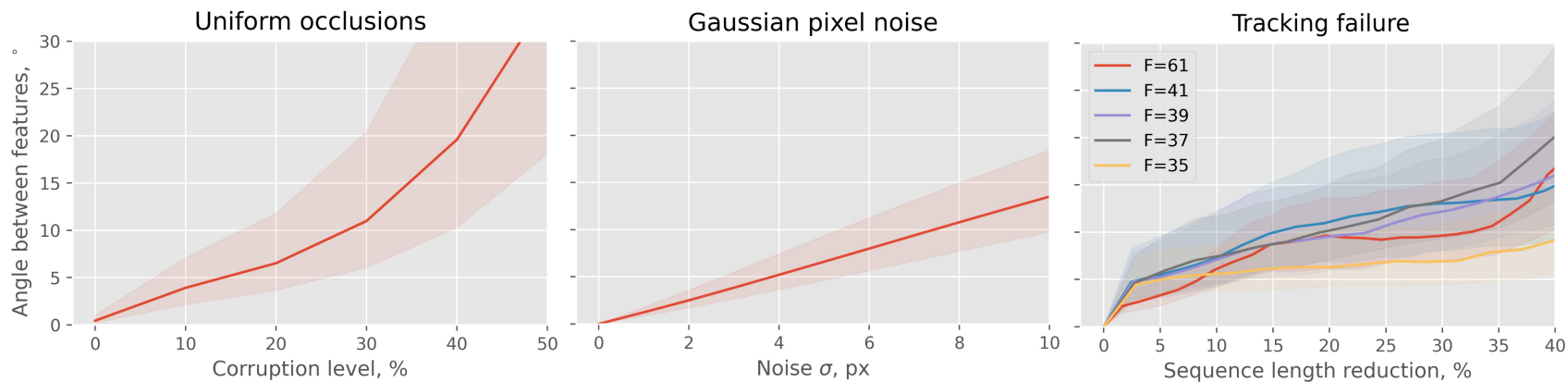
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## Inference: fully observed trajectory



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## Approximate invariances of $f_\theta$



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## Inference: trajectory completion

- Formulate an objective to fill-in missing values

$$\|\hat{\mathbf{x}}(\bar{\mathbf{x}}) - \mathbf{B}\mathbf{B}^\dagger \hat{\mathbf{x}}(\bar{\mathbf{x}})\|^2 \rightarrow \min_{\bar{\mathbf{x}}}$$

- Obtain linear solution for a fixed subspace

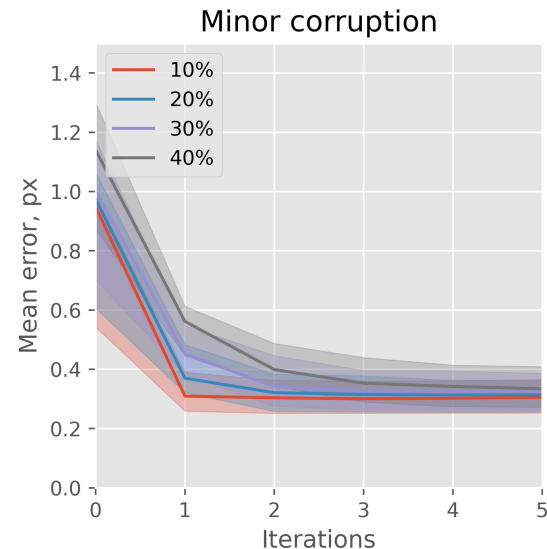
$$\bar{\mathbf{x}}^* = \mathbf{A}(\mathbf{B})\mathbf{x}$$

- Yields an iterative procedure

$$\mathbf{B}_0 \leftarrow B_{\theta, \phi}(\mathbf{x}_{\text{vis}}, \mathbf{t})$$

$$\bar{\mathbf{x}}_i \leftarrow \mathbf{A}(\mathbf{B}_{i-1})\mathbf{x}$$

$$\mathbf{B}_i \leftarrow B_{\theta, \phi}(\mathbf{w} \odot \mathbf{x} + \bar{\mathbf{w}} \odot \bar{\mathbf{x}}_i, \mathbf{t})$$





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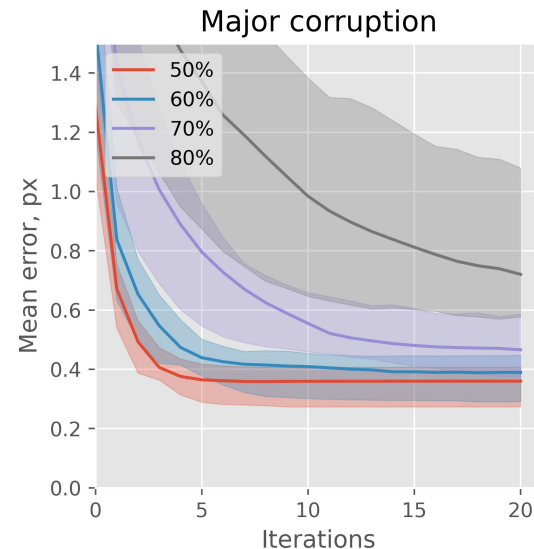
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## Clustering error on standard datasets

Method	Mean	Hopkins155		Hopkins12		KT3DMoSeg	
		Median	Time	Mean	Median	Mean	Median
RANSAC	9.76	3.21	194ms	-	-	-	-
GPCA	10.34	2.54	417ms	-	-	34.60	33.95
MSL	5.03	0.00	19h 11m	-	-	-	-
LSA	4.94	0.90	9.47s	-	-	38.30	38.58
ALC <sub>5</sub>	3.76	0.26	5m 15s	3.81	0.17	24.31	19.04
ALC <sub>sp</sub>	3.37	0.49	6m 11s	1.28	1.07	-	-
LRR	5.41	0.53	1.1s	-	-	33.67	36.01
SSC	2.45	0.20	920ms	-	-	33.88	33.54
RSIM	1.01	0.00	176ms	0.68	0.70	-	-
MultiCons	4.40	-	40ms	-	-	-	-
Ours	0.62	0.0	9ms	5.12	2.04	5.85	0.80