







MonoHair

High-Fidelity Hair Modeling from a Monocular Video

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Introduction





Blender Hair Tutorial



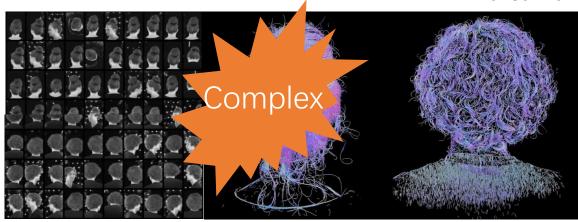
Reference: https://www.youtube.com/watch?v=KpVyTc_72z0

Motivation



Dense-View

Single-View



Nam et al. Strand-accurate Multi-view Hair Capture. CVPR, 2019



alHDHair: Automatic High-fidelity Hair Modeling from a Single Image Using Implicit ons. CVPR, 2022

Sparse-View Over-rely

Monocular Video













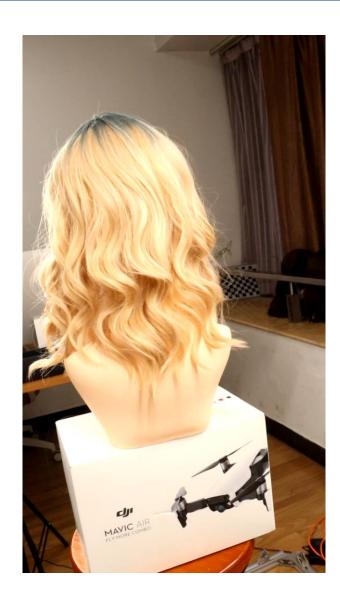


Kuang et al. DeepMVSHair: Deep Hair Modeling from Sparse Views. ACM SIGGRAPH Asia, 2022

Vanessa et al. Neural Haircut: Prior-Guided Strand-Based Hair Reconstruction ICCV, 2023

Video Capture







Results Preview



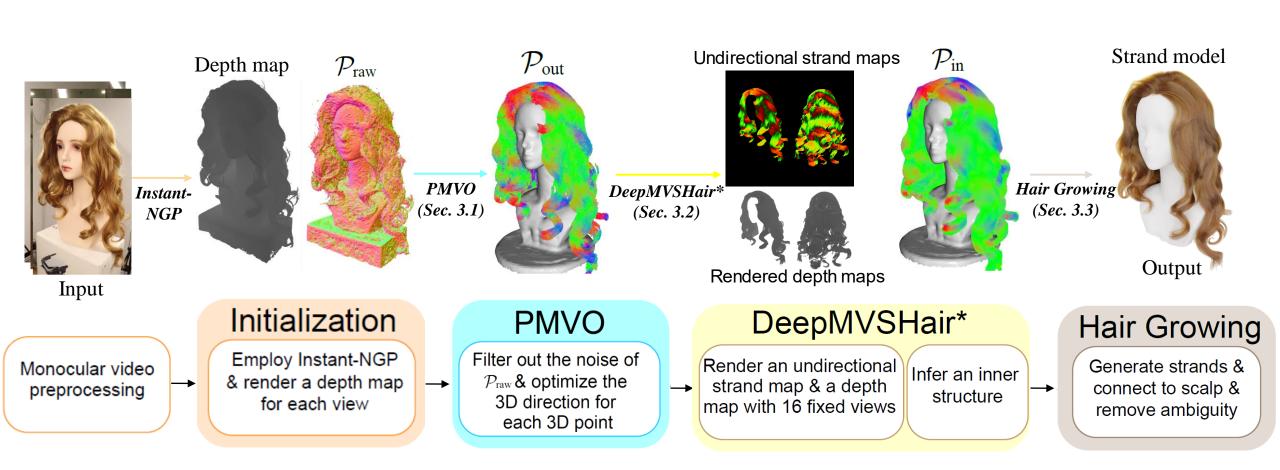






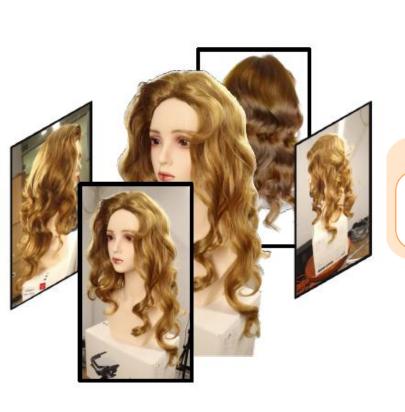
- Robust
- Realistic
- High-Fidelity
- Complex





Initialization





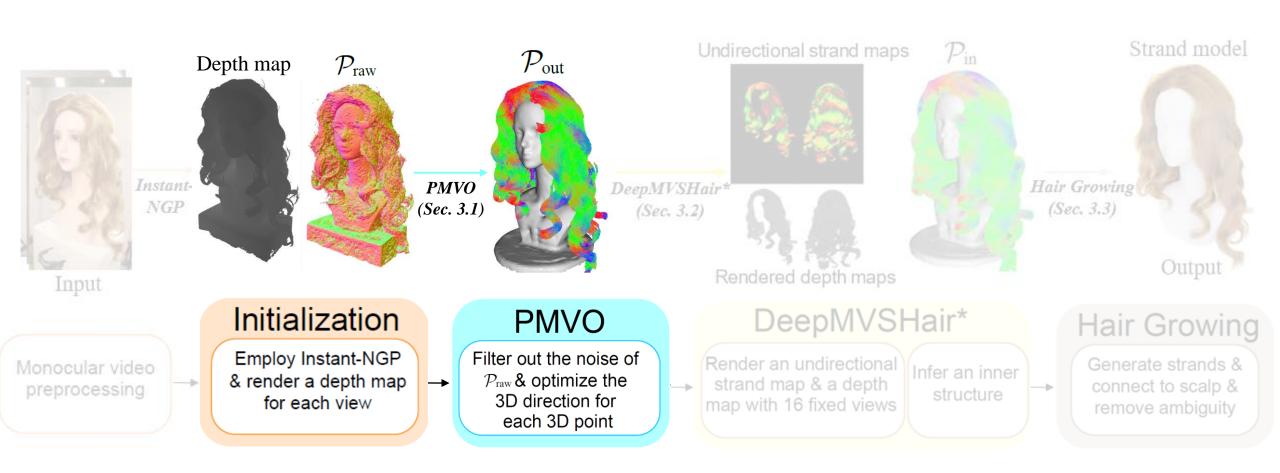
Initialization

Employ Instant-NGP & render a depth map for each view



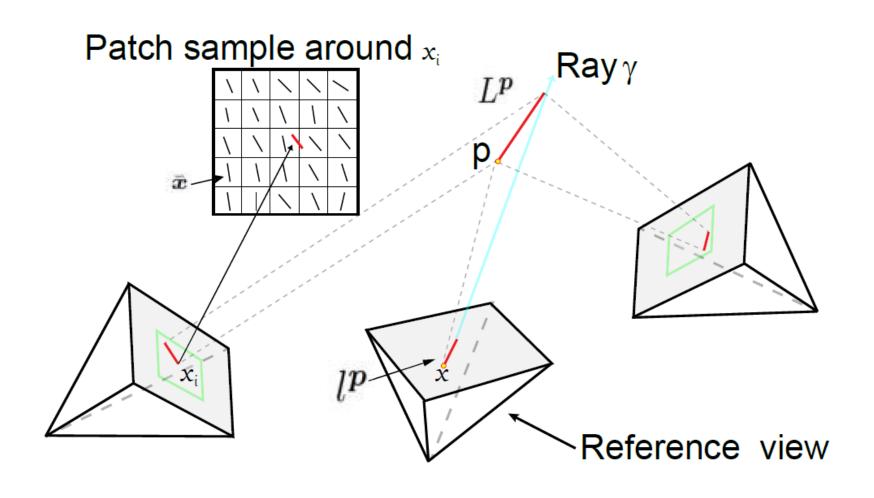






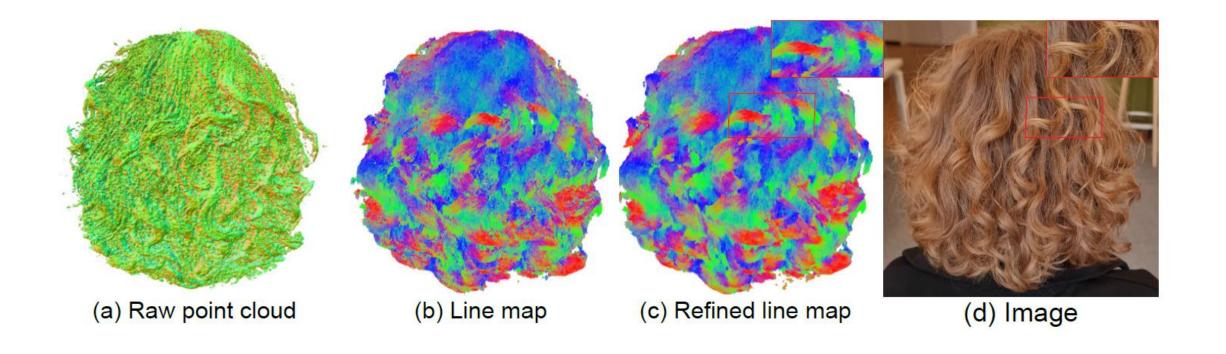
Patch-based Multi-view Optimization (PMVO)





Patch-based Multi-view Optimization (PMVO)

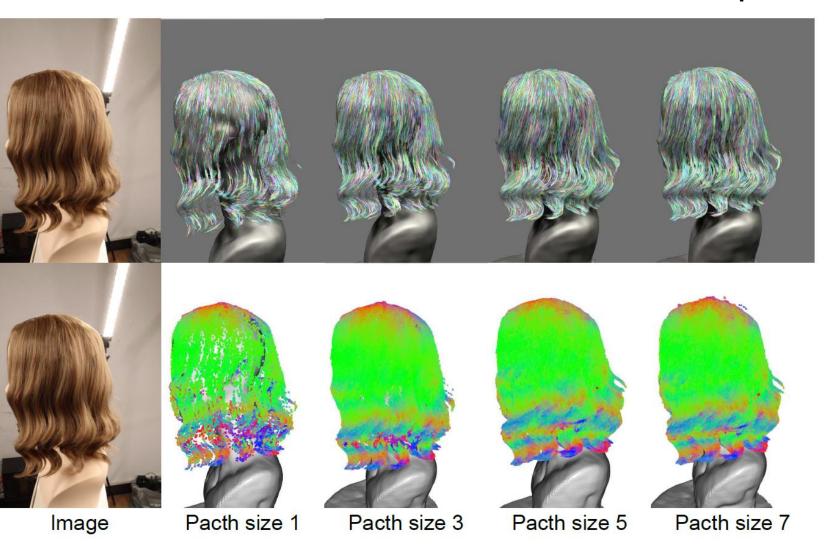




Patch-based Multi-view Optimization (PMVO)

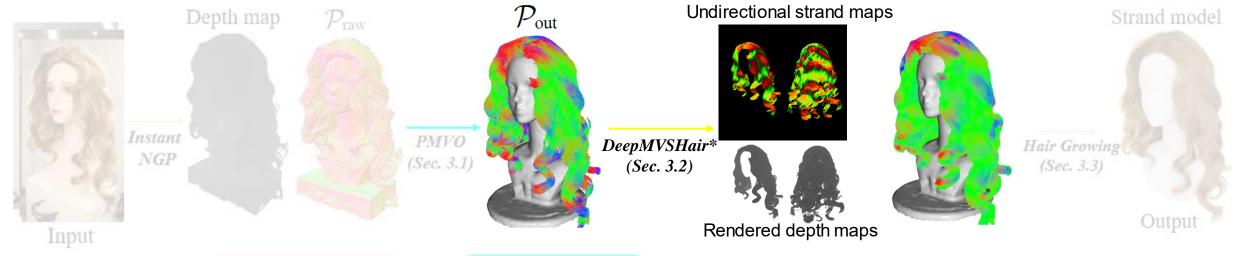


Performance with different path size



Patch size	1	3	5	7
Time	\sim 30min	$\sim 90 \mathrm{min}$	3h-4h	6h-8h





Monocular video preprocessing

Initialization

Employ Instant-NGP & render a depth map for each view

PMVO

Filter out the noise of \mathcal{P}_{raw} & optimize the 3D direction for each 3D point

DeepMVSHair*

Render an undirectional strand map & a depth map with 16 fixed views

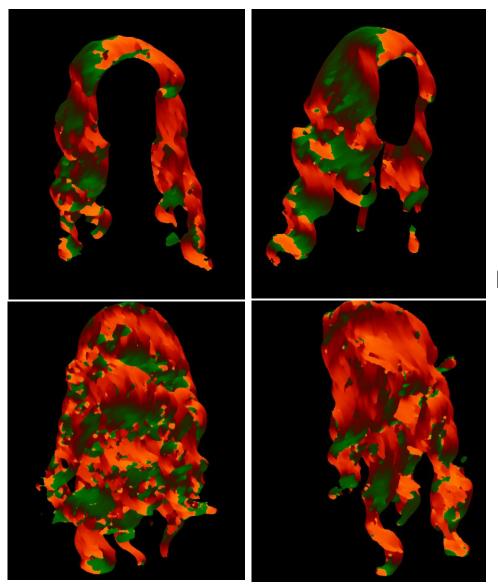
Infer an inner structure

Hair Growing

Generate strands & connect to scalp & remove ambiguity

Inner Inference



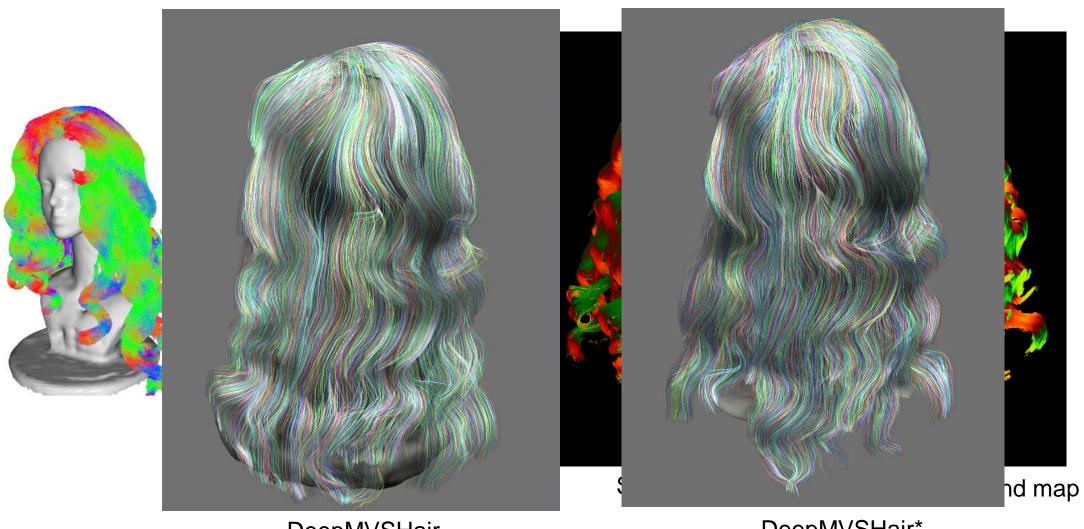






Inner Inference

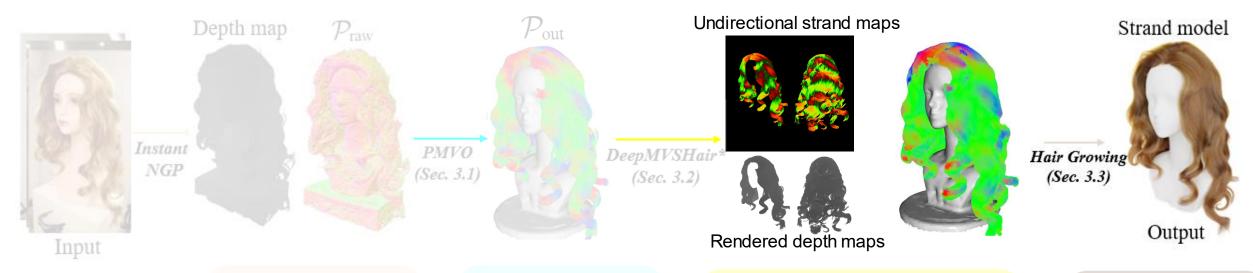




DeepMVSHair

DeepMVSHair*





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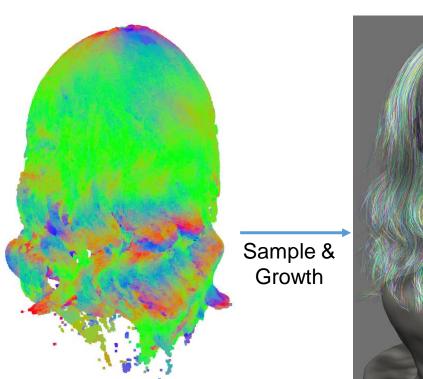
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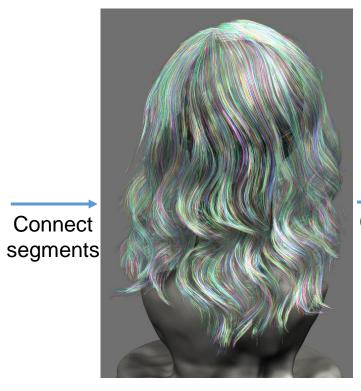
Generate strands & connect to scalp & remove ambiguity

Hair Growing











Connect to scalp

Results



