



AVID: Any-Length Video Inpainting with Diffusion Model

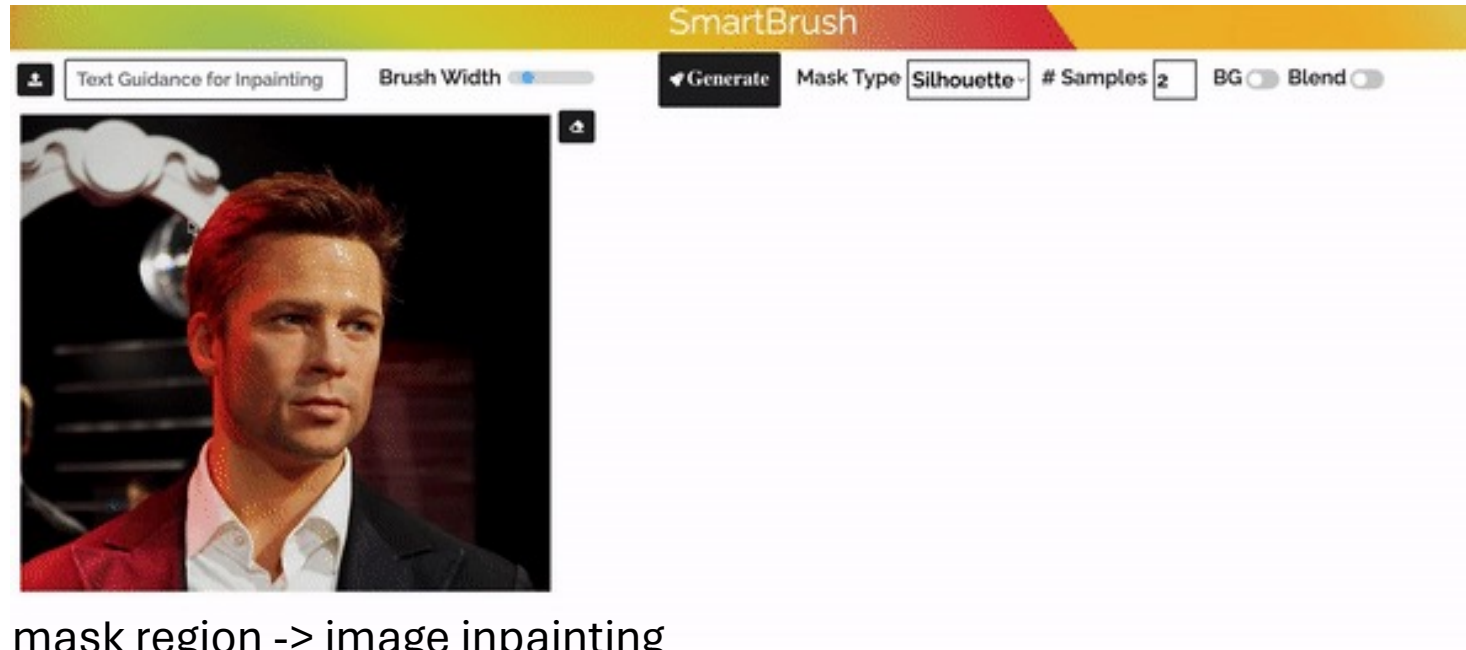
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Yinan Zhao, Peter Vajda, Dimitris N. Metaxas, Licheng Yu

Text-to-image Diffusion Models



Diffusion Models have been shown to generate high-quality images according to input text prompts.

Diffusion Models for Image Inpainting



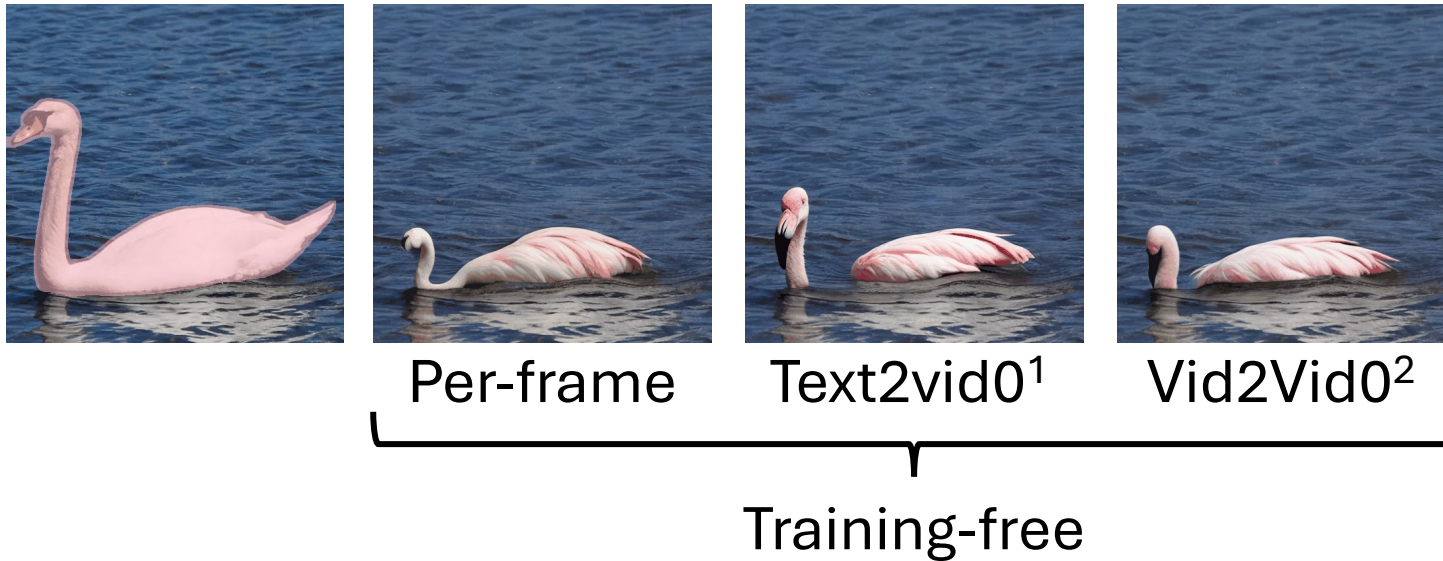
- Text prompt + mask region -> image inpainting
 - Object replacement
 - Re-texturing
 - ...

¹ Xie, Shaoan, et al. "Smartbrush: Text and shape guided object inpainting with diffusion model." In CVPR 2023.

Can we do the same on videos?

Existing Methods

Object swap: *“A flamingo swimming in a lake.”*



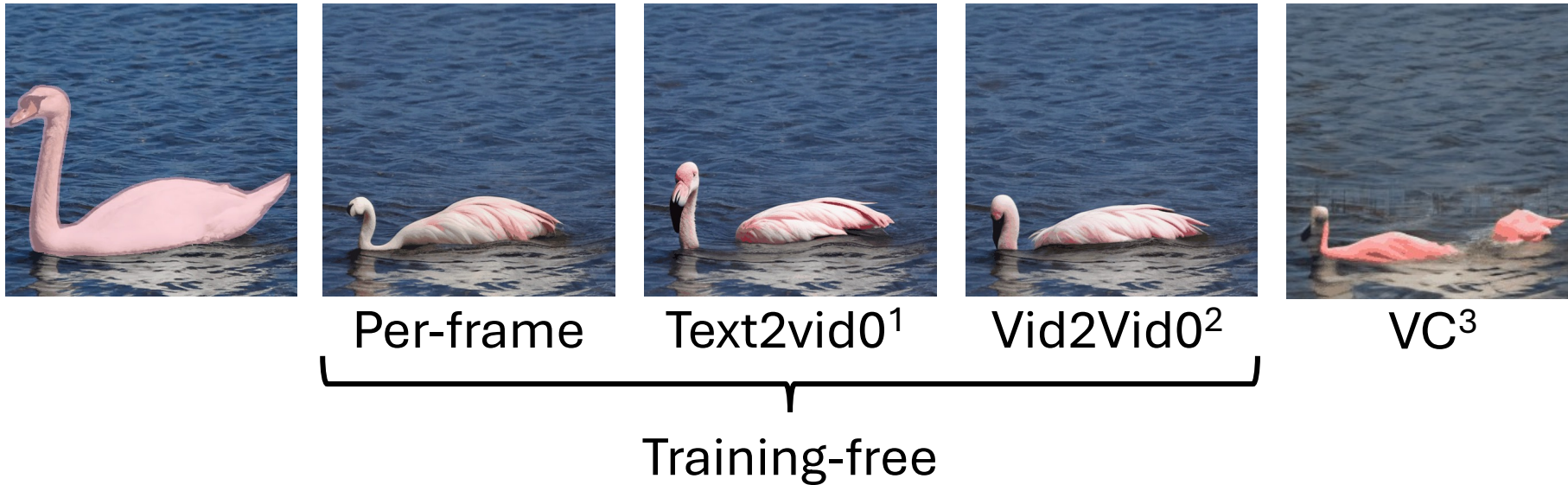
- Poor temporal consistency.

¹ Khachatryan, Levon, et al. "Text2video-zero: Text-to-image diffusion models are zero-shot video generators." In CVPR 2023.

² Wang, Wen, et al. "Zero-shot video editing using off-the-shelf image diffusion models."

Existing Methods

Object swap: “*A flamingo swimming in a lake.*”






- Poor per-frame quality.
- Fixed video duration.

¹ Khachatryan, Levon, et al. "Text2video-zero: Text-to-image diffusion models are zero-shot video generators." In CVPR 2023.

² Wang, Wen, et al. "Zero-shot video editing using off-the-shelf image diffusion models."

³ Wang, Xiang, et al. "Videocomposer: Compositional video synthesis with motion controllability." In NeurIPS 2023.

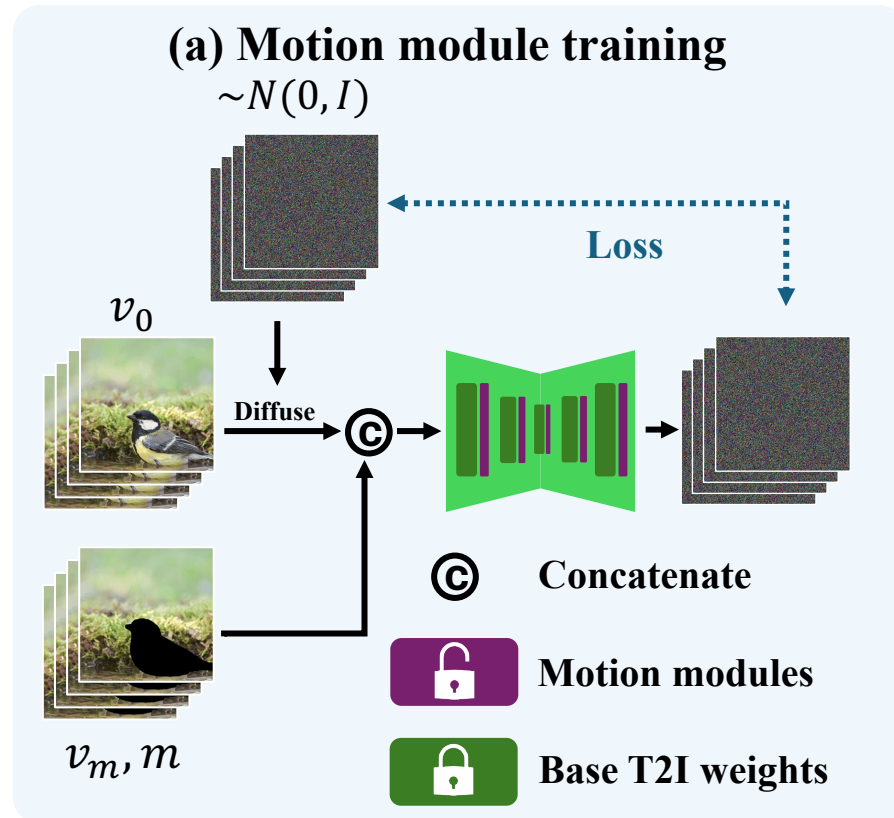
Challenges

- Temporal consistency
- Various editing types -> different levels of structural fidelity
 - Object swap (e.g. sedan->sport car) 
 - Retexturing (e.g. white coat-> red one) 
 - Uncropping (e.g. 256x512->512x512) 
- Arbitrary duration

Method Overview

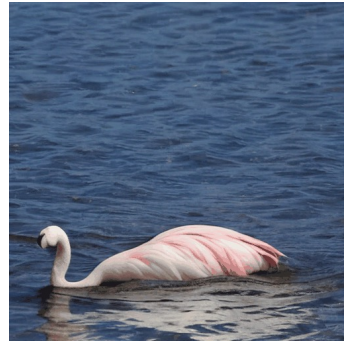
- Temporal consistency -> motion modules
- Various fidelity requirements -> adjustable structure guidance
- Arbitrary duration -> zero-shot any-length video inference
 - Temporal MultiDiffusion
 - Middle-frame Attention Guidance

Motion Modules

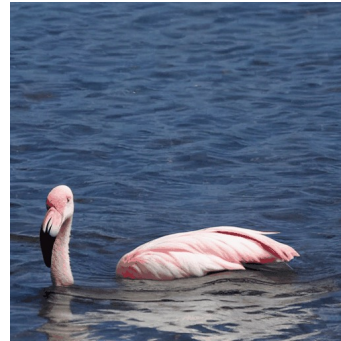


Motion Modules

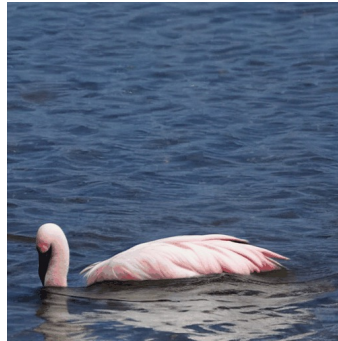
Object swap: “*A flamingo swimming in a lake.*”



Per-frame



Text2vid0¹



Vid2Vid0²



VC³



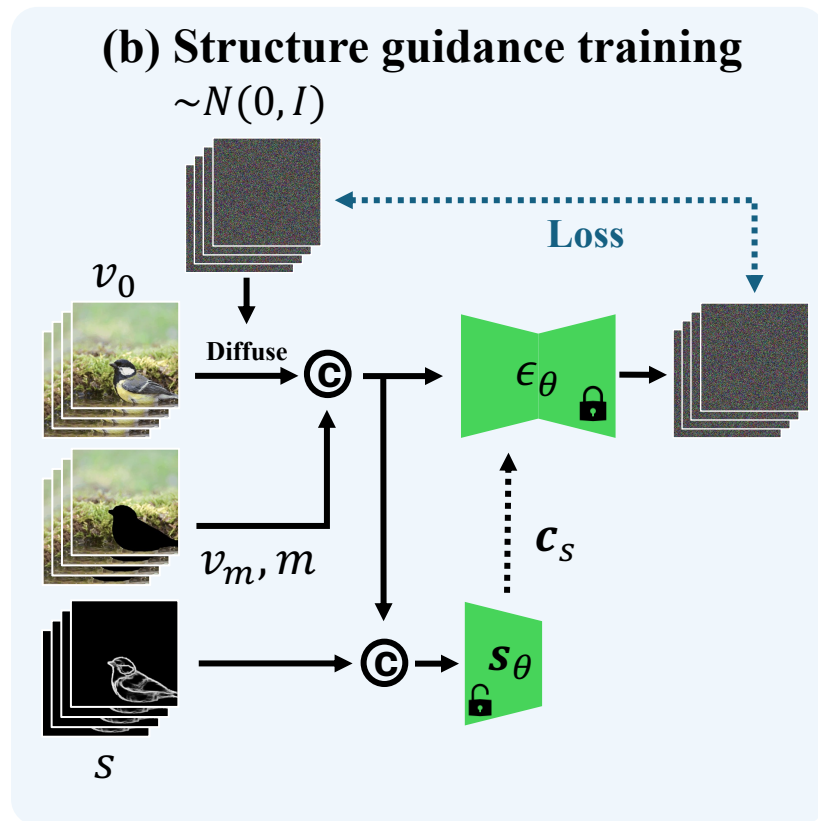
Ours

¹ Khachatryan, Levon, et al. "Text2video-zero: Text-to-image diffusion models are zero-shot video generators." In CVPR 2023.

² Wang, Wen, et al. "Zero-shot video editing using off-the-shelf image diffusion models."

³ Wang, Xiang, et al. "Videocomposer: Compositional video synthesis with motion controllability." In NeurIPS 2023.

Structural Guidance



Structure Guidance

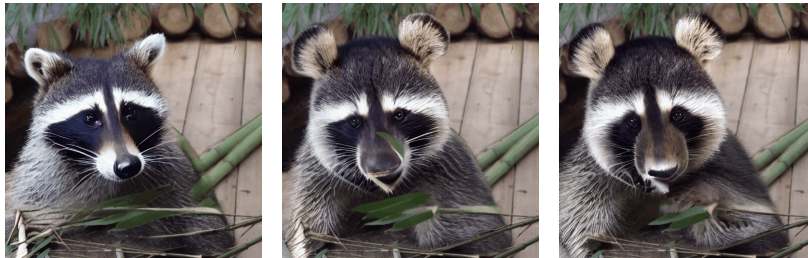
Source



Re-texturing: “... golden furred...”



Object swap: “... raccoon...”

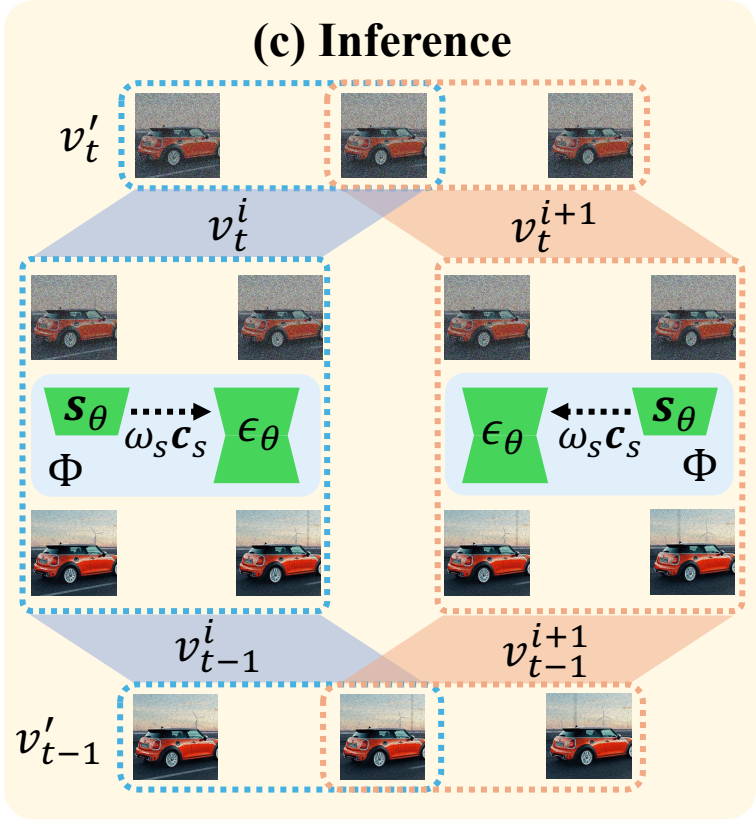


$$\omega_s = 0.0$$

$$\omega_s = 0.5$$

$$\omega_s = 1.0$$

Temporal MultiDiffusion



Source

“... a goose...”

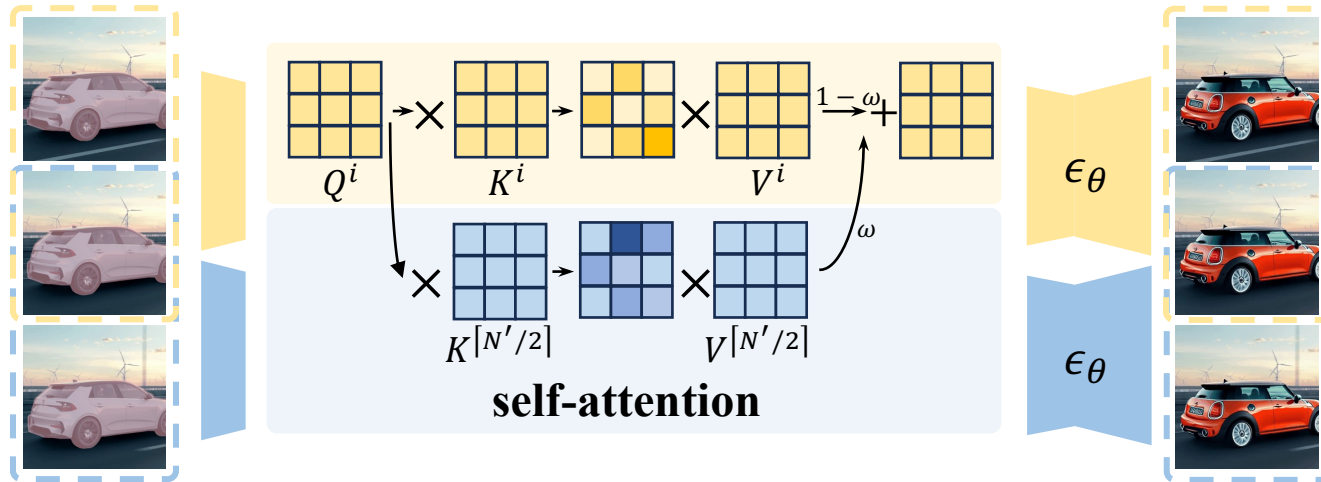


w/o



w/

Middle-frame Attention Guidance



$$\text{Attention}(\psi^i) = \text{softmax} \left(\frac{Q^i K^i{}^T}{\sqrt{d}} \right) V^i \cdot (1 - \omega) +$$

$$\text{softmax} \left(\frac{Q^i K^{[N'/2]}{}^T}{\sqrt{d}} \right) V^{[N'/2]} \cdot \omega$$

Middle-frame Attention Guidance

“A MINI Cooper driving down the road.”



Source



w/o



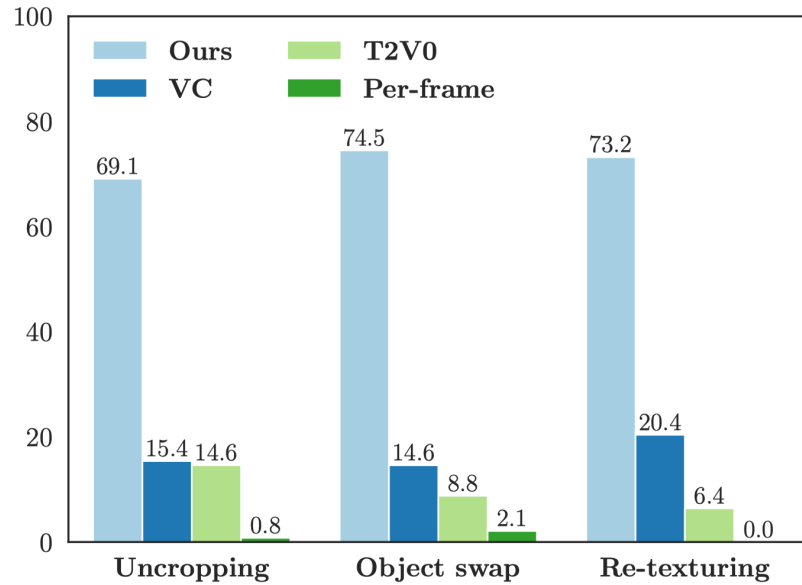
w/

Comparisons

Task	Uncropping			Object swap			Re-texturing*		
Metric	BP	TA	TC	BP	TA	TC	BP	TA	TC
PF	43.1	31.3	93.6	41.4	31.1	92.5	41.4	31.2	92.4
T2V0	49.0	31.4	96.5	47.3	30.1	94.9	47.9	30.6	95.0
VC	55.7	31.2	96.4	71.0	31.5	96.5	64.5	32.1	95.5
Ours	42.3	31.3	97.2	41.1	31.5	96.5	40.7	32.0	96.3

- Background preservation (BP) ↓
- Text alignment (TA) ↑
- Temporal consistency (TC) ↑

Comparisons



User Study

Results



Future Work

- Better video foundation model
 - Geometrical understanding
 - Text-alignment
 - ...
- More efficient generation
- Discontinuity handling

Thanks